

AN ANALYSIS OF A DIGITAL POSITIONING SYSTEM

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NAVAL POSTGRADUATE SCHOOL

Monterey, California



THESIS

AN ANALYSIS OF A DIGITAL POSITIONING SYSTEM

by

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An Analysis of a Digital Positioning System

by

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requirements for the degree of

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ABSTRACT

Digital techniques can be effectively and economically used for control purpose. A digital positioning system is simulated, studied, and the results compared with the results from comparable analog system. Conventional compensation methods are used to compensate the comparable analog system and the results is used in simulation study of the digital system.

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LIST OF SYMBOLS

Symbol	Description of symbol
B	Slope of ramp input function
C	Analog output
K_v	Servoamplifier gain
N_t	Up-down counter output
OP	Number of opening in a code disk
R	Magnitude of analog step input
R_n	Digital input

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I. INTRODUCTION

Control system complexity and demands on reliability are rising with ever increasing automation. More and more control system engineers are looking to solid-state digital techniques for new answers to the old problems of reliability, complexity, and economy. Digital techniques provide many advantages such as accuracy and computational speed as well as flexibility and versatility, which analog techniques could not provide. By the use of digital techniques in control systems, sensitive, and efficient control devices can easily be built. Another significant advantage of digital control systems is that the utilizing of digital components in a control system allows time sharing of important parts of the system which results in economy in the use of equipment. The digital elements also require much less power than the analog elements. The data signals in digital control systems can also be transmitted and received in pulse-code form almost error-free, even in transmission through a noisy media. Furthermore, a digital computer in control gives another important advantage, it makes feasible system compensation by nonlinear programming and adaptive or self-optimizing control.

The digital servo system is becoming widely accepted in machine tool control, radar systems, navigational system, and many other fields. A digital servomechanism uses numerical information to provide a simple but highly accurate method of positioning control. Figure 1 shows a block diagram of a typical digital servo system. The major components of the basic digital

servo system are :

1. Controlled system
2. Control elements
3. Analog-to-Digital converter
4. Digital-to-Analog converter
5. Digital data processing equipment or computer

The controlled system is normally a linear servomotor but step motors have been used for quite some time in both closed loop and open loop digital positioning systems. The digital computer is used as the central control unit for data processing, system compensation, and decision making in some cases. In a simple digital servo system, a comparator such as an up-down counter can be used. The digital-to-analog and analog-to-digital converters are used to interconnect the digital and analog quantities for controlled and control elements. One familiar type of analog-to-digital converter-encoder is the shaft-position encoder disk employing a gray or binary code. This digitizer is used to translate the shaft position into digital notation by making use of a mechanically rotating shaft with coding disk centered on the shaft. Figure 2 illustrates a typical coding disk for a shaft digitizer. The brushes contact the disk along the reading line at the point shown with a single brush positioned in the center of each concentric band. These concentric rings represent $2^0, 2^1, 2^2, \dots, 2^n$, and each ring is constructed of several segments made of either conducting material (the darkened areas) or insulating material (the unshaded areas). A signal is connected to the

conductor, and if a given brush makes contact with a segment of conducting material, a " 1 " signal will result, but if the brush is over the insulating area, the output from the brush will be a " 0 ". The resolution of this encoder is determined by the number of channels. For a 4-channel coding disk, a resolution of one part in sixteen is achieved. Two types of encoder disk, the gray and binary code disks are shown in Figure 3. The coded disk may be made of transparent and opaque materials arranged in coded patterns. The photocells and sources are used to read the angular position in a digital code.

In operation, the analog-to-digital converter converts the analog output of the controlled system into a numerical quantity, which is compared with a numerical order, and the difference is converted by the digital-to-analog converter into an analog signal capable of driving a servomotor until the difference is eliminated.

A. OBJECTIVES

The methods for analysis and synthesis of the analog system such as Bode plots, Root Locus, Parameter plane plots, etc. have been established for a long time. These methods work very well, however, for the discrete or digital system, there is no such method that is as good as those for the analog system. Even the well known z-transform method can become very complicated if the order of the systems analyzed are higher than third or fourth order.

The objective of this paper was to investigate a typical

digital positioning servo system in order to obtain some good methods for analysis and synthesis. In the proposed system, light travels from a light source through equally spaced openings in the code disk to activate the sensor. The sensor, in turn, generates feedback pulses at equilibrium angular position. The sampling period of this system is not constant, depending on the velocity of the motor, the z-transform method of analysis and design cannot be used here. Another objective was to find a suitable mathematic representation of such a system.

All of the studies had been done by simulation using Digital Simulation language DSL/360 on the IBM 360 computer system, this language made the simulation quite easy, however, care must be taken in order to obtain accurate integration in the system with high velocity.

In Chapter II, the system identification and method of simulation are given. Chapter III presents the discussion of the results obtained from the simulation of second and third order servo systems. This includes the study of the stability limit, percent overshoot, and the effects of variation of the servoamplifier gain. This chapter also shows the results obtained from investigating the behavior of the system with ramp input. The Bode plot and parameter plane plot were used to compensate the analog system in Chapter IV. The results were then used in simulating the digital system, since there was no direct compensation method.

The results were obtained both in graphs and printed output,

however, only graphs are included. Listing of all computer programs are presented after the conclusion and recommendation in Chapter V.

In each study, the digital system with several numbers of opening slots and the continuous counterpart were simulated. The studies of the digital systems were based on the results of studies of the continuous system.

II. THE DIGITAL POSITIONING SERVO

A. PHYSICAL PROPERTIES

The digital positioning servo system under consideration consists of a digital comparator, a digital-to-analog converter, a controlled system, and an analog-to-digital converter. The analog-to-digital converter consists of a low inertia encoder disk mounted tightly on the servomotor shaft, two photoelectric sensor units, and a direction-sensing logic circuit. The encoder disk has uniformly spaced slots around its circumference. Each photoelectric sensor unit consists of a light source and a photodiode. Figure 4 illustrates the encoder disk and the sensor units and Figure 5 illustrates the direction-sensing circuit.

Each time an opening passes through the beam from the light source, a pulse is generated by the sensing unit, and it will eventually be fed to the up-down counter which acts as the digital comparator. The second sensor unit is for the purpose of direction sensing. When the servomotor turns in forward direction, the feedback pulse becomes a down-enable signal, when the servomotor turns backward, the feedback pulse becomes an up-enable signal. The two sensors are adjusted so that their respective outputs, X and Y, overlap as shown in Figure 6. Figure 6-A and 6-B show the inputs and outputs of the direction-sensing circuit when the servomotor turns forward and backward, respectively. Figure 7 shows a typical digital-to-analog converter.

For an input as a step function, an appropriate binary number representing the size of the step function is fed into the up-down

counter. The output of the up-down counter is, in turn, converted into an analog signal and is sent to the servoamplifier to drive the servomotor. The sensing device will measure the shaft position, encode, and send this information to the up-down counter. The positioning process will be finished when the binary number in the up-down counter becomes zero.

B. COMPUTER SIMULATION

The DSL/360 language was specially designed for use in simulation. DSL/360 provides many advantages over other languages and subroutines in existence, especially in simplicity and time saving. DSL/360 not only provides these advantages in simulating the linear physical system, but in simulation of the non-linear system also. DSL/360 provides a basic set of function blocks from which a physical system may be modeled such as integrators, quantizer, pulse generators, function generators, and so on. In addition, FORTRAN Library functions from the Scientific Subroutine Package may be utilized. The user may also provide his own subroutines if necessary.

In programming, first, each part of the digital positioning servo system was separated into single function blocks as shown in Figure 8. Next, each single function block was replaced by a related DSL function or standard FORTRAN Library function as appropriate. Finally, all the DSL and FORTRAN Library function were put together in the DERIVATIVE REGION of the program. One advantage obtained in using the DERIVATIVE REGION is that the functions are

not required to be in any specific order.

In the early parts of simulation. The servomotor was assumed to be a second order motor with the Transfer function

$$G_m(s) = \frac{K_v}{s(s + 1)} .$$

Later, the third order servomotor with the transfer function

$$G_m(s) = \frac{K_v}{s(s + 1)(0.2s + 1)}$$

was used. The FORTRAN Library function

$$Y = \text{AINT}(X)$$

was used to modelled the quantizer. This function was also used to quantize the ramp input function. The gain of the digital-to-analog converter was designed to be equal to $1/K_c$ to make the system a unity feedback system.

The fourth order Runge-Kutta with fixed integration interval (INTEG RKSPFX) Integration routine was used in all simulations to assure the accuracy of the results. It is very important to choose a correct integration interval (DELT), since too large DELT will cause inaccurate integration and too small DELT will result in excessive computing time. The DELT used in each simulation is approximately five to ten percent of the time interval between two consecutive pulses generated by the digitizer at its maximum angular velocity in that specific simulation.

In multiple runs, the TERMINAL region was used to terminate the previous run, to provide the new sets of parameter values,

and to terminate the program after the output data of the last run had been plotted. The FORTRAN subroutine DRWG was used in the SAMPLE region to collect points for each sample interval (DELS) to be plotted by the CALCOMP XY Plotter.

In most cases, The digital system with 10, 45, 90, and 180 openings and the continuous system were simulated and the results were compared. A system with one opening was used in stability limit studies since it was the worst case. To compare the outputs of the digital system with output of the continuous system, the inputs of all systems must be equal. If a step input to the continuous system is 1.25664, inputs to the digital system with 10, 45, 90, and 180 openings must be 2, 9, 18, and 36 respectively.

These input values can be readily calculated by the method shown in example below.

EXAMPLE

To calculate comparable step inputs to the continuous and digital system with 10 openings.

From Figure 8,

$$\begin{aligned}
 V_{in(continuous)} &= R - C \\
 V_{in(digital)} &= \frac{R_n - IGBIT}{K_c} \\
 &= \frac{2 (R_n - IGBIT)}{OP}
 \end{aligned}$$

for zero initial conditions,

$$V_{in(continuous)} = R$$

$$V_{in(digital)} = \frac{2 R_n}{OP}$$

to have equal inputs to servomotors, requires

$$R = \frac{2 R_n}{OP}$$

by arbitrarily choosing $R_n = 2$

$$R = 1.25664$$

The values of inputs to digital system with other numbers of opening were also based on this selection.

III. DISCUSSION

The first part of this chapter contains a discussion of the response of the second order servo system to a step function input. The third order system with both step and ramp function input is discussed in the later part of the chapter.

A. STEP RESPONSE OF THE SECOND ORDER SYSTEM

The main concern in the response of the second order servo system was its stability limit. The forward gain of the system had been increased until the stability limit was obtained.

The model of the second order continuous system used in this simulation is always stable regardless of the size of the gain. The digital system was also stable at all value of gain regardless of the number of openings in the position encoder. The gain of the system was increased to 10^7 to make sure that the system would always be stable. Figure 9, 10, 11, 12, 13, and 14 show the step response and plots of the binary numbers in the up-down counter versus time for the digital system with number of openings equal to 1, 10, 45, 90, and 180, and for the continuous system, respectively. Figure 15, 16, 17, 18, 19, and 20 show their respective phase plane plots. The plots of the output of the up-down counter were not scaled correctly, however, they could be read easily. Each quantized step of the N_t plot represents a one.

The difference that can readily be seen in the responses of the digital and continuous systems is the magnitude of both the angular displacement and velocity. The difference is very pronounced

when the number of openings is small. The digital system with fewer openings has longer time delay between two consecutive feedback pulses. This time delay has allowed the motor to move farther with higher velocity, similar to the response of the system without a feedback loop, before the excitation signal is reduced by the next feedback pulse. The system with a large number of openings has a very high sampling rate, therefore this system behavior is much closer to that of the continuous system. a code disk with 20000 openings has been developed. This disk gives the system almost the same response as that of a continuous system.

The phase plane plots of the digital system are not as smooth as those of the continuous system. They actually consist of many short sections. Each portion represents the delay interval between two consecutive pulses. This can easily be observed in the phase plane plot of the system with lower number of openings such as shown in Figure 16.

Figure 21 contains the comparison of the angular displacement of the analog and digital system with 10 and 45 openings. This plot clearly shows that the natural frequency of this second order digital system is smaller than that of the analog system. It indicates that the root locus of the digital system would cross the ω -axis closer to the origin than the root locus of the continuous system. This distance becomes smaller if the number of openings is decreased.

The plots of the step response of the digital system also consist of many short sections. It is very easy to observe this phenomenon in the response of the system with very low gain such as those shown in Figure 22 and 23. Figure 24 demonstrates how this phenomenon occurs. At the beginning of the simulation, the system behaves like a system without a feedback loop. The rate of increase of velocity is very high at first, however, it becomes lower with time. The displacement plot also becomes more linear with time. When the displacement is large enough, a feedback pulse is generated, the output of the up-down counter is changed by one, the velocity and the rate of change of the displacement are changed to follow the new input voltage to the servoamplifier. This process occurs repeatedly until the output of the up-down counter is eliminated, and the system eventually comes to rest.

Figure 22 and 23 also illustrate that the digital system behaves like the continuous system in another aspect. When the gain is reduced, the peak overshoot decreases. This peak overshoot can be eliminated by making the gain small enough. It is also observed that, for all cases studied, the steady state displacement of the digital system is always larger than that of the continuous system with comparable size of step input. The difference, however, has never exceeded the angular displacement between two adjacent openings. The system with more openings in the encoder disk gives smaller error than the system with fewer openings. The maximum error for the system with 10, 45, 90, and 180 openings are less than 0.6283, 0.1396, 0.0698, and 0.0349 radians respectively.

B. THIRD ORDER SYSTEM

A third order system was studied in greater detail than the second order system. In addition to what had been studied from the second order system characteristics, the variation of the percent overshoot was investigated in this part.

1. Stability limit

A third order continuous system with the transfer function shown in Chapter II reaches the stability limit when the servoamplifier gain, K_v is equal to 6. The digital systems, however, require larger gains to reach their stability limits. Figure 25, 26, 27, 28, and 29 illustrate the phase plane plots of the third order digital system with the gain equal to 6 and the number of openings equal to 1, 10, 45, 90, and 180 respectively. Figure 30 shows the phase plane plot of the continuous system with the same gain. The phase plane plots of the third order digital system converge into a limit cycle and can clearly be observed in the case the system has 1 or 10 openings. By inspecting the characteristic of the phase plane plots, especially in the case where the number of openings is small, it is obvious that the third order digital system requires higher gain to reach the stability limit than the continuous system. The time delay also causes the displacement, velocity, and limit cycle size of the digital system to be larger than those of the continuous system.

Since there had not been any known method that can be used to find the gain at stability limit of this digital servo

system, a trial and error method was used to find this gain, the gain of the third order digital system with 10 openings at its stability limit was found to be approximately 6.25. This gain would be reduced toward 6 if the number of openings is increased. The size of the limit cycle is also decreased with the increase of the number of openings.

The results from simulating the third order digital servo system with number of opening equal to 10 as illustrated in Figure 31, 26, 32, and 33 also show that the size of the limit cycle increases with the gain. The increase of the gain also causes the system to reach this limit cycle faster. Upon making the gain greater than the stability limit gain, The phase plane plot diverges for a period of time before reaching another limit cycle as shown in Figure 34. For higher gain, The phase plane plot diverges into a limit cycle and stays in the limit cycle for a period of time then diverges to infinity as shown in Figure 35. With the gain a little higher as shown in Figure 36, the phase plane plot diverges to infinity but has a tendency to go into a limit cycle at first. When the gain is much higher, the system just becomes unstable as shown in Figure 37.

2. Percent overshoot

For a continuous and stable servo system, the overshoots of the step response always decrease with time, and the plot of the log of the percent overshoot versus time is a straight line. The step response and the plot of log of percent overshoot of the continuous system are shown in Figure 38 and 43 respectively.

To investigate the behavior of the overshoot of the digital positioning servo system, a gain of 2.5 was used. With this gain, ζ and ω_n of the continuous system are equal to 0.166 and 1.54 respectively. Figure 39, 40, 41, and 42 illustrate the step response and output of the up-down counter of the third order digital servo system with 180, 90, 45, and 10 openings respectively. The step response of the continuous system shows 6 prominent overshoots, the responses of the digital system with 180, 90, 45, and 10 openings show 5, 4, 3, and 2 overshoots respectively. The time at which each of the corresponding peaks of all systems occur is the same. Figure 43 illustrates the plots of the percent overshoot of the responses of the continuous and digital system with 180, 90, 45, and 10 openings versus time. The numerical values of percent overshoots are included in table I. The inputs to all systems were adjusted so that they would be equal and the percent overshoot could be calculated from the same basis, the steady state output of the continuous system.

The overshoots of all digital systems are higher than the corresponding peaks of the continuous system. The difference, however, does not exceed the angle of the two adjacent openings. The digital system with smaller number of openings has larger percent overshoot than the system with larger number of openings. The steady state response of the digital system is also larger than that of the continuous system. The difference is also less than the angular displacement between two adjacent openings.

At the beginning, the plot of the percent overshoot of the

digital system tends to be parallel to that of the continuous system. The plot of the percent overshoot then diverges to the smallest peak which is slightly larger than the angular displacement between two adjacent openings. Since the system with fewer openings has larger displacement between the openings, its response requires less time to reach the last overshoot. The number of its overshoots is also less than that of the system with more openings.

The responses of all the digital systems that have less than 10 openings were also studied. All of the responses have two overshoots and the characteristics are similar to those discussed above. However, only the response of the system with one opening, which is the extreme case, is illustrated in Figure 44.

3. Response to ramp input

The ramp input function, Bt , was also applied to the third order digital positioning servo system in order to investigate its stability. The servoamplifier gain used in this study was 2.5 and the slope of the ramp was varied from 0.5 to .5. . Practically, a method of applying a ramp input to the digital servo system is to apply a series of impulses into the up-down counter. The slope of the ramp can be controlled by varying the period of the impulse. A digitized ramp function was used in this simulation instead of the impulses. The study of the response of the digital servo system with ramp input was done by simulating the system with 10 openings only. It had been shown from the previous studies that the digital system with more openings behaves closer to the continuous system than the system with fewer openings.

Figure 45 and 46 illustrate the response of the digital system with 10 openings and the slope of the ramp input equal to 0.5, 1.0, 1.5, 2.0, 2.5, 3.0, 4.0, and 5.0. When the slope is small, for example $B = 0.5$, the rate of the input pulse applied to the up-down counter is slow and causes the velocity of the shaft and the feedback sampling rate to be too slow and nonuniform. The nonuniform and slow rate of output of the up-down counter, in turn, cause the shaft to turn abruptly and the system becomes unstable. The longer time delay is also an important cause for the instability of the system. The plot of velocity and output of the up-down counter for the digital system with the slope of the ramp input to the system equal to 0.5, 1.0, 1.5, 2.0, 2.5, 3.0, 4.0, and 5.0 are shown in Figure 47, 48, 49, 50, 51, 52, 53, and 54 respectively. When the slope of the ramp input is increased, the input pulses are fed to the up-down counter at higher rate, the servo shaft turns faster, the feedback sampling rate becomes higher, the output of the up-down counter becomes more linear and the velocity of the shaft becomes more stable. Unlike the continuous system, the velocity of the digital system will not be constant no matter how large a slope is used for the ramp input. It rather varies within a small limit. This limit cycle is caused by the time delay between pulses. The limit cycle will be smaller if the time delay is shorter.

Another interesting result observed is that the rate of decrease of the magnitude of the limit cycle with the increase of the slope of the ramp is nonuniform. At first the magnitude

of the limit cycle becomes very small when the slope is increased to 2.5. However, when the slope is increased to 3 and 4, the magnitudes of the limit cycles are some what larger. The limit cycle is reduced to a smaller size again when the slope is increased to 5.

IV. SYSTEM COMPENSATION

Since there had not been any known method that can be used to compensate this digital positioning servo system directly, the author chose to compensate the comparable continuous system with known methods and simulated the compensated system as both a continuous and a digital system. The results from the simulation were then compared and studied. The continuous and the digital system with 10, 45, and 180 openings were simulated and their step responses were plotted on the same graph to make the comparison more obvious. The simulation of the digital system with 90 openings was omitted to prevent the graph from being overcrowded. The system compensated was the third order servo with servoamplifier gain equal to 6.

A. LAG COMPENSATION

Since the programs and computer facility were available, the parameter plane plot method was used in lag-compensating of the system. This method is very efficient and flexible and the computer make it very easy to obtain the plot. The author selected the PARAM M program to use in this compensation. The complete details of this program are shown in the appendix.

In order to obtain the parameter plane curve, the characteristic equation of the system and other requirements such as the value of ζ , ω_n , ω , or ϕ needed to be plotted and the scales of the plot must be provided as the input data to the PARAM M program. Figure 55 illustrates the block diagram of the third order

continuous system with the lag compensation section. The lag compensation block has the transfer function

$$G_m(s) = \frac{(\tau_z s + 1)}{(\tau_p s + 1)}$$

The transfer function of the third order system with the lag compensation becomes

$$G_m(s) = \frac{(\tau_z s + 1)}{(\tau_p s + 1)} \cdot \frac{6}{s(s + 1)(0.2s + 1)}$$

or

$$G(s) = \frac{p(s + z)}{z(s + p)} \cdot \frac{30}{s(s + 1)(s + 5)}$$

The characteristic equation of this system is

$$s^4 + (6 + p)s^3 + (5 + 6p)s^2 + (5p + 30\frac{p}{z})s + 30p = 0$$

let

$$\alpha = p$$

$$\beta = \frac{p}{z}$$

the characteristic equation becomes

$$s^4 + (6 + \alpha)s^3 + (5 + 6\alpha)s^2 + (5 + 30\beta)s + 30\alpha = 0$$

The parameter plane plot of this characteristic equation is shown in Figure 56. α and β are the unknown pair of variables which their values can be directly selected from the suitable value of ξ and ω_n . The values of pole and zero can also be readily obtained from the values of α and β . Three pairs of poles and zeroes were chosen and simulated. The step responses of the compensated continuous and digital system with 10, 45, and 180

openings are illustrated in Figure 57, 58, and 59. The values of pole, zero, ζ , ω_n , and predicted and resulted values of M_{pt} , t_p , and t_s of the compensated system are included in table II.

The simulated results show that the characteristics of the digital system are similar to those of the continuous system. The results also agree with those studied in the previous chapter. The magnitude of the peak overshoot and steady state response of the digital system are always larger than those of continuous system. All the differences are also within the limit of the angular displacement between two adjacent openings.

Care must be taken in selecting the value of the zero for the lag compensation section. If this zero was too close to the origin, the real root would dominate the system instead of the selected pair of imaginary roots. If the zero was too far from the origin, the value of ζ would be too small and cause the system to be very slow.

B. LEAD COMPENSATION

The same characteristic equation was used to obtain the parameter plane plot for lead compensation. However, the scales, the starting value of ω_n , the required values of ζ and ω_n curves, and etc. must be reselected in order to move the curves into required region for the lead compensation. The block diagram of the system with lead compensation section is the same as that of the lag compensated system. Its parameter plane plot is shown in Figure 60.

The pole and zero of the lead compensation section were kept

within one decade apart to prevent the severe reduction of the forward transfer gain of the section. This imposes another limitation into the selection of the value of β . The value of β should not be larger than 10. Three pairs of poles and zeroes were selected and simulated. Figure 61, 62, and 63 illustrate the step response of the compensated system in both continuous and digital versions. Table III consists of the values of pole, zero, ζ , ω_n , predicted and resulted values of t_p , M_{pt} , and t_s of the compensated system. Since the natural frequency of the lead compensated system is larger than that of the lag compensated system it results in smaller t_p and t_s . The other results of this study are similar to those described in the lag compensation study above.

C. LAG-LEAD COMPENSATION

The block diagram of the third order continuous system with lag and lead compensation sections is shown in Figure 64. There are four variables in this system which make it more difficult to use the parameter plane plot method in compensation. The Bode plot method was used in this compensation. This method is rather simple but requires some degree of neatness. Figure 65 and 66 illustrate the Bode plots of two different lag-lead compensations. The limitation in selecting the values of the zero of the lag section and the spread between the pole and the zero of the lead section are also imposed here. Both of the compensated systems were also simulated and studied. The results of the simulation of the lag-lead compensated systems are shown in Figure 67 and 68.

Table IV consists of the values of pole, zero, ξ , ω_n , predicted and resulted value of t_p , M_{pt} , and t_s . The results of the lag-lead compensation study are also similar to those of lag and lead compensation studies.

D. COMPENSATION DISCUSSION

The results from all compensation studies as well as those from the previous chapter show that the steady state response of the digital system is always within the angular displacement between two adjacent openings larger than that of the comparable analog system. However, this difference is not constant, it changes randomly within the limit. The exact position of the steady state response of the system can not be determined. It seems that the best method to compensate the digital system is to compensate its analog counterpart.

The maximum error of the system under investigation is found to be

$$\frac{1.296 \times 10^6}{OP} \text{ seconds}$$

In comparison, the analog system has the accuracy of approximately 2 minutes of arc and the digital system with gray or binary shaft-position encoder has the accuracy of

$$\frac{1.296 \times 10^6}{2^n} \text{ seconds}$$

where n is the number of the conducting channel (see ref. 5). In order to have the same accuracy as of the analog system, this digital system must have approximately 10000 openings in the encoder

disk. The digital system with gray or binary code disk requires 13 channels in the code disk to acquire comparable accuracy. It is trivial that this digital system has an economic advantage over the gray or binary code disk system. This system requires only two sensing units for any number of openings. The gray or binary shaft-position encoder unit requires one sensing device for each channel in the code disk and the sensing circuit has to be more complicated.

Another advantage is that all the studies show that the response of this digital system is always larger than the response of the continuous system. This observation could be used to reduced the steady state error by making the size of the step input to be less than the required input to the system. The difference should be as close to a half of the maximum error as possible. The difference of exactly a half of the angular displacement between two adjacent openings would reduced the steady state error to within one half of the maximum error.

CONCLUSION

The characteristics of the digital positioning system under investigation can be very similar to the analog system if the feedback sampling rate is high enough. This system has some characteristics which are superior to the conventional analog and sampled-data system, especially in accuracy and economy.

Compensation of this system can be accomplished by using the results obtained from compensating its analog counterpart by conventional methods. The accuracy can be readily improved by modifying the encoder disk.

From the discussion above, it can be seen that there are many areas left to be studied. The author believes that further study of the mathematical analysis and of the direct method of compensation are necessary.

TABLE I

PERCENT OVERSHOOT

	percent 1st overshoot	percent 2nd overshoot	percent 3rd overshoot	percent 4th overshoot	percent 5th overshoot	percent 6th overshoot
analog	56.97	19.98	7.01	2.46	0.86	0.30
digital						
OP=180	59.20	21.20	8.45	3.70	2.81	-
OP=90	61.18	23.19	10.00	6.00	-	-
OP=45	65.50	26.36	13.48	-	-	-
OP=10	94.50	54.50	-	-	-	-

TABLE II

LAG COMPENSATED THIRD ORDER SYSTEM

pole	zero	ζ	ω_n	predicted results			simulated results		
				t_p	M_{pt}	t_s	t_p	M_{pt}	t_s
0.013	0.18	0.36	0.99	3.39	1.31	11.20	6.40	1.37	12.8
0.017	0.19	0.34	1.01	3.29	1.33	11.64	5.70	1.40	12.5
0.01	0.15	0.4	0.87	4.00	1.26	11.49	7.35	1.32	15.8

TABLE III

LEAD COMPENSATED THIRD ORDER SYSTEM

pole	zero	ξ	ω_n	predicted results		simulated results	
				t_p	M_{pt}	t_p	M_{pt}
						t_s	
14.5	1.85	0.35	3.5	0.94	1.32	0.97	1.4
						3.17	
15	1.5	0.35	4.0	0.83	1.32	0.85	1.37
						2.75	
19	1.9	0.37	3.5	0.96	1.3	0.90	1.37
						3.12	

TABLE IV

LAG-LEAD COMPENSATED THIRD ORDER SYSTEM

lag section pole	lag section zero	lead section pole	lead section zero	ξ	ω_n	predicted results			simulated results		
						t_p	M_{pt}	t_s	t_p	M_{pt}	t_s
0.25	0.5	20.0	2.0	0.34	2.27	1.61	1.33	5.18	1.46	1.36	4.05
0.2	0.5	12.5	1.25	0.39	2.6	1.44	1.24	3.95	1.38	1.27	2.91

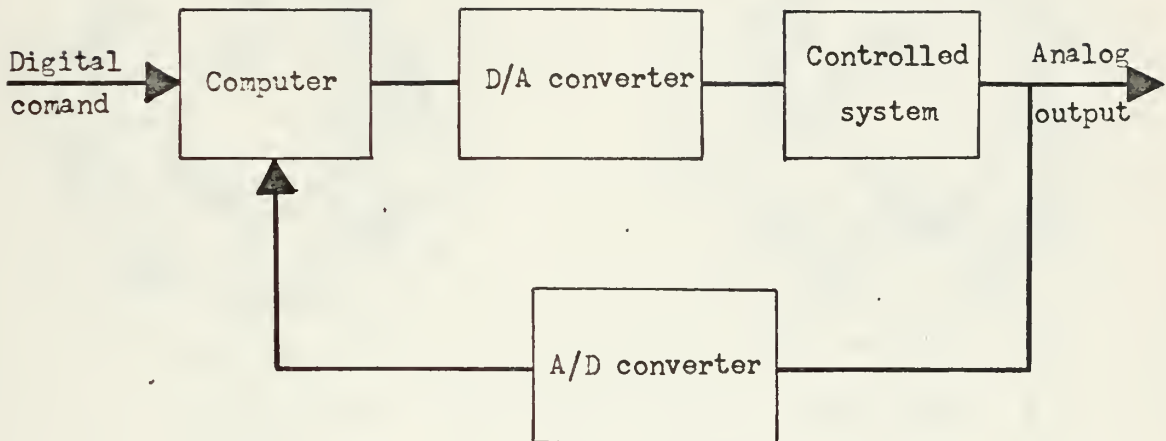


Figure 1. Block diagram for a typical digital control system.

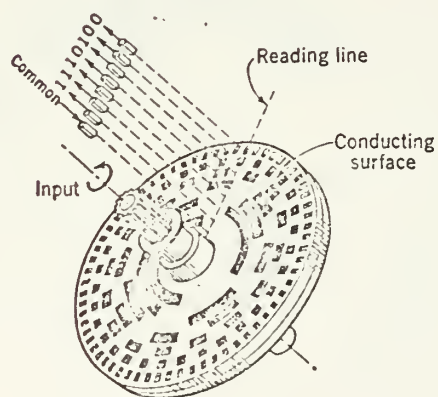


Figure 2. A typical shaft position-to-digital converter

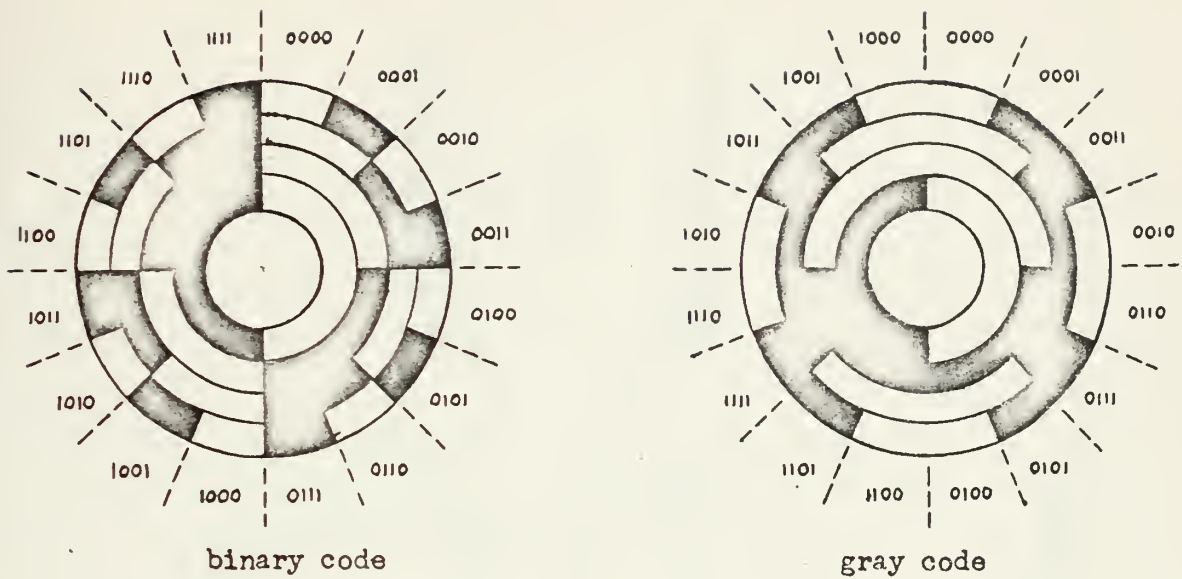


Figure 3. Two typical code disks.

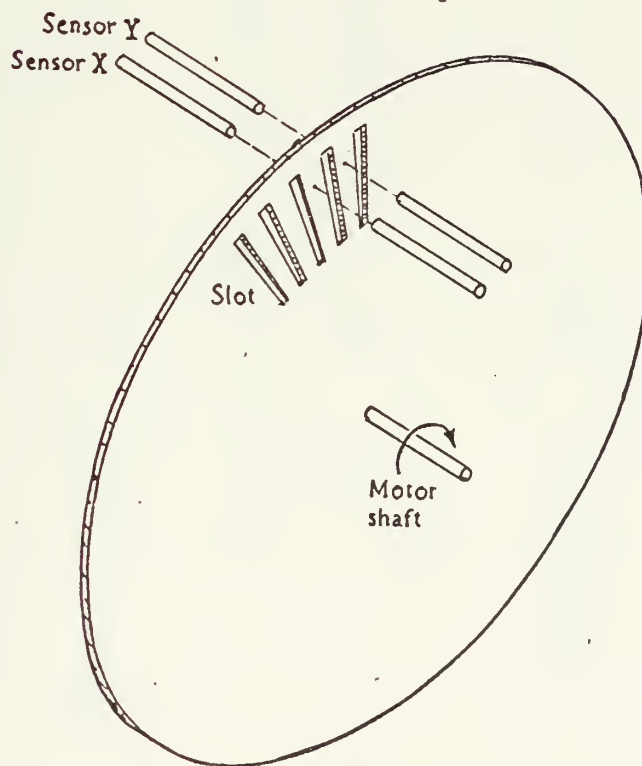


Figure 4. Code disk and photoelectric sensor units.

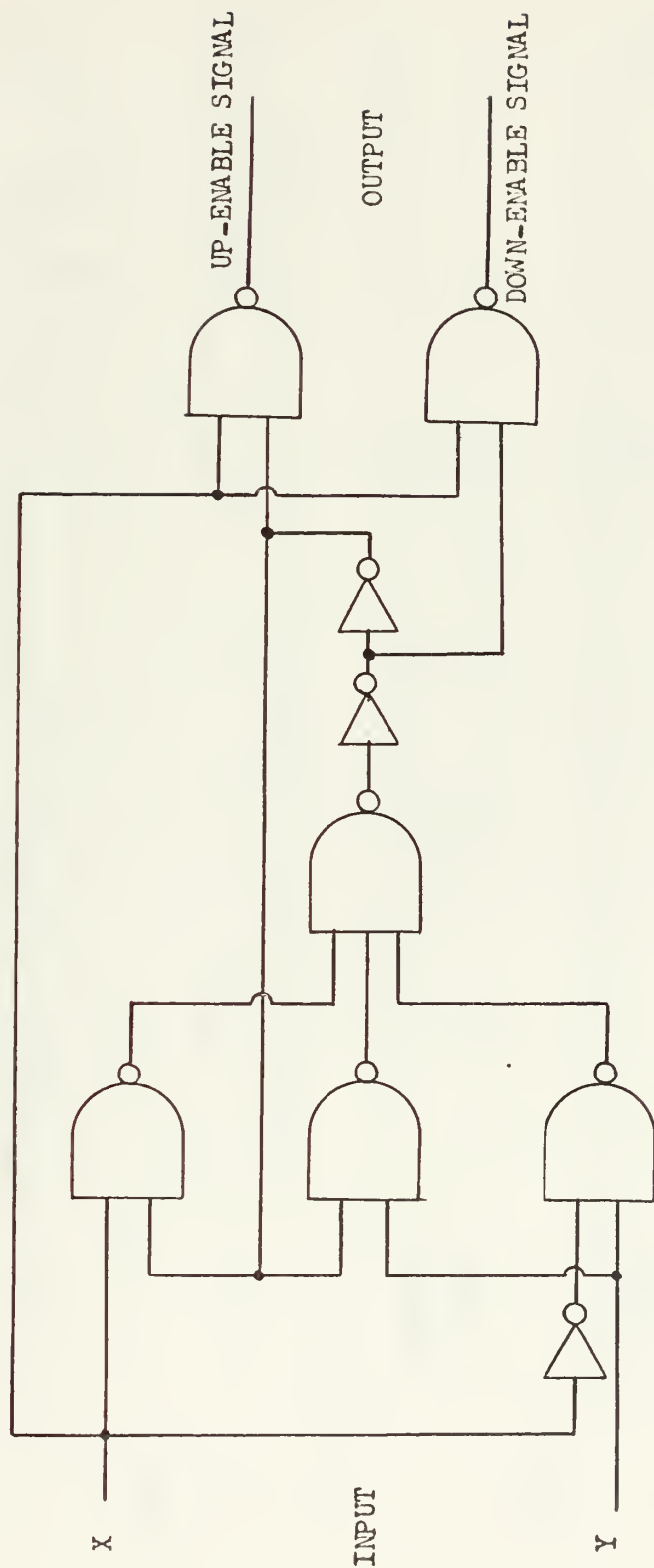


Figure 5. Direction-sensing circuit.

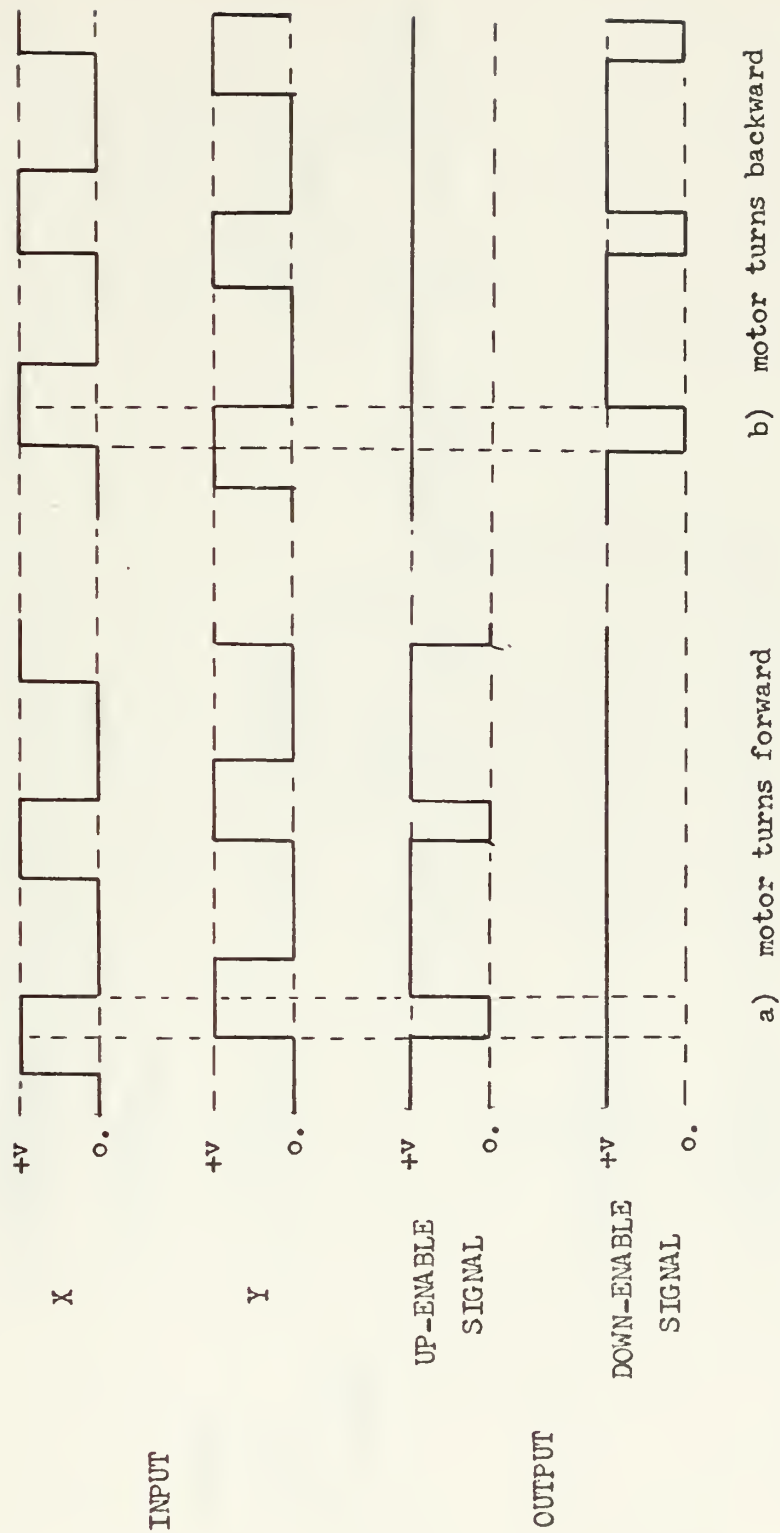


Figure 6. Input and output signals of the direction-sensing circuit

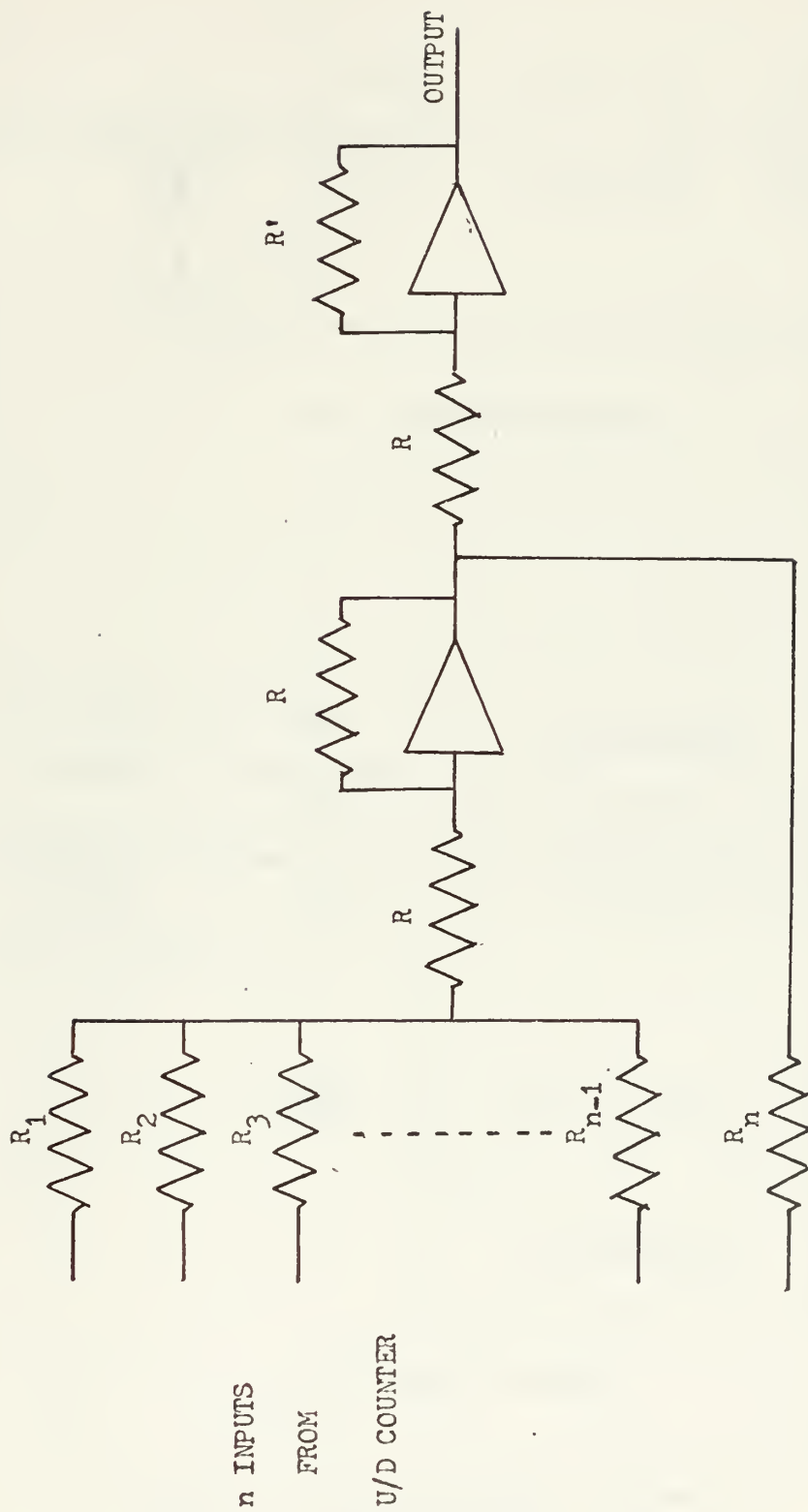
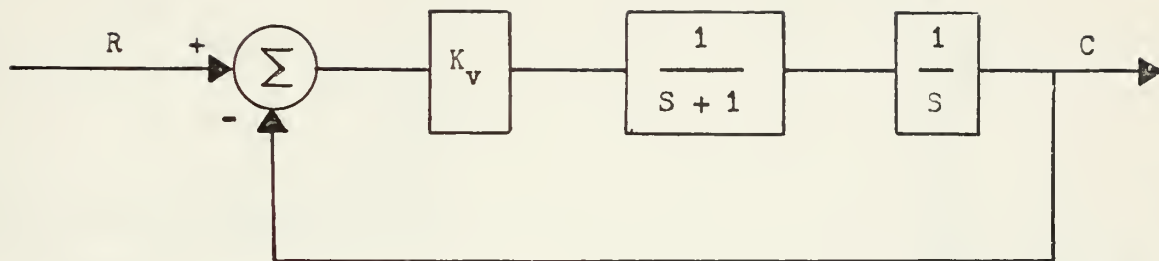
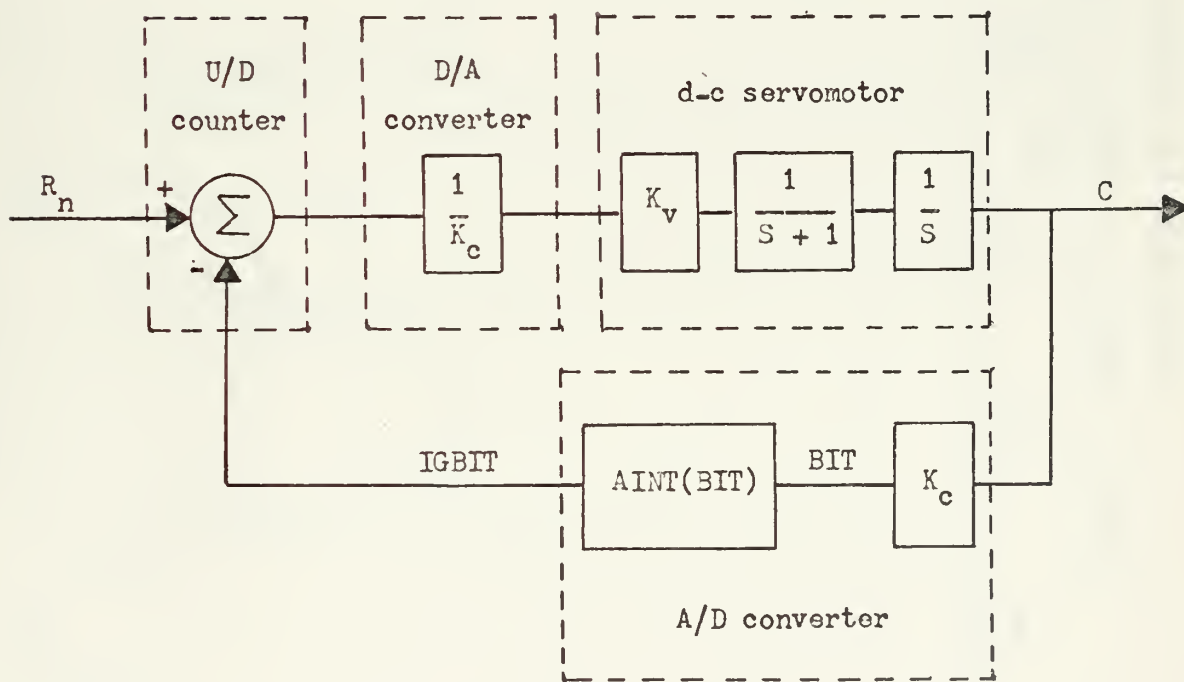


Figure 7. Digital-to-analog converter



a) continuous system



b) digital system

Figure 8. Positioning servo system in single function block diagram

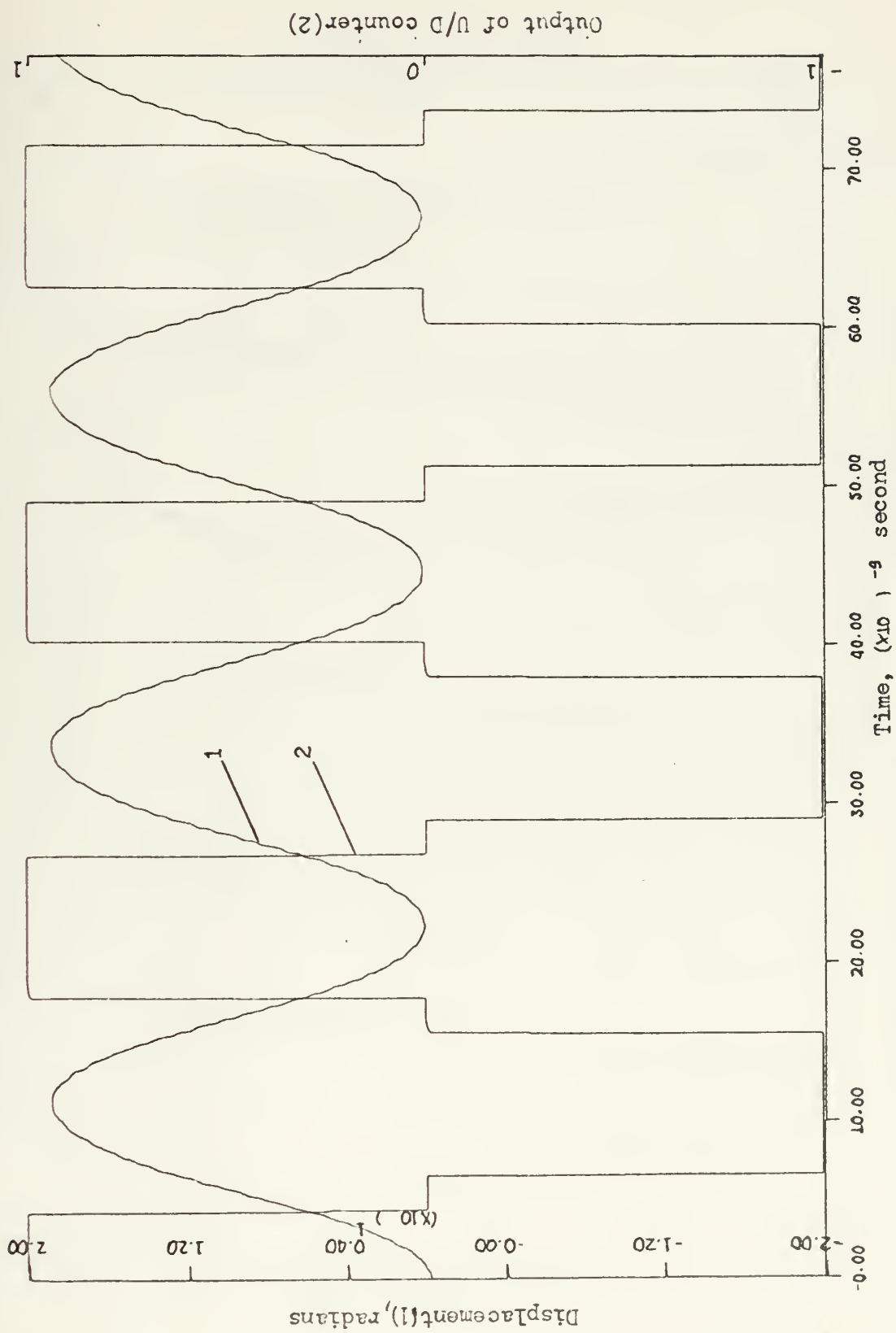


Figure 9. Second order digital servo, $K_v=10^7$, $R_n=1$, $OP=1$
displacement and output of U/D counter vs time

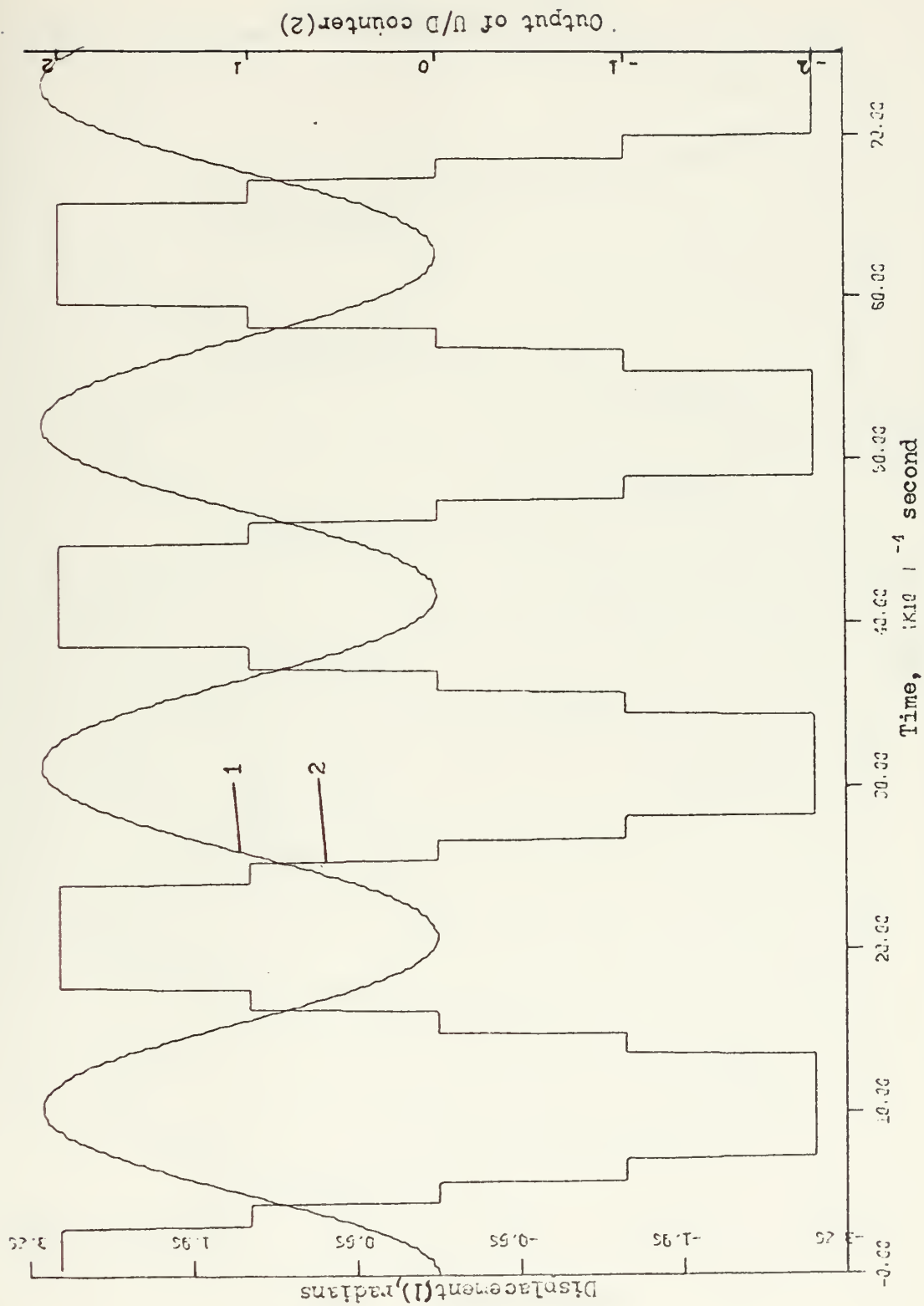


Figure 10. Second order digital servo, $K_v=10^7$, $R_n=2$, $OP=10$
displacement and output of U/D counter vs time

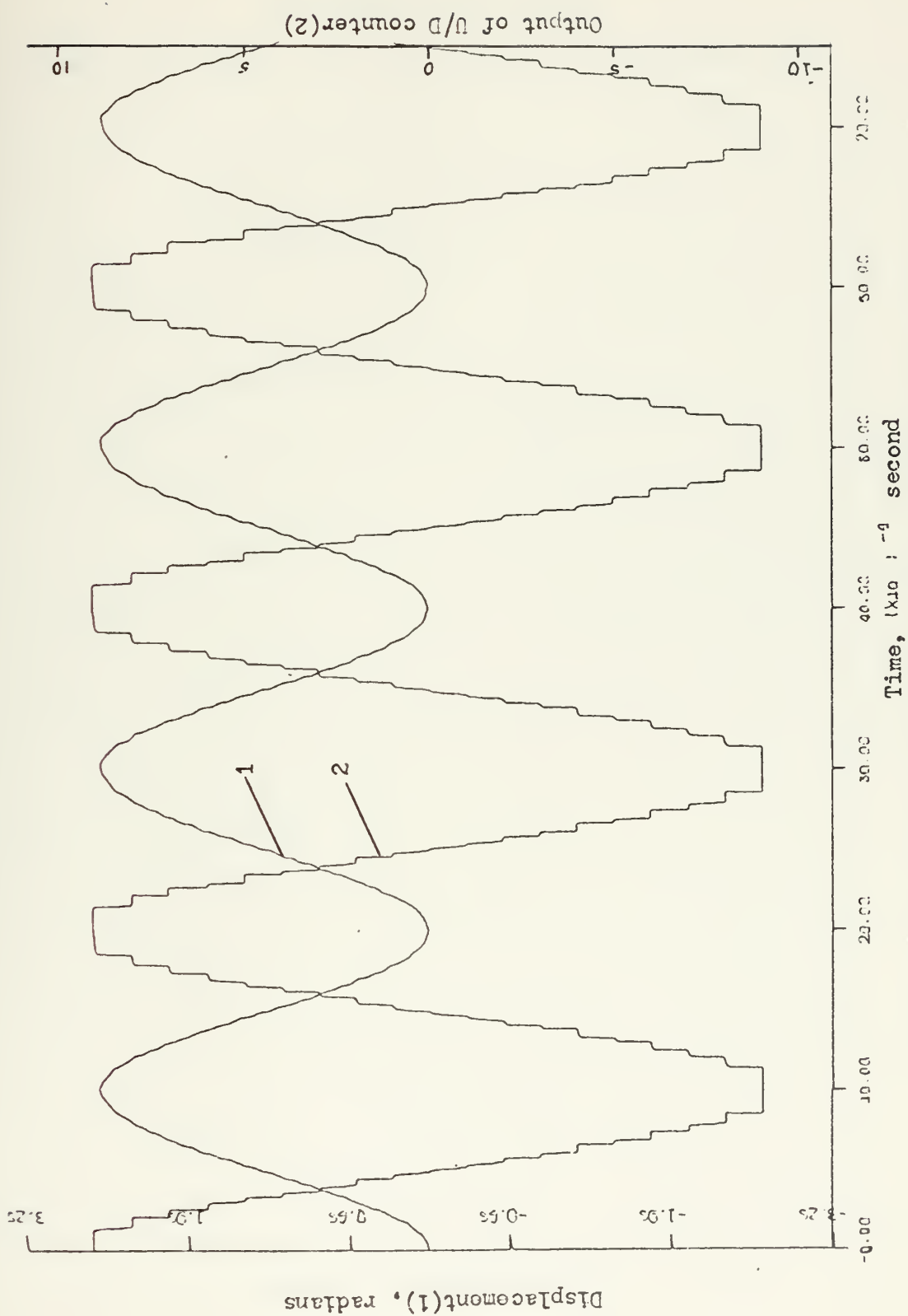


Figure 11. Second order digital servo, $K_v = 10^7$, $R_n = 9$, $OP = 45$
displacement and output of U/D counter vs time

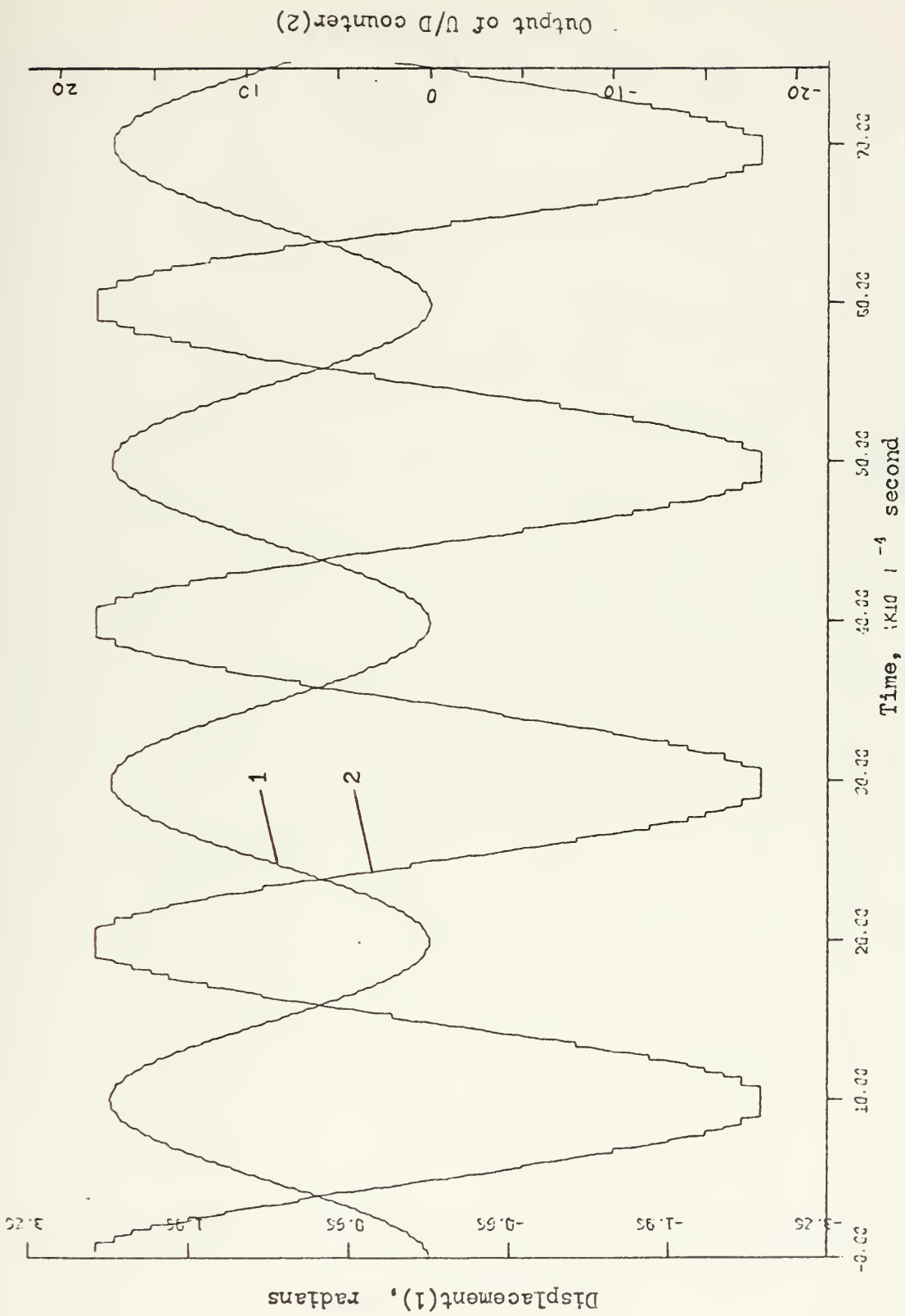


Figure 12. Second order digital servo, $K_v = 10^7$, $R_n = 18$, $OP = 90$
displacement and output of U/D counter vs time

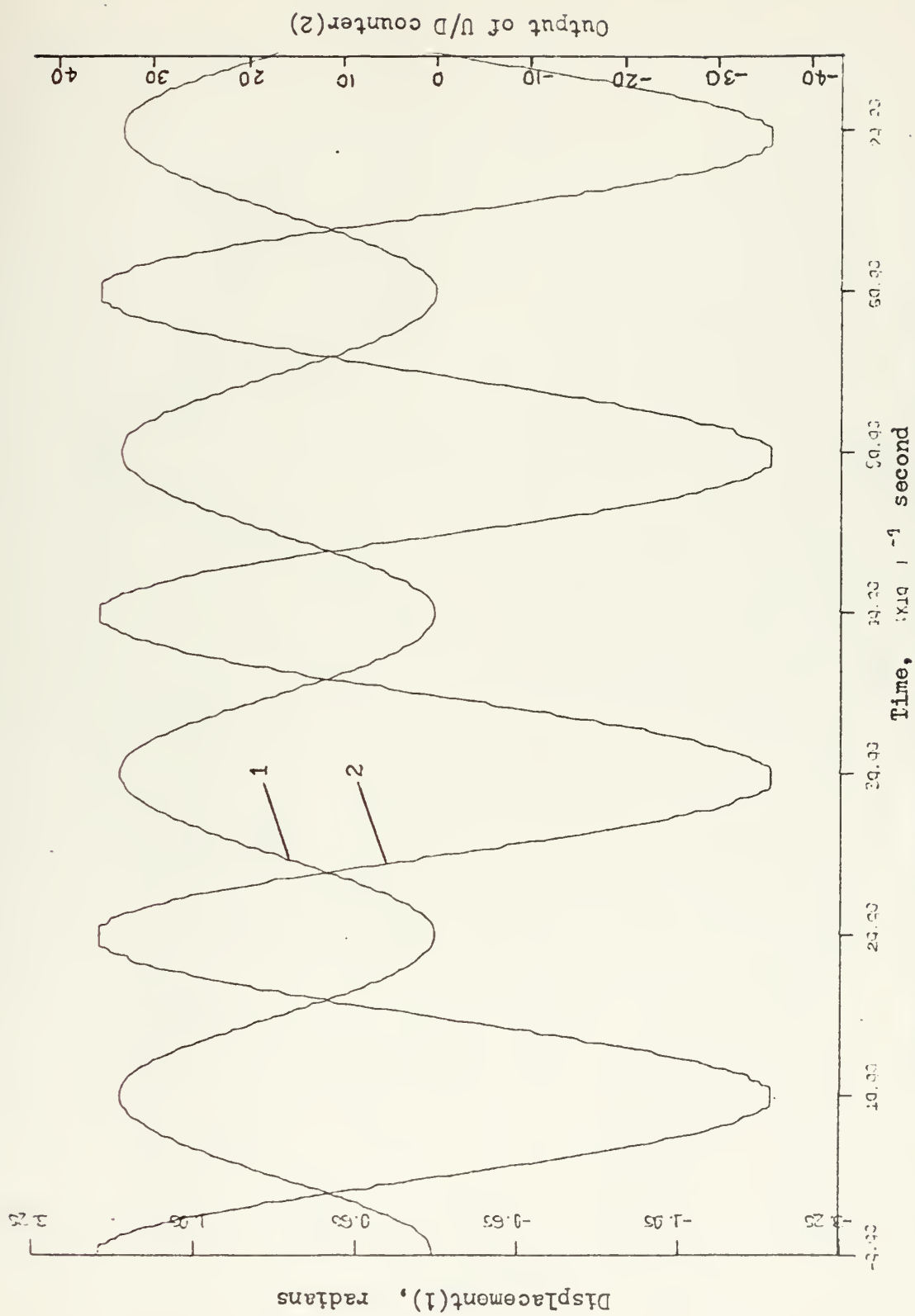


Figure 13. Second order digital servo, $K_v=10^7$, $R_n=36$, $OP=180$
displacement and output of U/D counter vs time

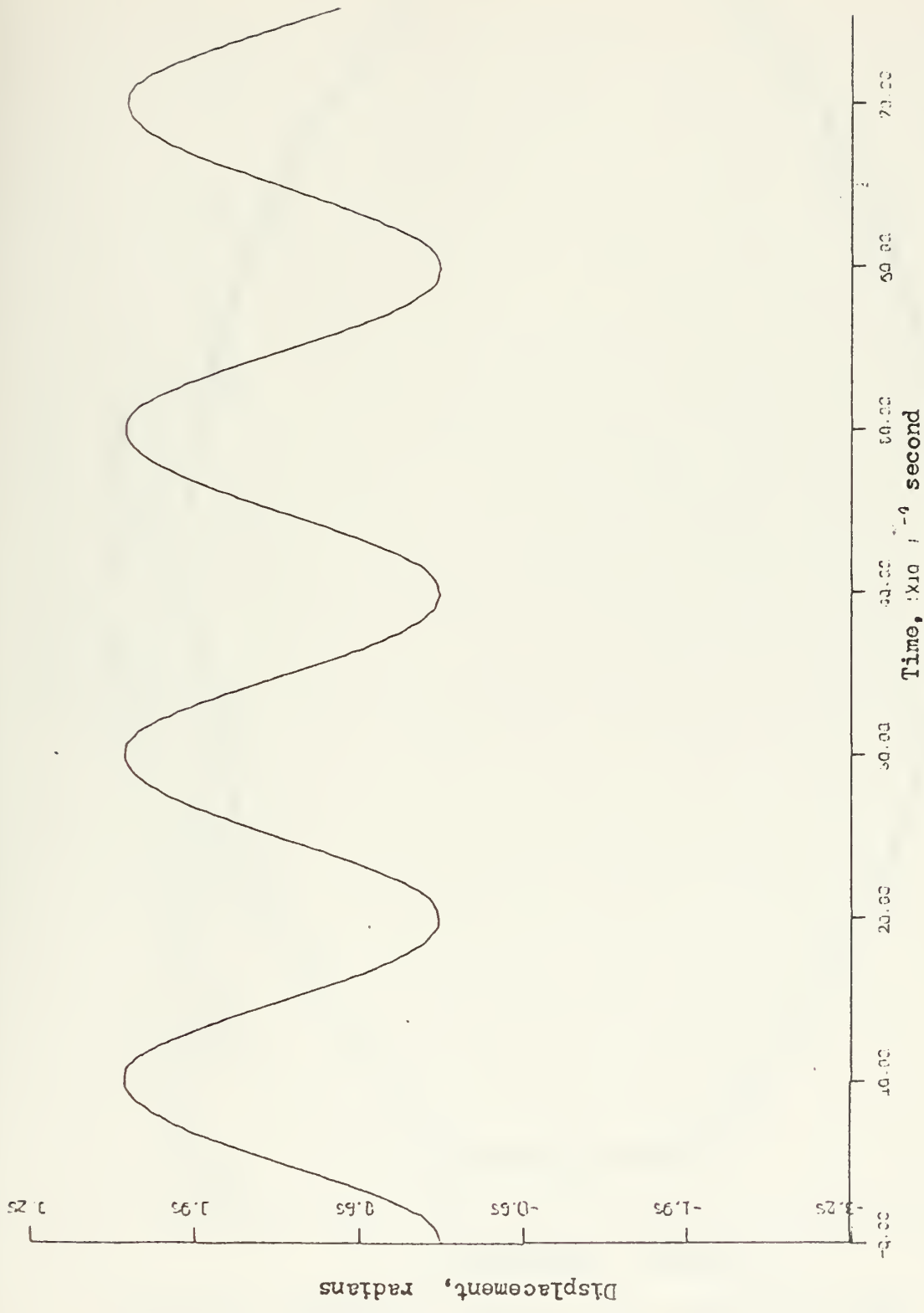


Figure 14. Second order analog servo, $K_v=10^7$, $R=1.25664$
displacement vs time

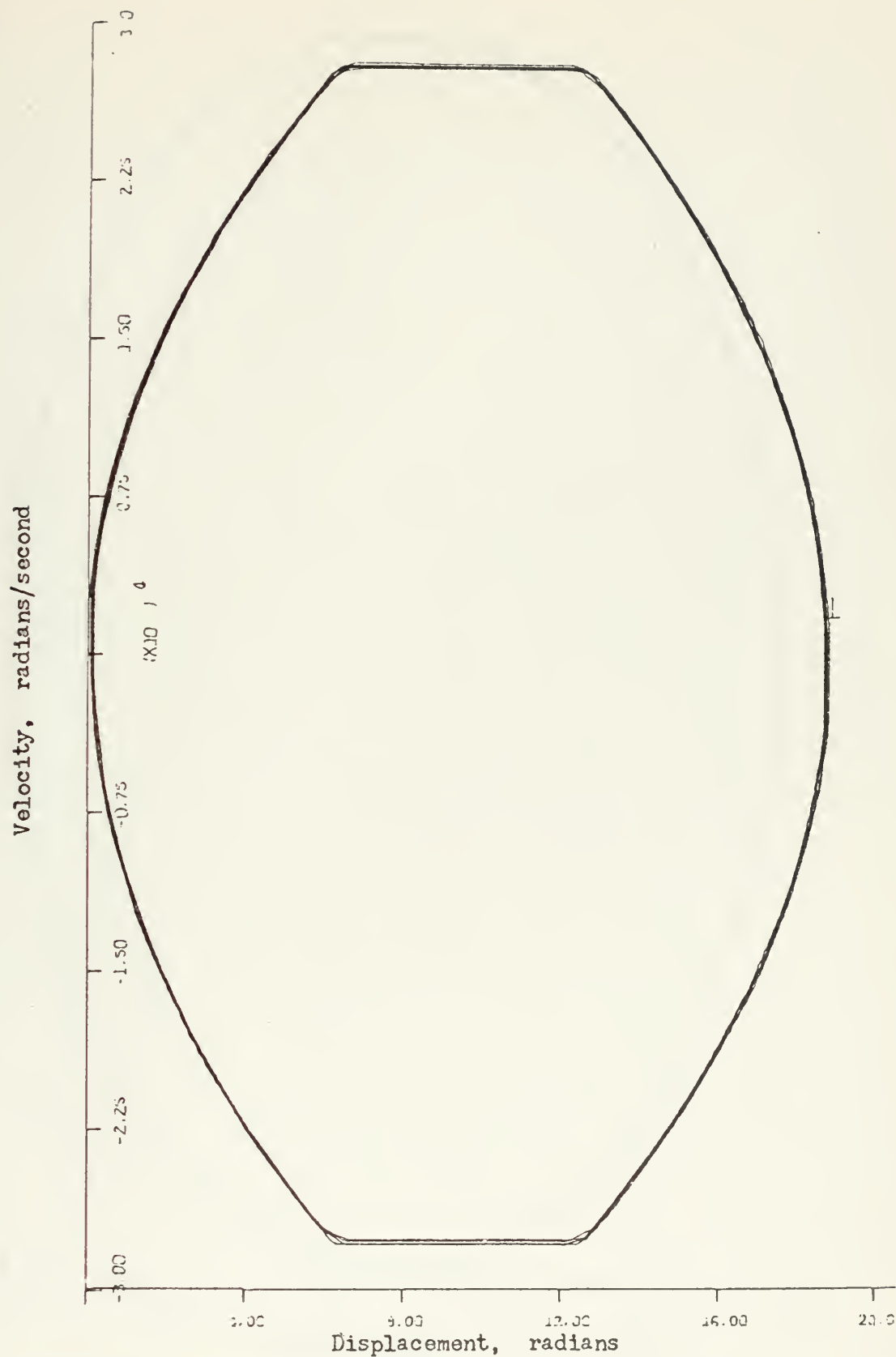


Figure 15. Second order digital servo, $K_v=10^7$, $R_n=1$, $OP=1$
phase plane plot



Figure 16. Second order digital servo, $K_v=10^7$, $R_n=2$, $OP=10$
phase plane plot



Figure 17. Second order digital servo, $K_v=10^7$, $R_n=9$, $OP=45$
phase plane plot

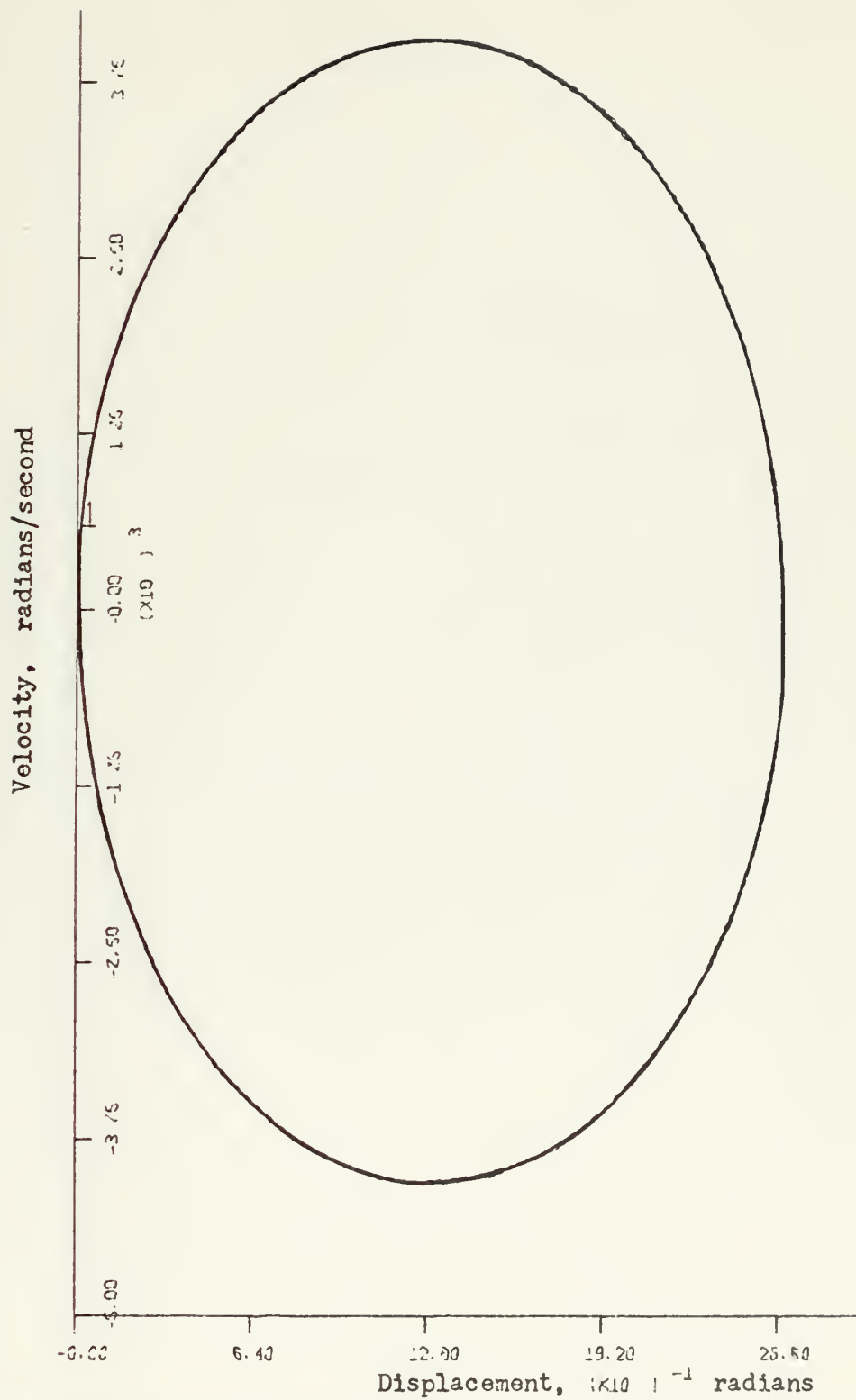


Figure 18. Second order digital servo, $K_v=10^7$, $R_n=18$, $OP=90$
phase plane plot

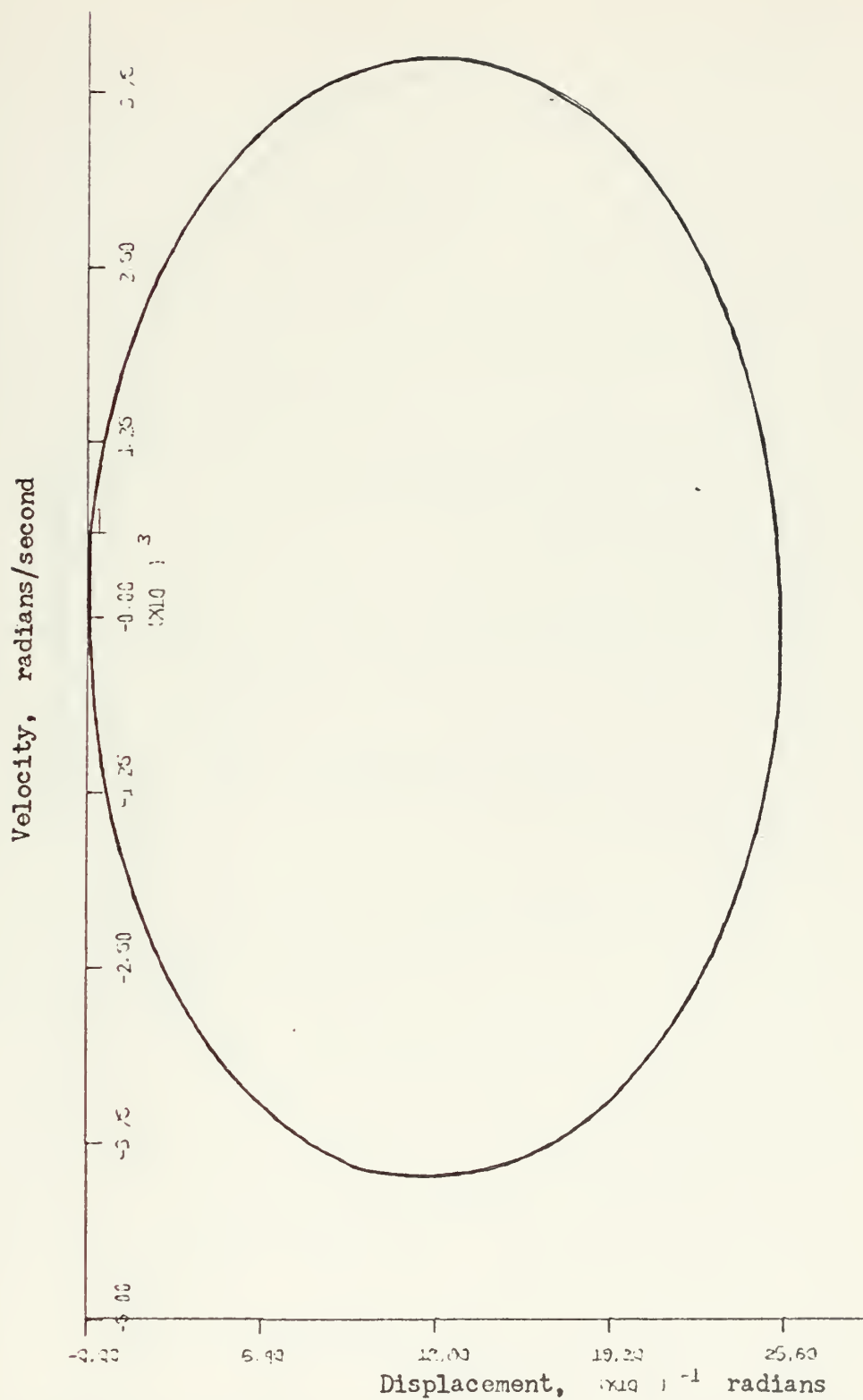


Figure 19. Second order digital servo, $K_v=10^7$, $R_n=36$, $CP=180$
phase plane plot



Figure 20. Second order analog servo, $K_v=10^7$, $R=1.25664$
phase plane plot

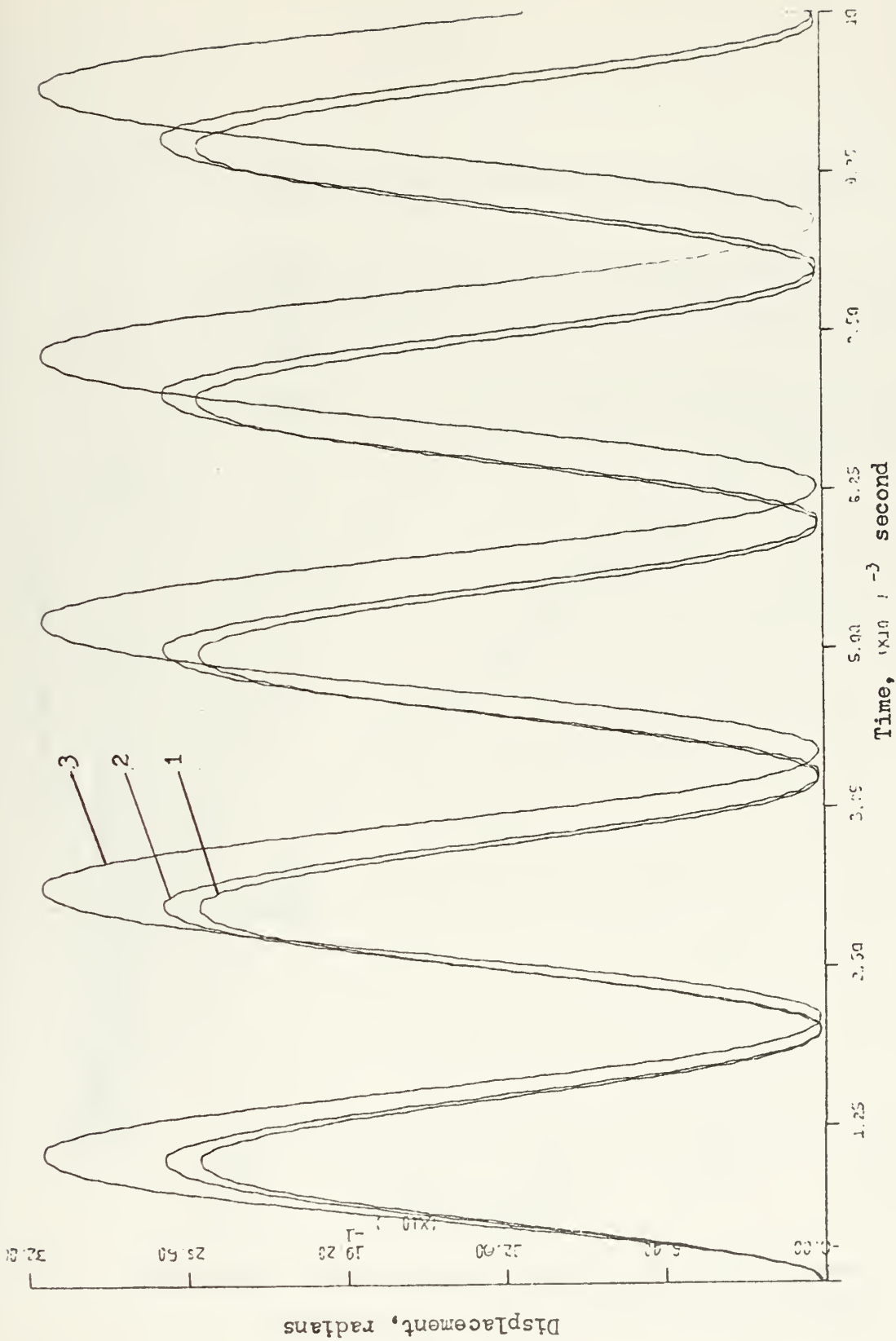


Figure 21. Step response of second order servo system, $K_v=10^7$
 analog (1), digital with $OP=45$ (2), and $OP=10$ (3)

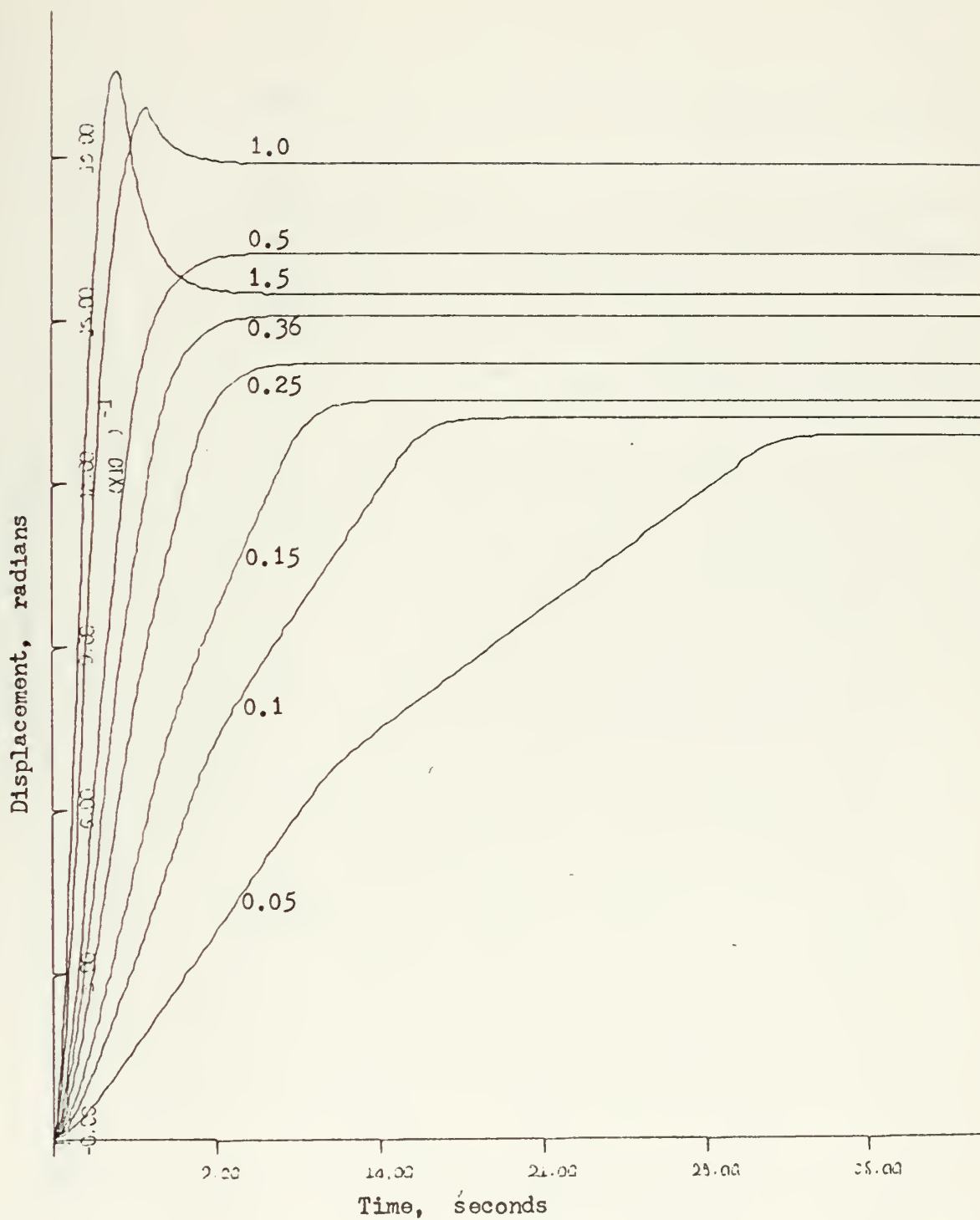


Figure 22. Step response of second order digital servo
 $K_v = 1.5, 1.0, 0.5, 0.36, 0.25, 0.1$, and 0.05 ,
 $OP = 10$, and $R_n = 2$

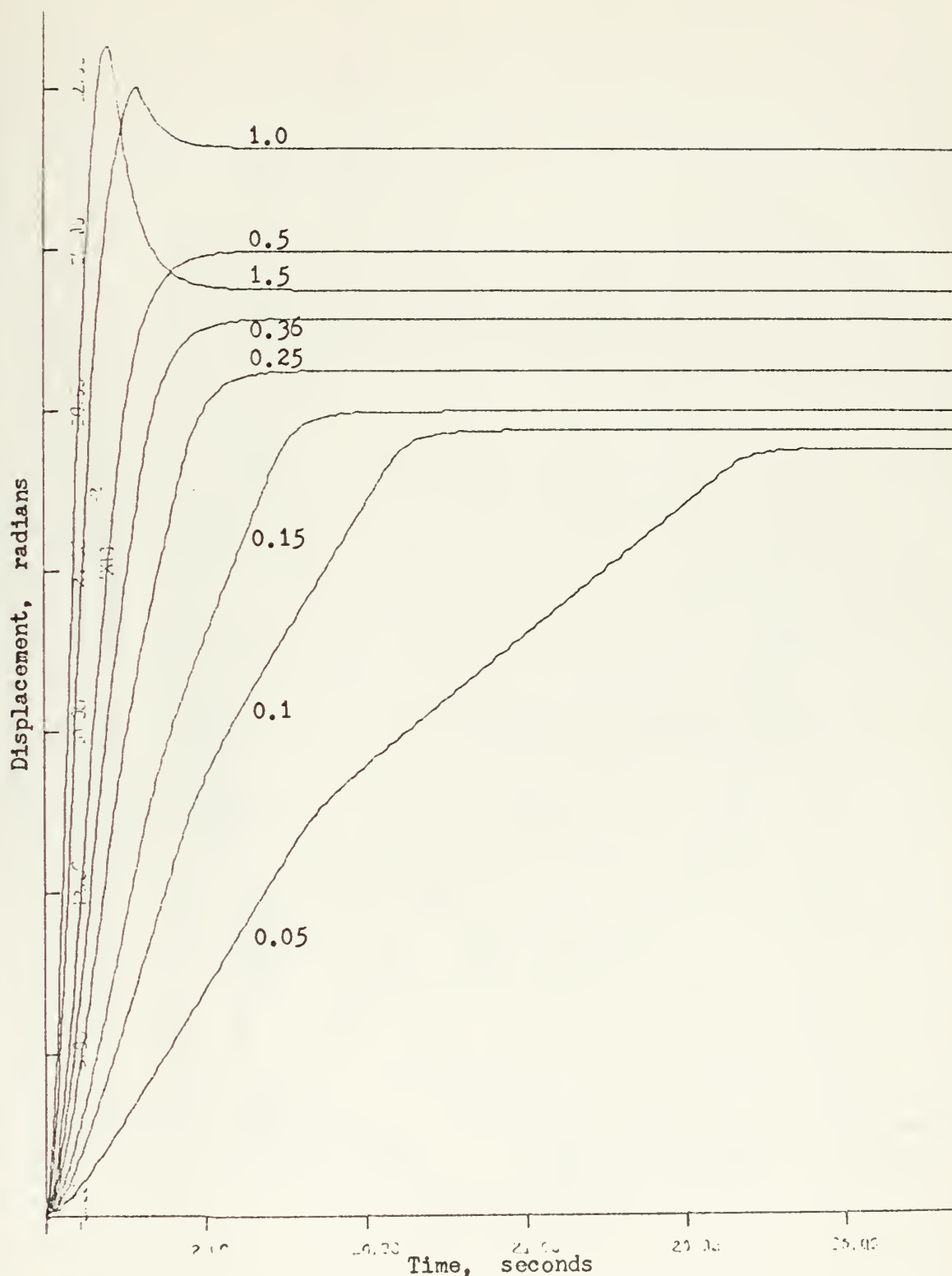


Figure 23. Step response of second order digital servo
 $K_v=1.5, 1.0, 0.5, 0.36, 0.25, 0.1, \text{ and } 0.05,$
 $OP=45, \text{ and } R_n=2$

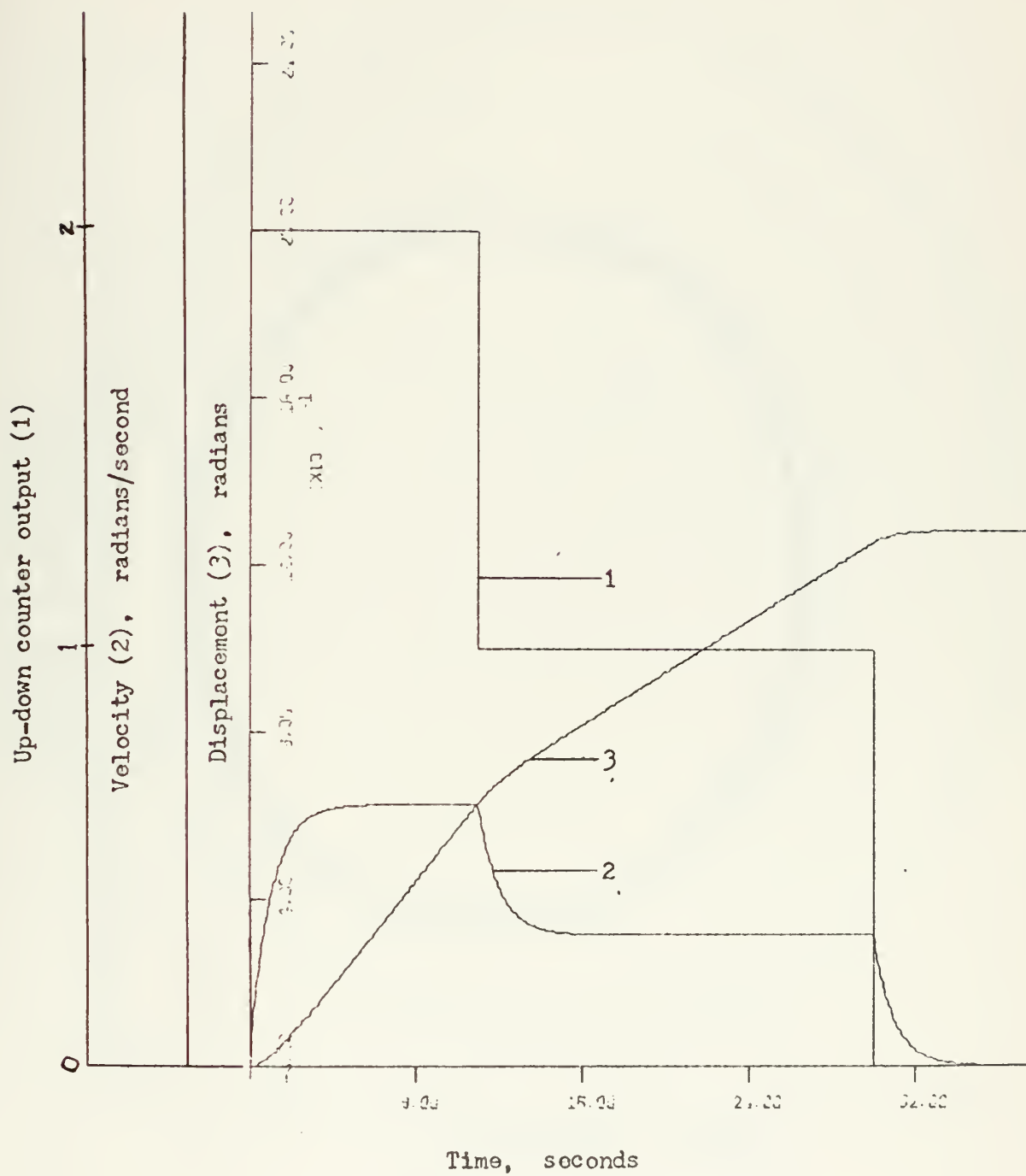


Figure 24. Second order digital servo, $K_v=0.05$, $OP=10$, and $R_n=2$
Up-down counter output, velocity, and displacement vs time

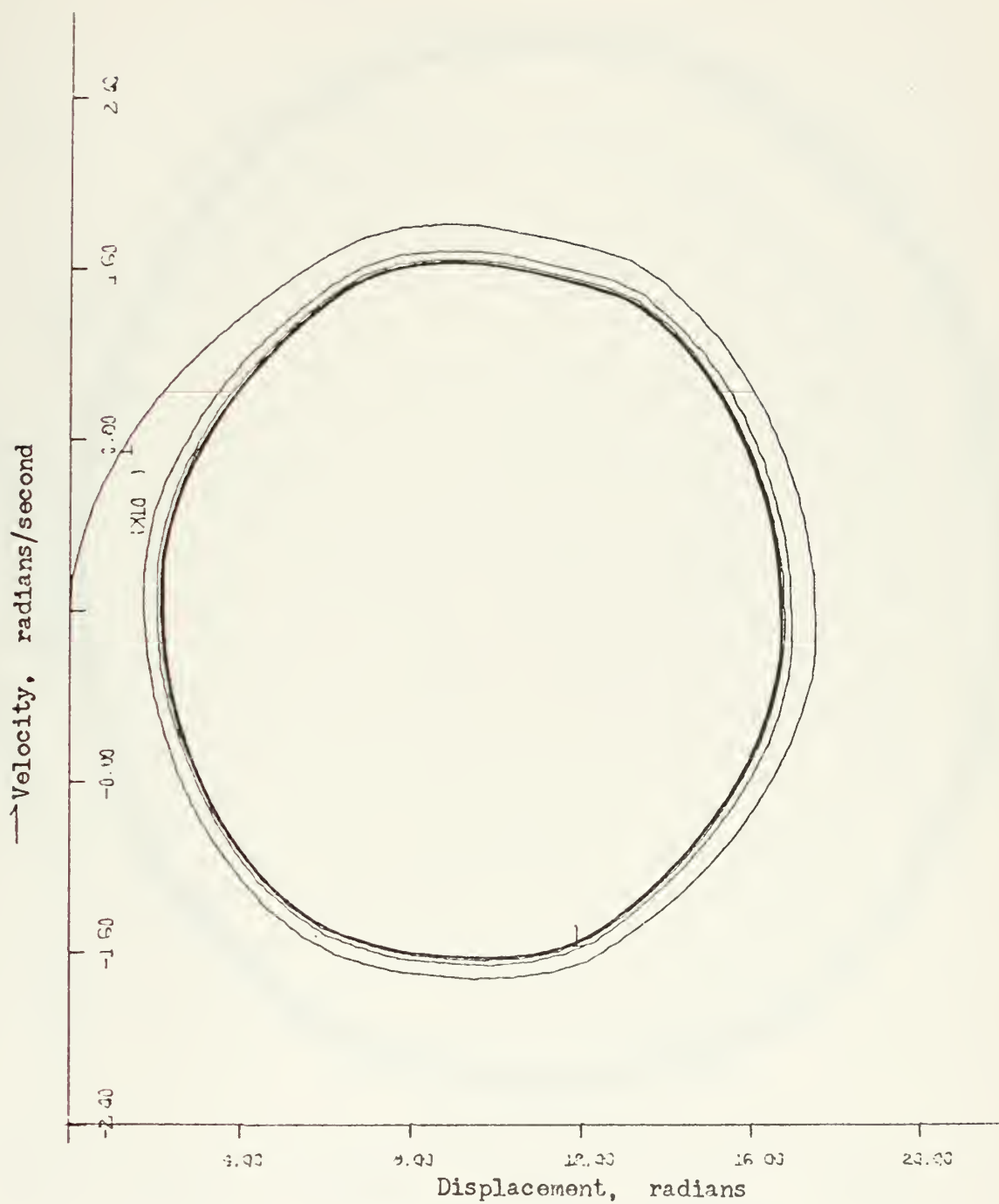


Figure 25. Third order digital servo, $K_v=6$, $R_n=1$, $OP=1$
phase plane plot

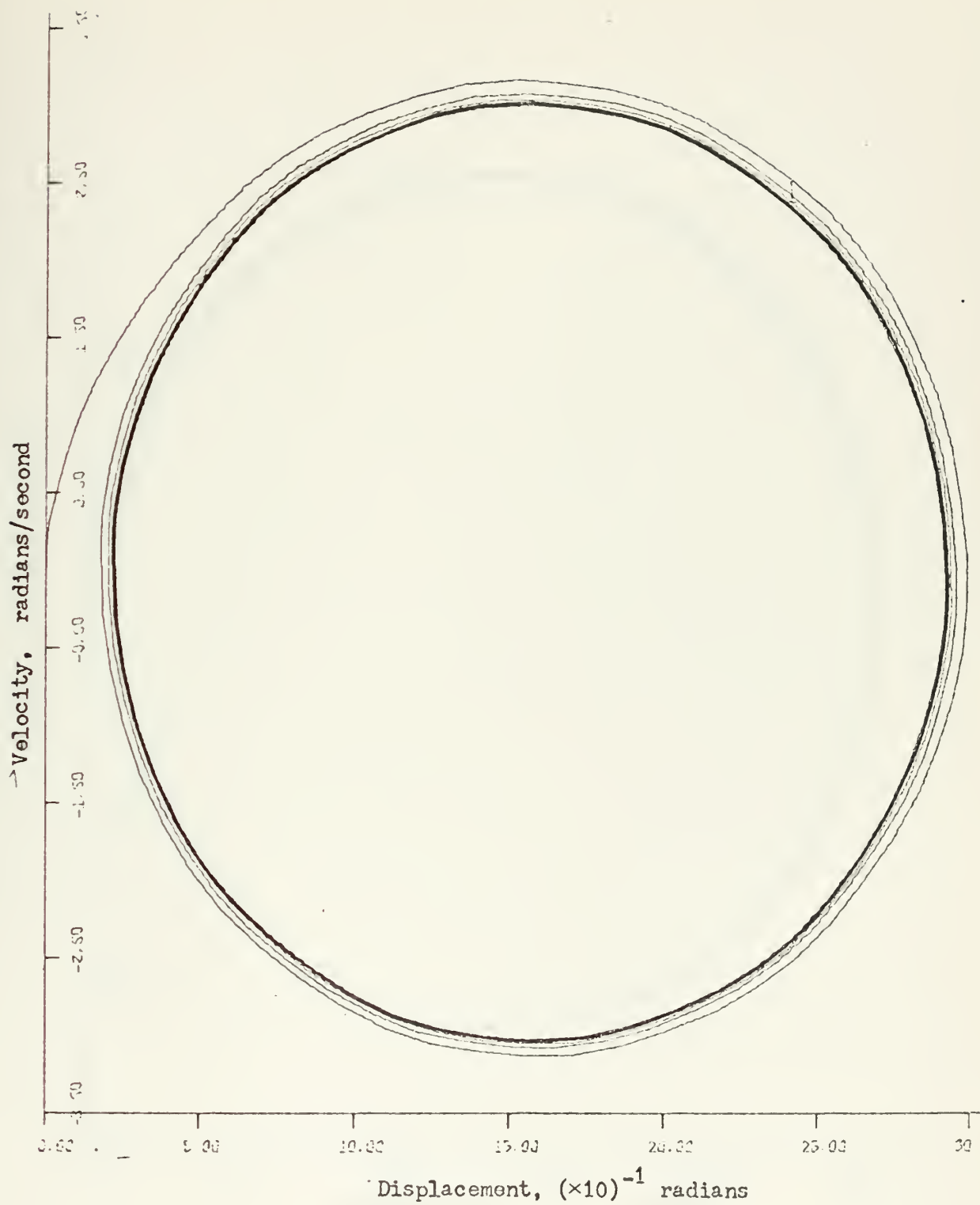


Figure 26. Third order digital servo, $K=6$, $R=2$, $OP=10$
phase plane plot



Figure 27. Third order digital servo, $K_v=6$, $R_n=9$, $OP=45$
phase plane plot

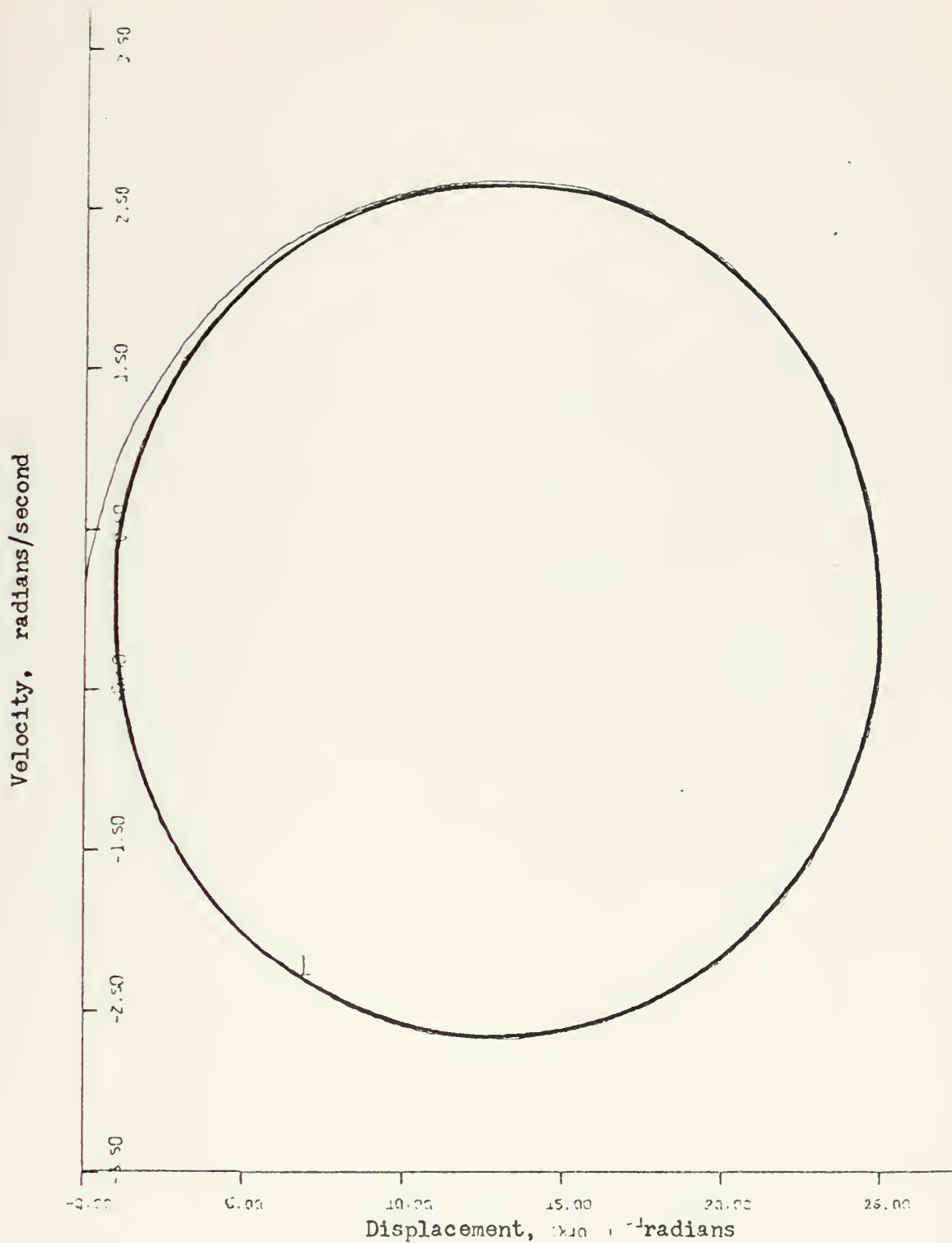


Figure 28. Third order digital servo, $K_v=6$, $R_n=18$, $OP=90$
phase plane plot

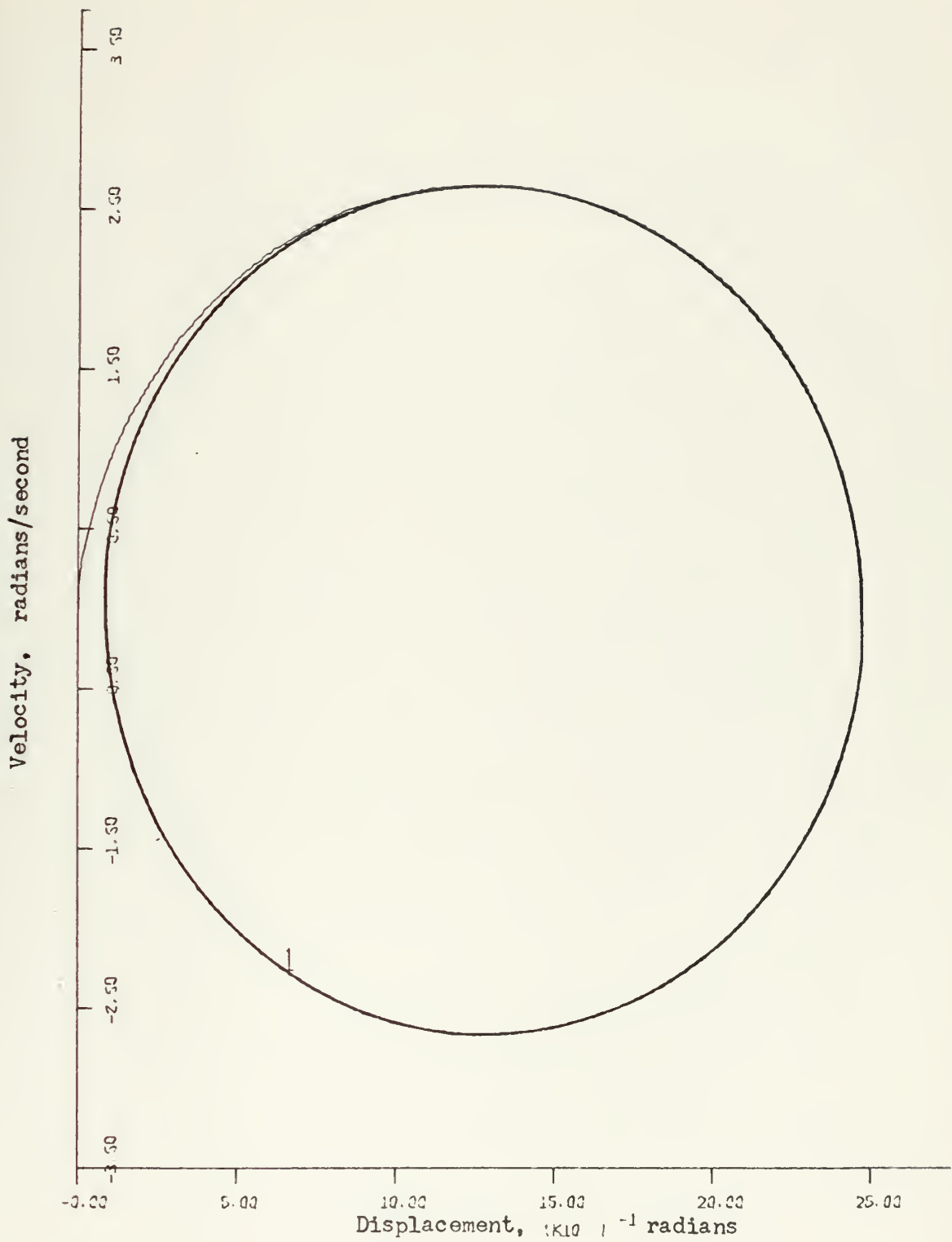


Figure 29. Third order digital servo, $K_v=6$, $R_n=36$, $OP=180$
phase plane plot



Figure 30. Third order analog servo, $K_v=6$, $R=1.25664$
phase plane plot

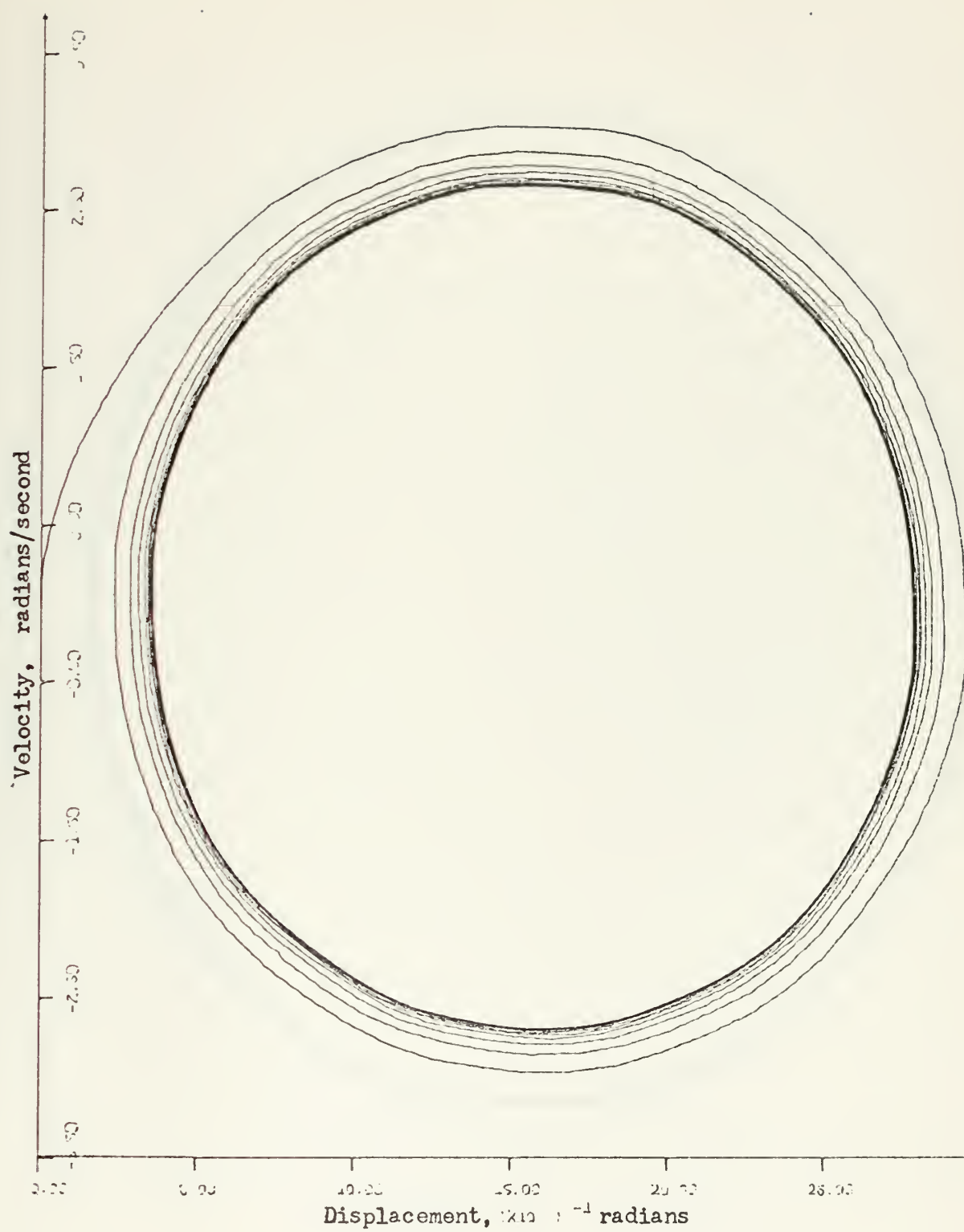


Figure 31. Third order digital servo, $K_v=5.7$, $R_n=2$, $OP=10$
phase plane plot

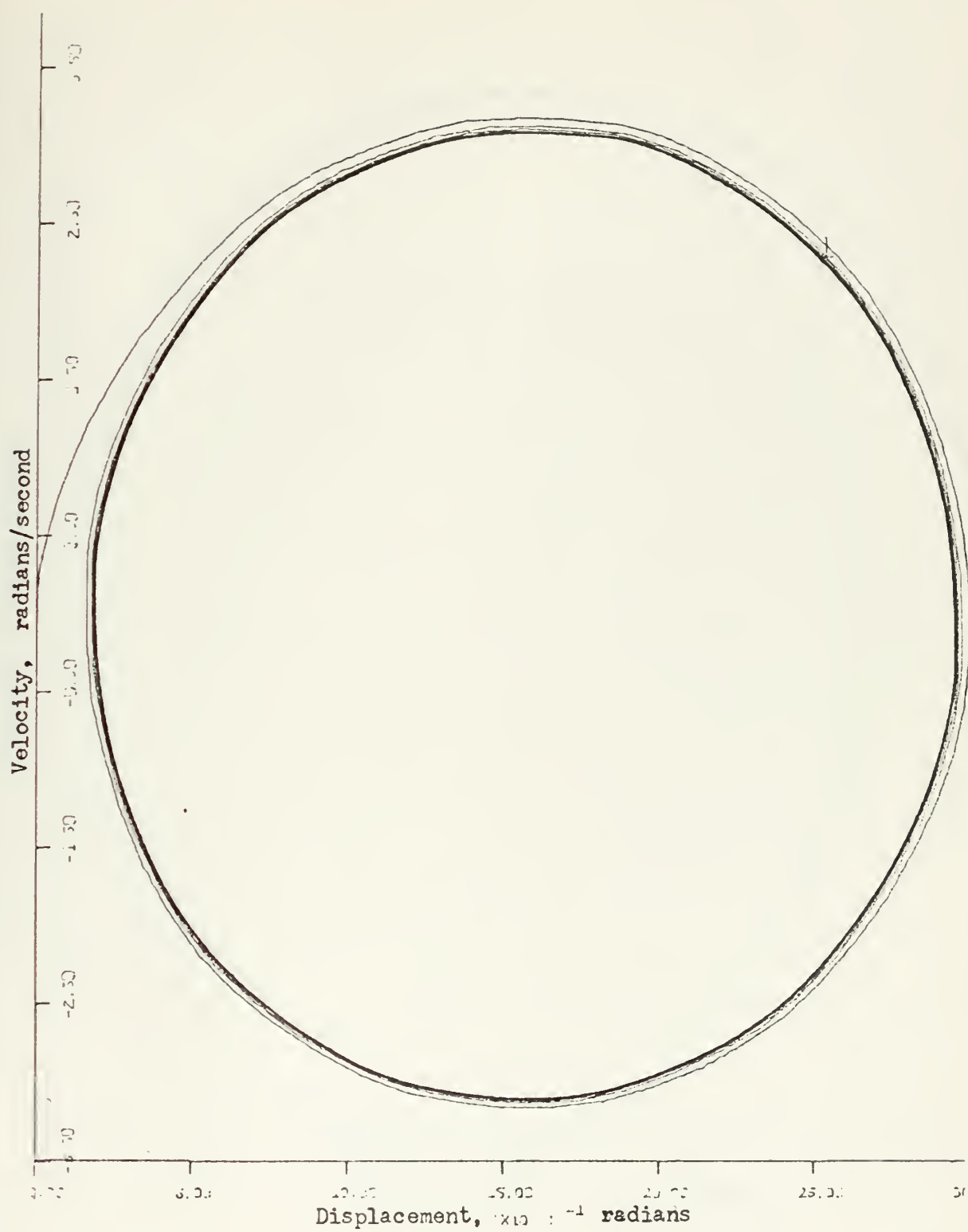


Figure 32. Third order digital servo, $K_v=6.1$, $R_n=2$, $OP=10$
phase plane plot

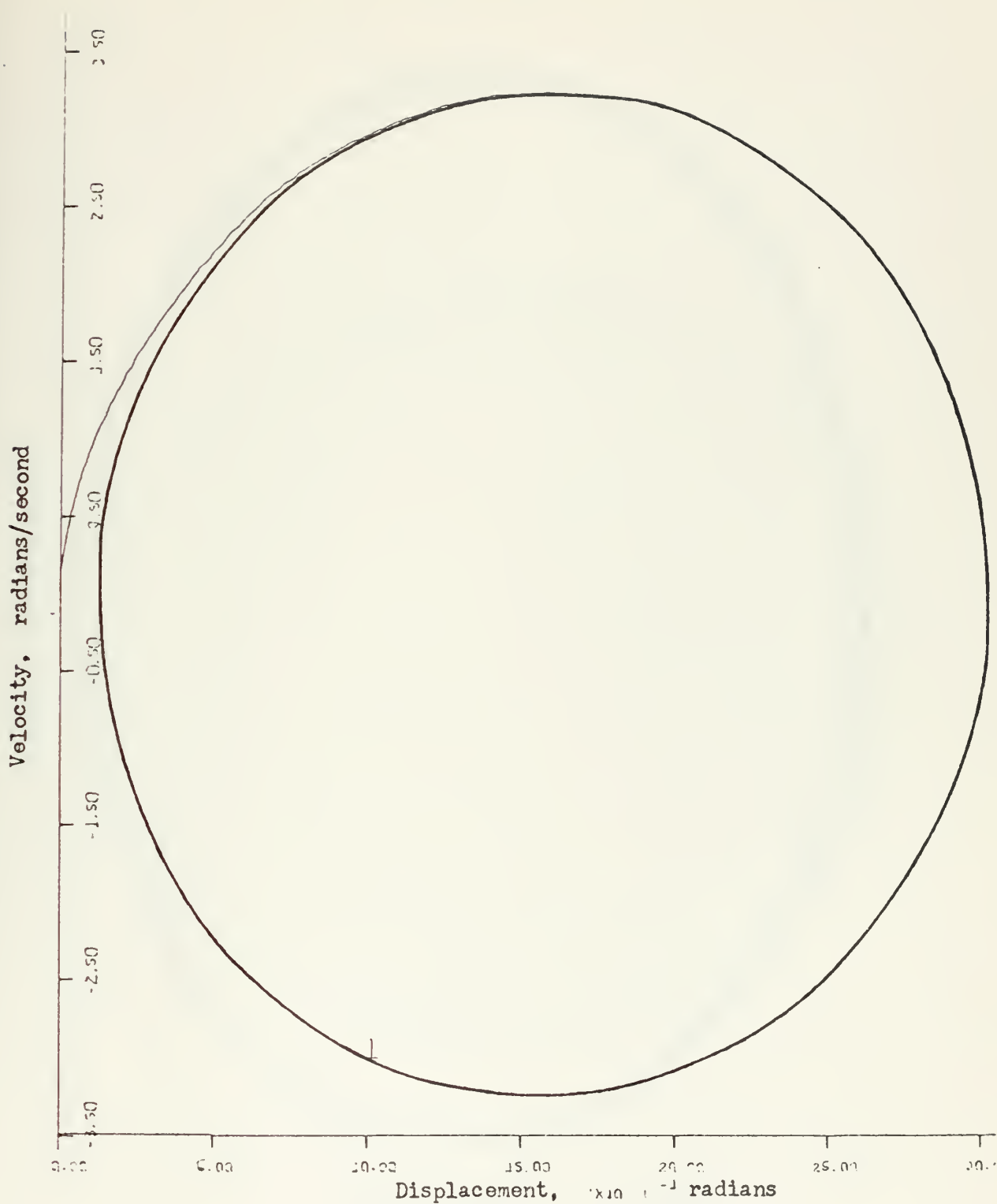


Figure 33. Third order digital servo, $K_v=6.25$, $R_n=2$, $OP=10$
phase plane plot

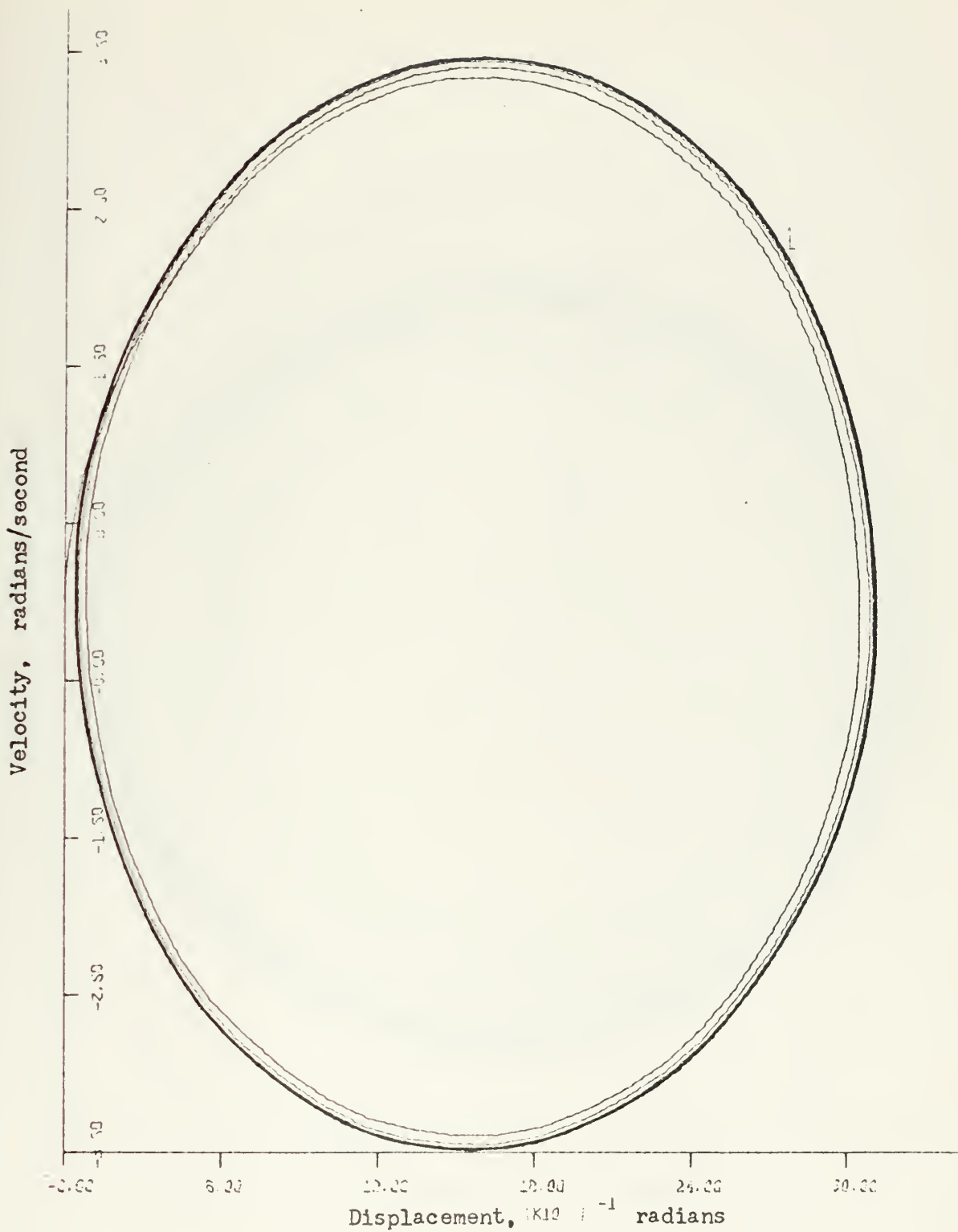


Figure 34. Third order digital servo, $K_v=6.5$, $R_n=2$, $OP=10$
phase plane plot

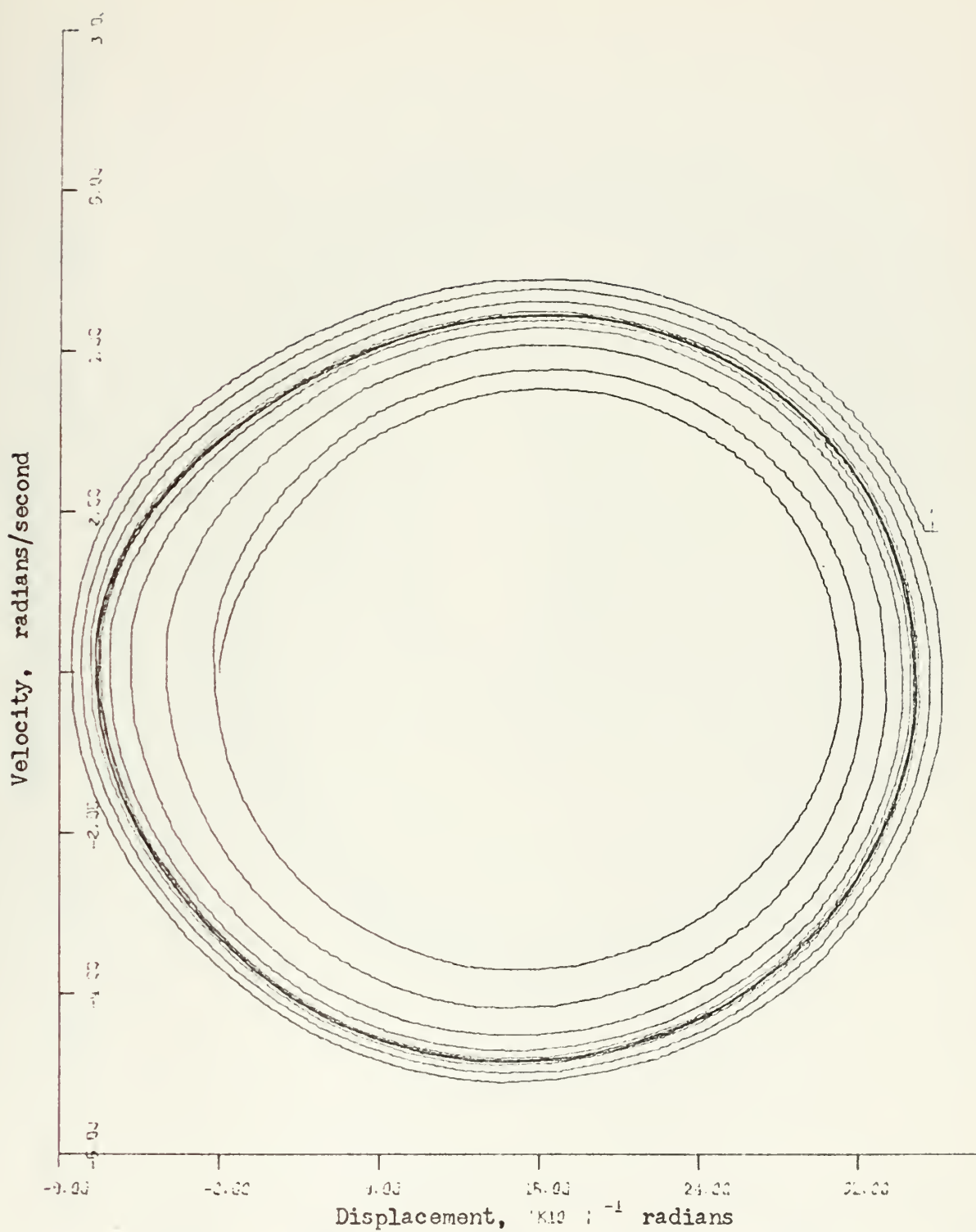


Figure 35. Third order digital servo, $K_v=7.1$, $R_n=2$, $OP=10$
phase plane plot

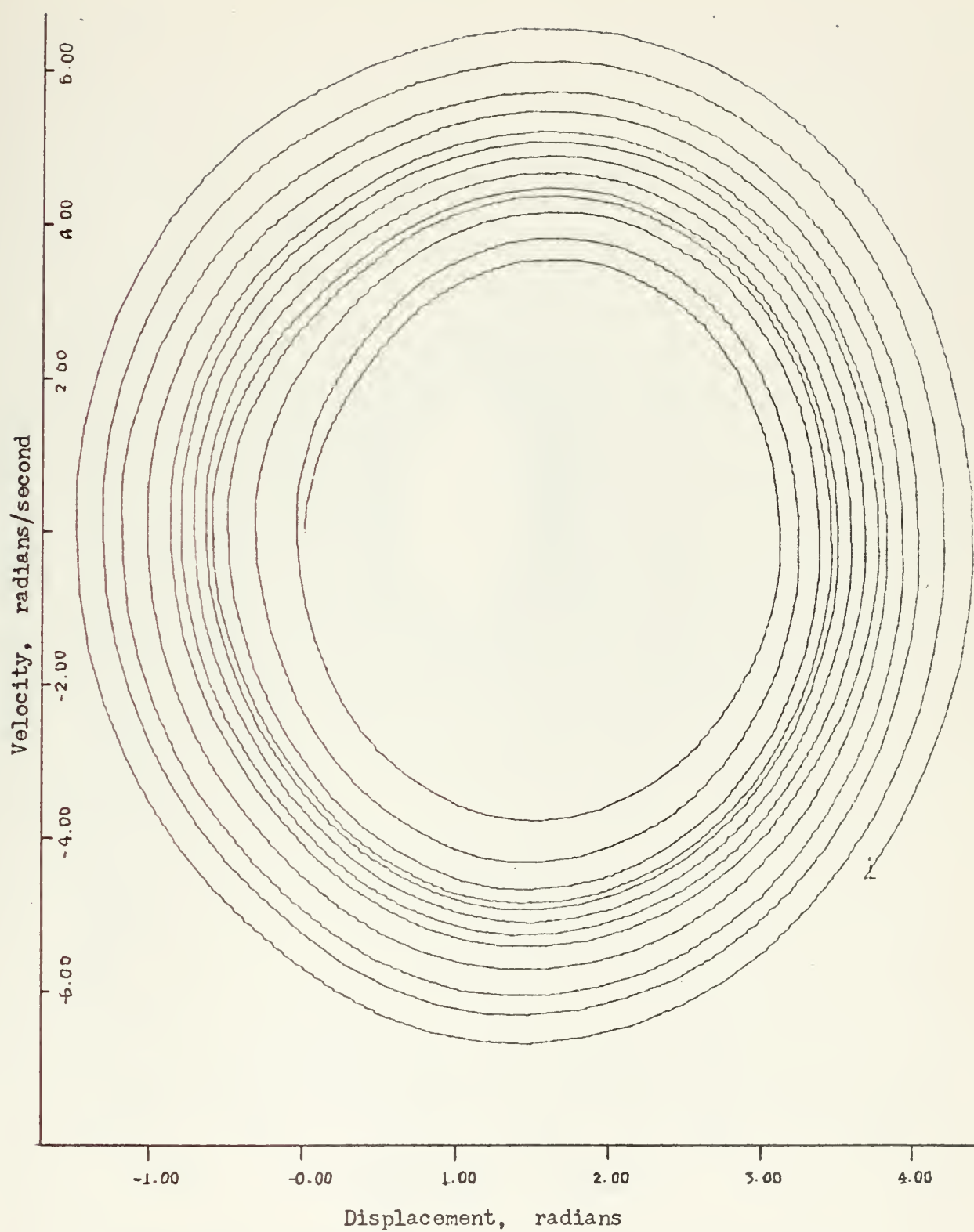


Figure 36. Third order digital servo, $K_v=7.2$, $R_n=2$, $OP=10$
phase plane plot

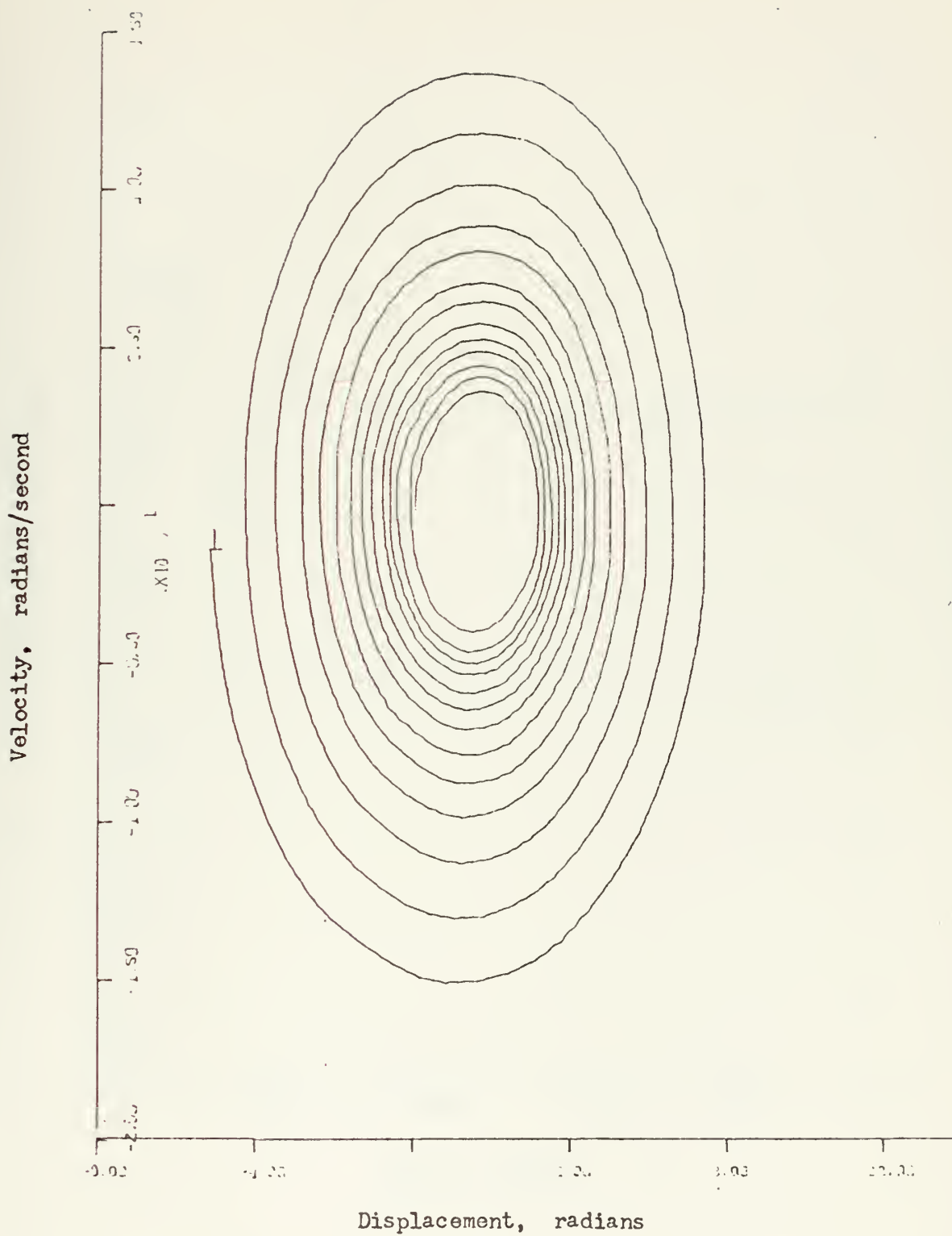


Figure 37. Third order digital servo, $K_v=7.5$, $R_n=2$, $OP=10$
phase plane plot

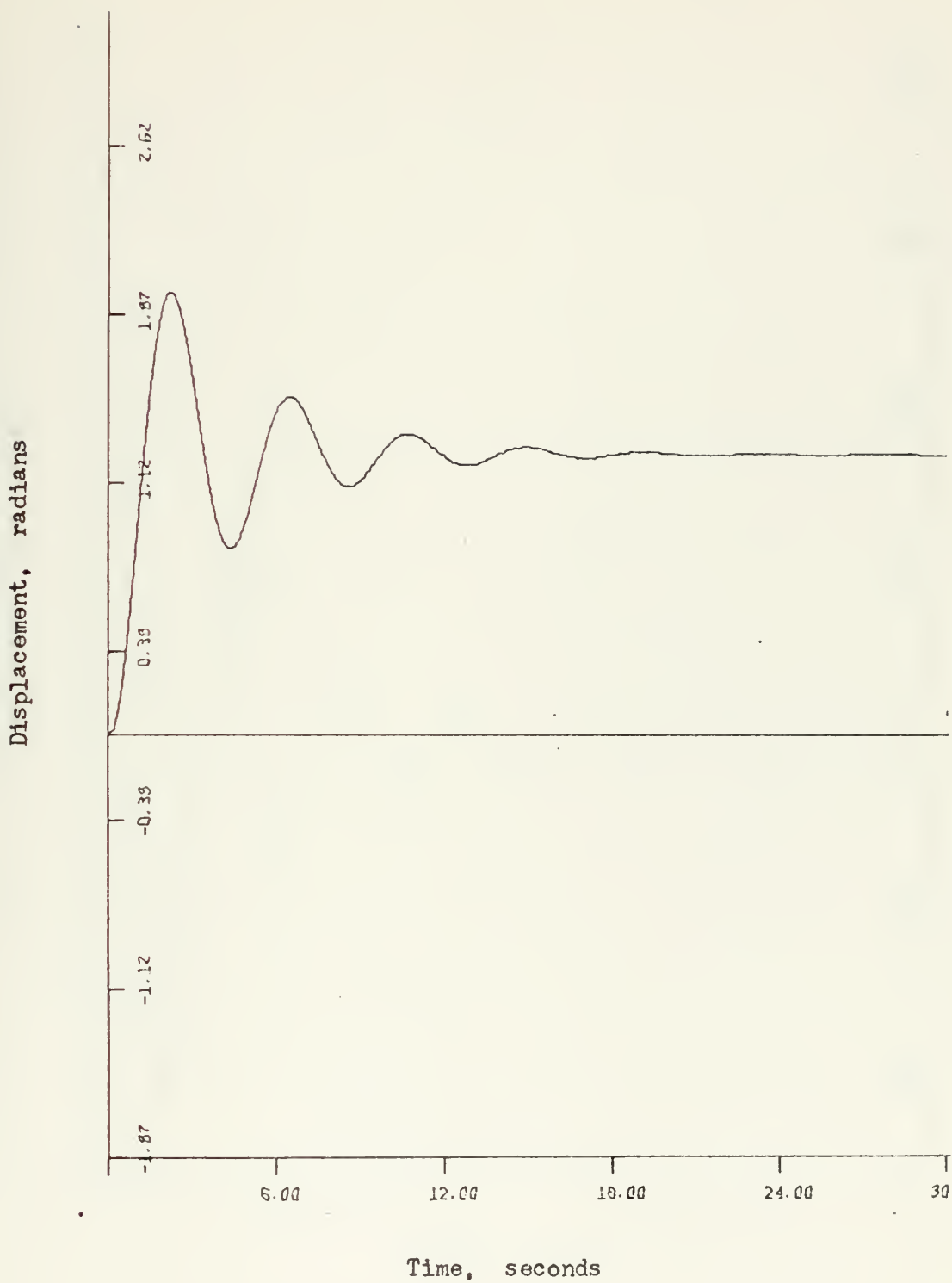


Figure 38. Third order analog servo, $K_v=2.5$, $R=1.25664$
displacement versus time

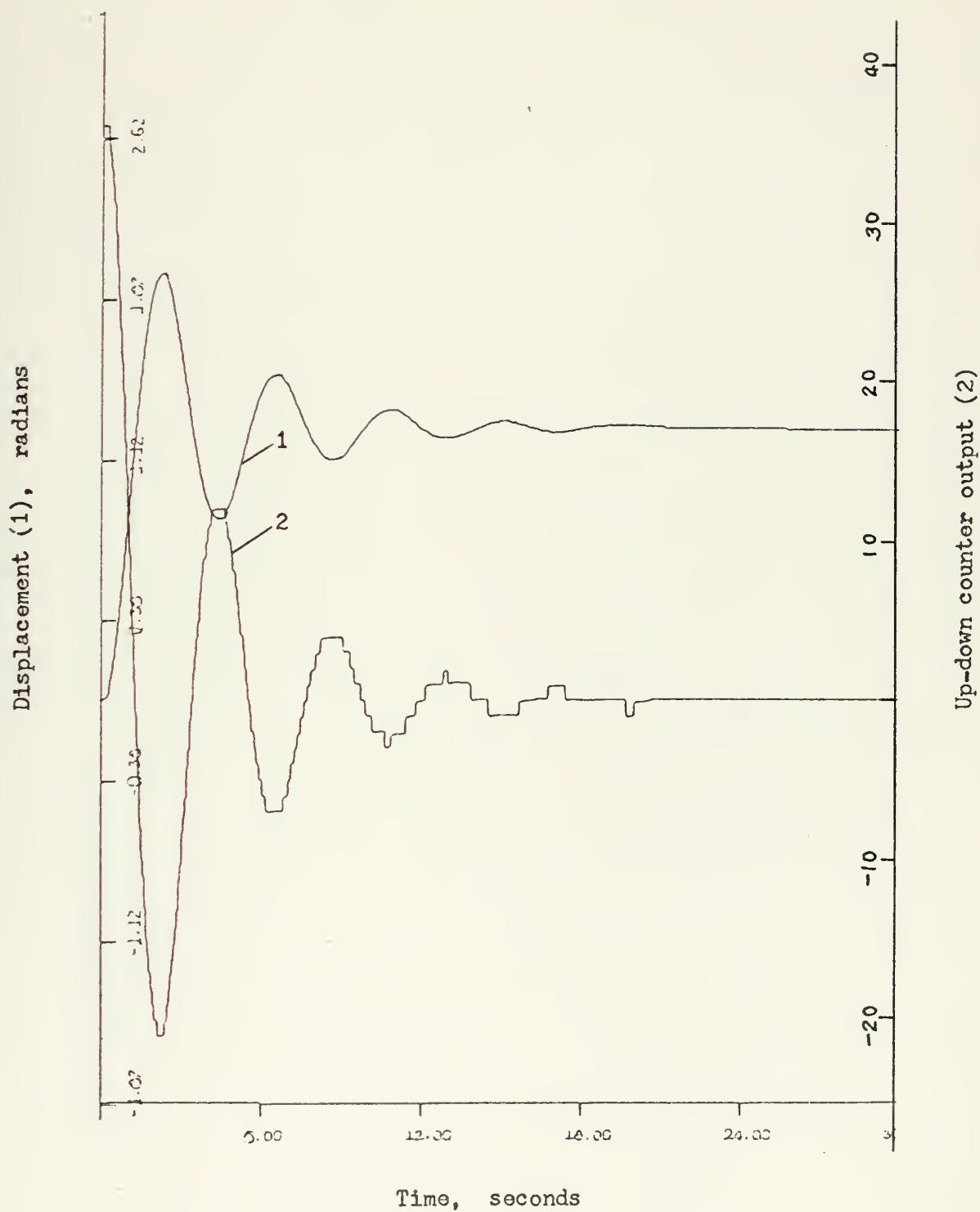


Figure 39. Third order digital servo, $K_v=2.5$, $R_n=36$, $OP=180$
displacement and up-down counter output vs time

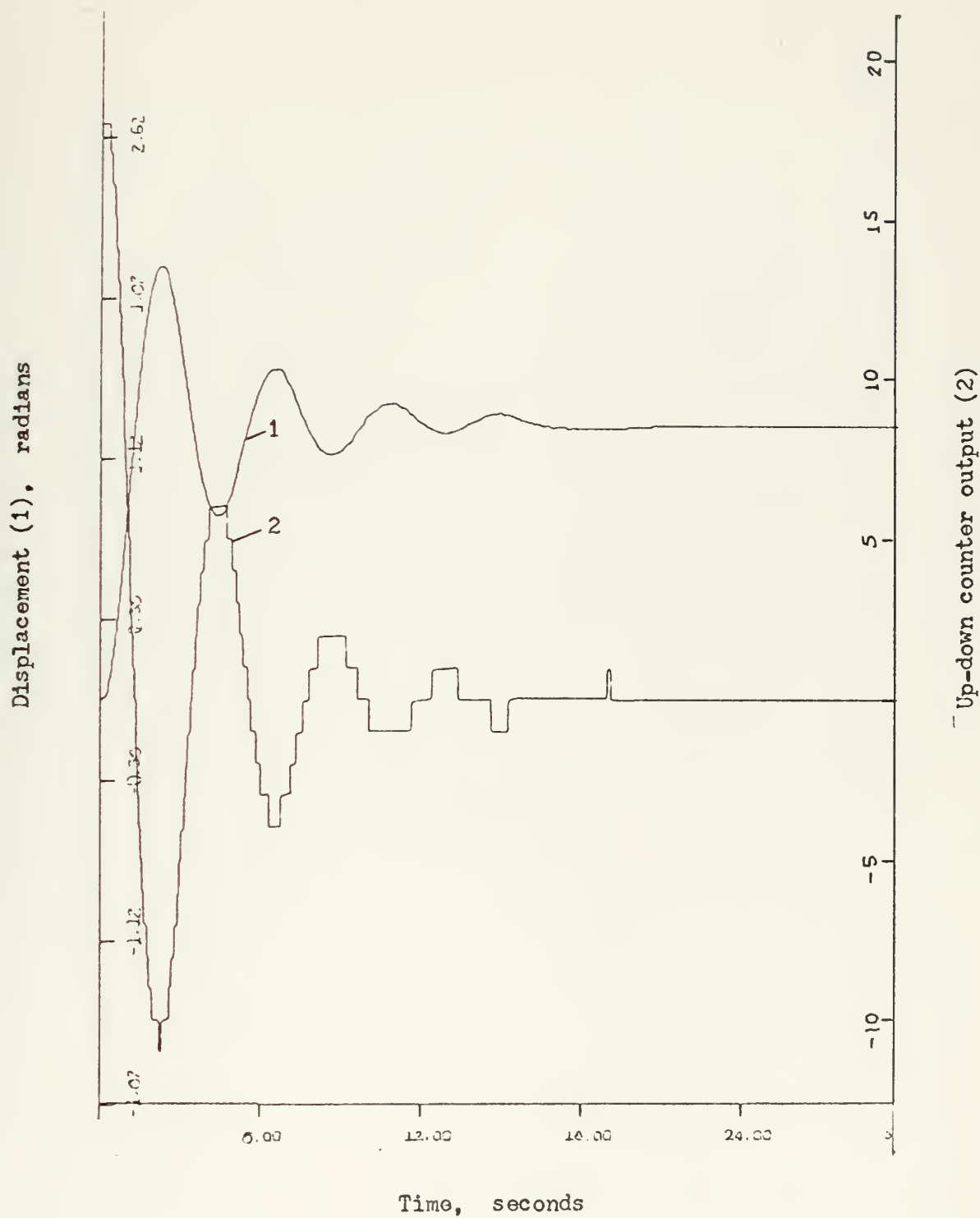


Figure 40. Third order digital servo, $K_v=2.5$, $R_n=18$, $OP=90$
displacement and up-down counter output vs time

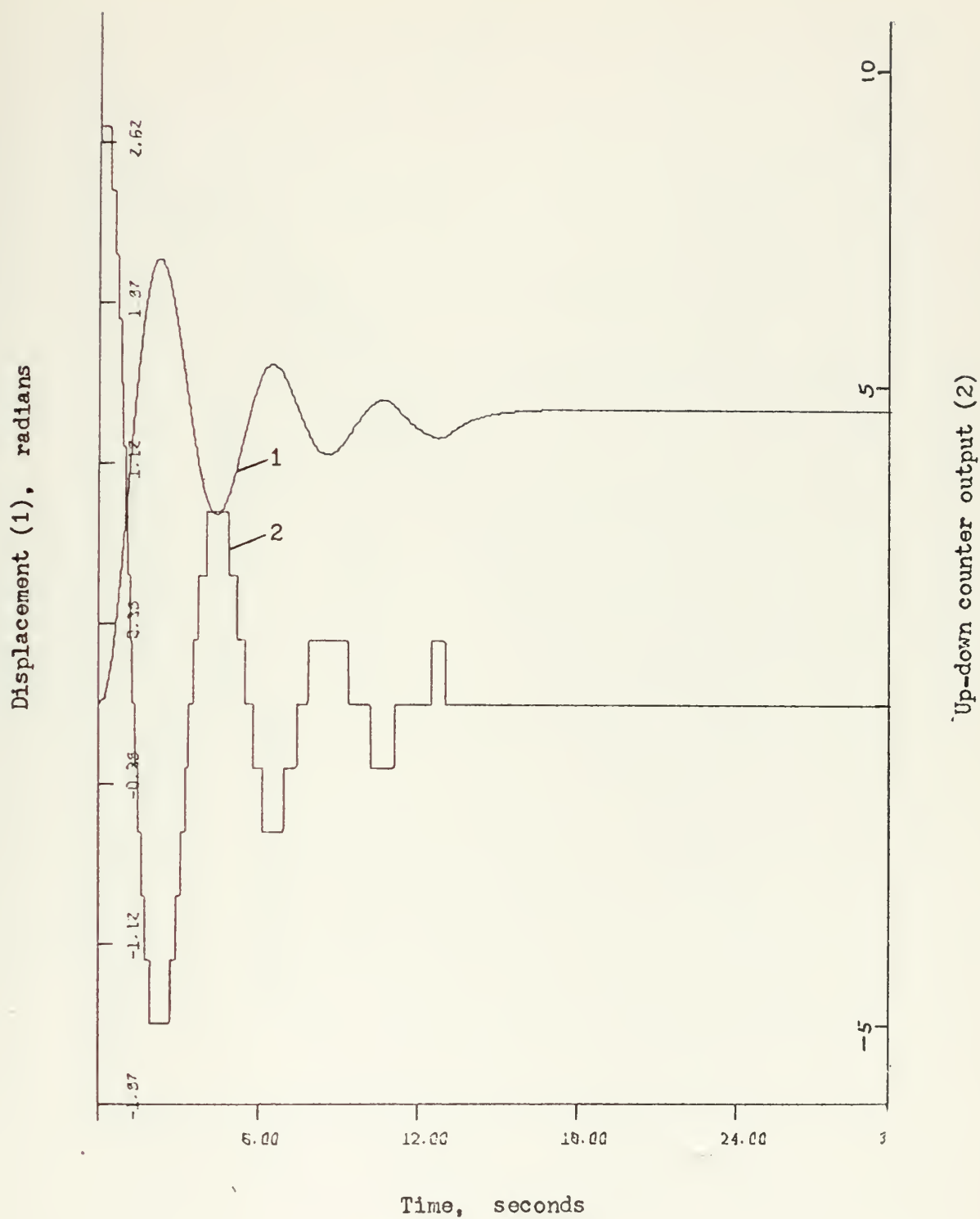


Figure 41. Third order digital servo, $K_v=2.5$, $R_n=9$, $OP=45$
displacement and up-down counter output vs time

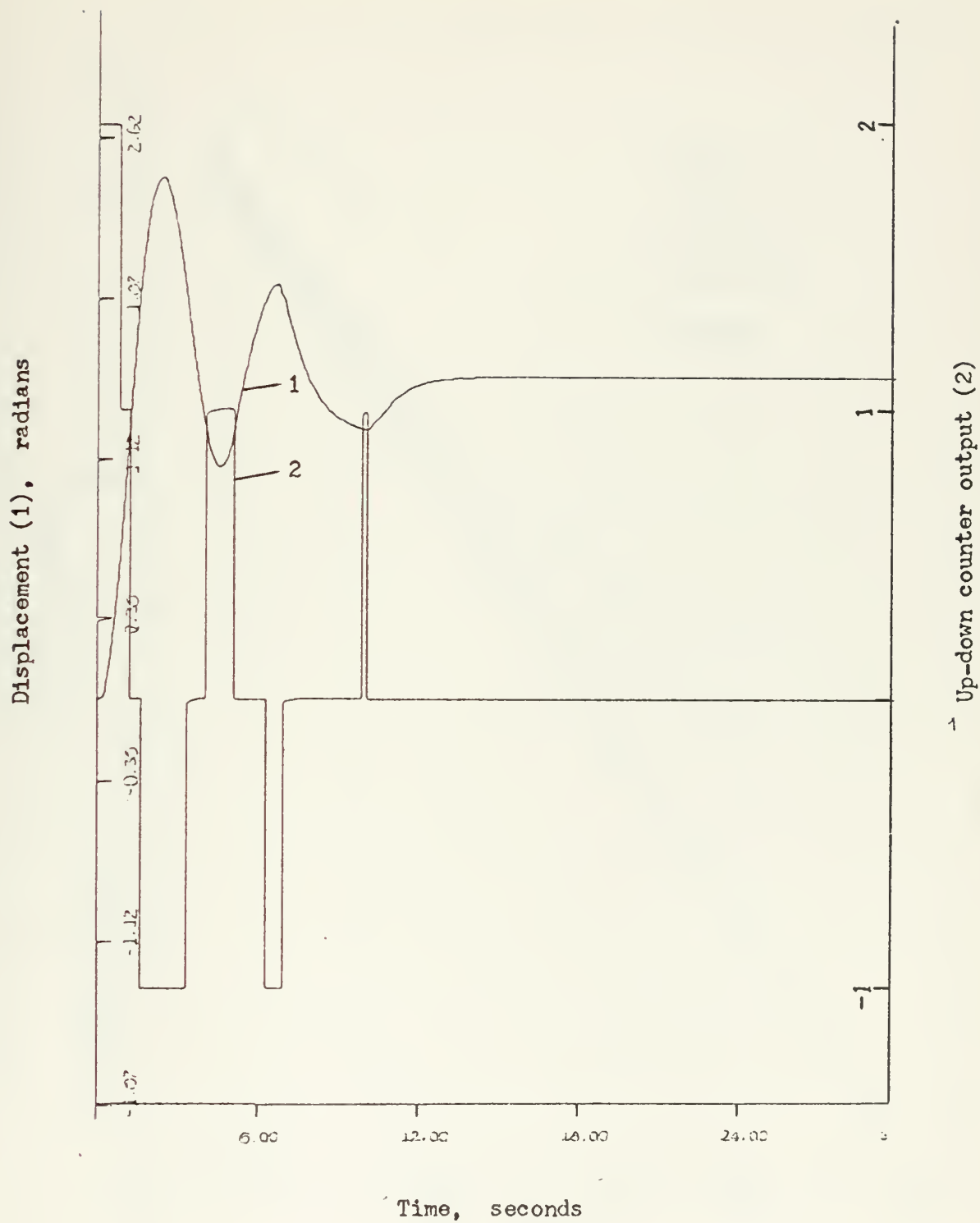


Figure 42. Third order digital servo, $K_v=2.5$, $R_n=2$, $OP=10$ displacement and up-down counter output vs time

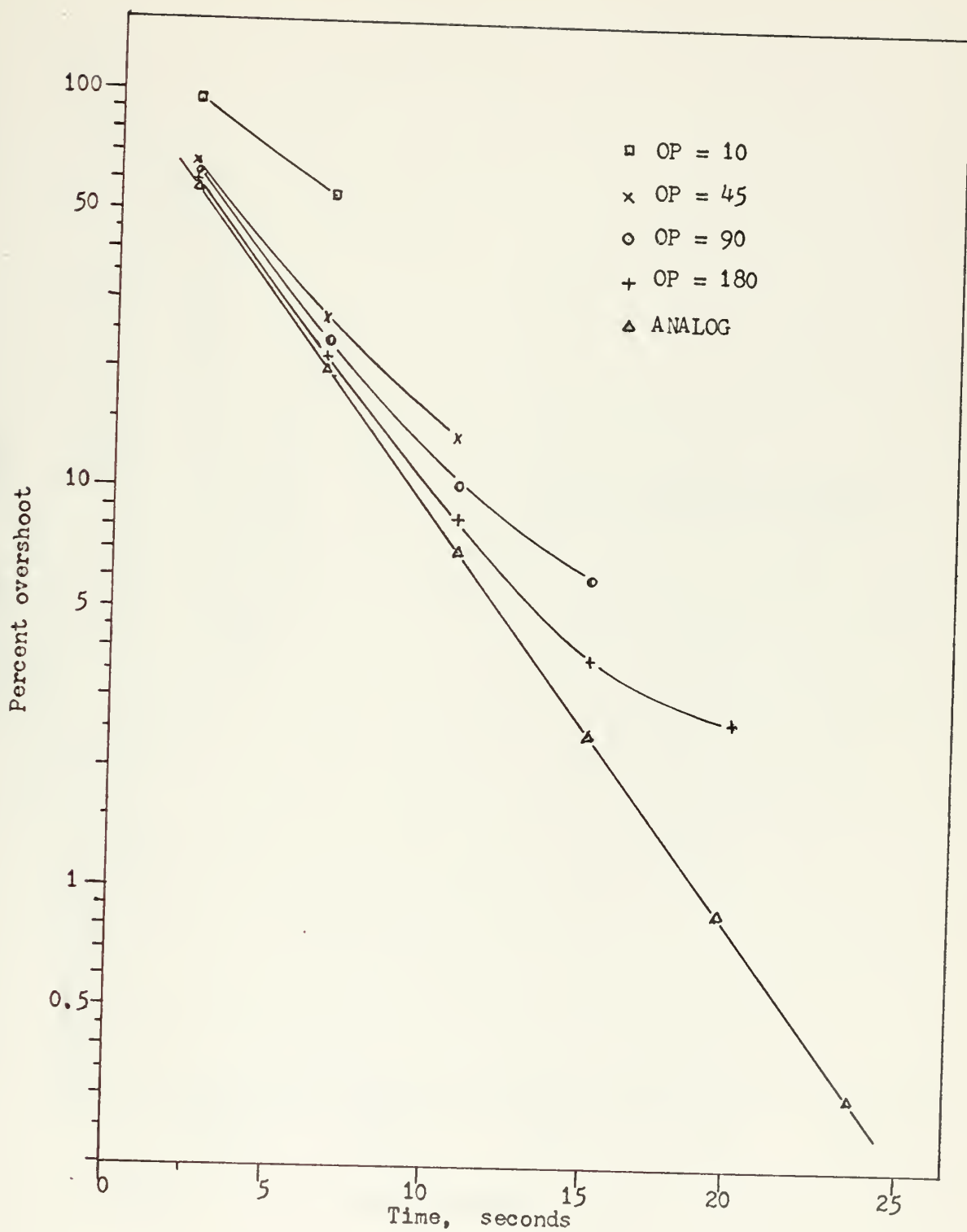


Figure 43. Third order servo system, $K_v=2.5$
 OP=10, 45, 90, 180, and analog
 percent overshoot versus time

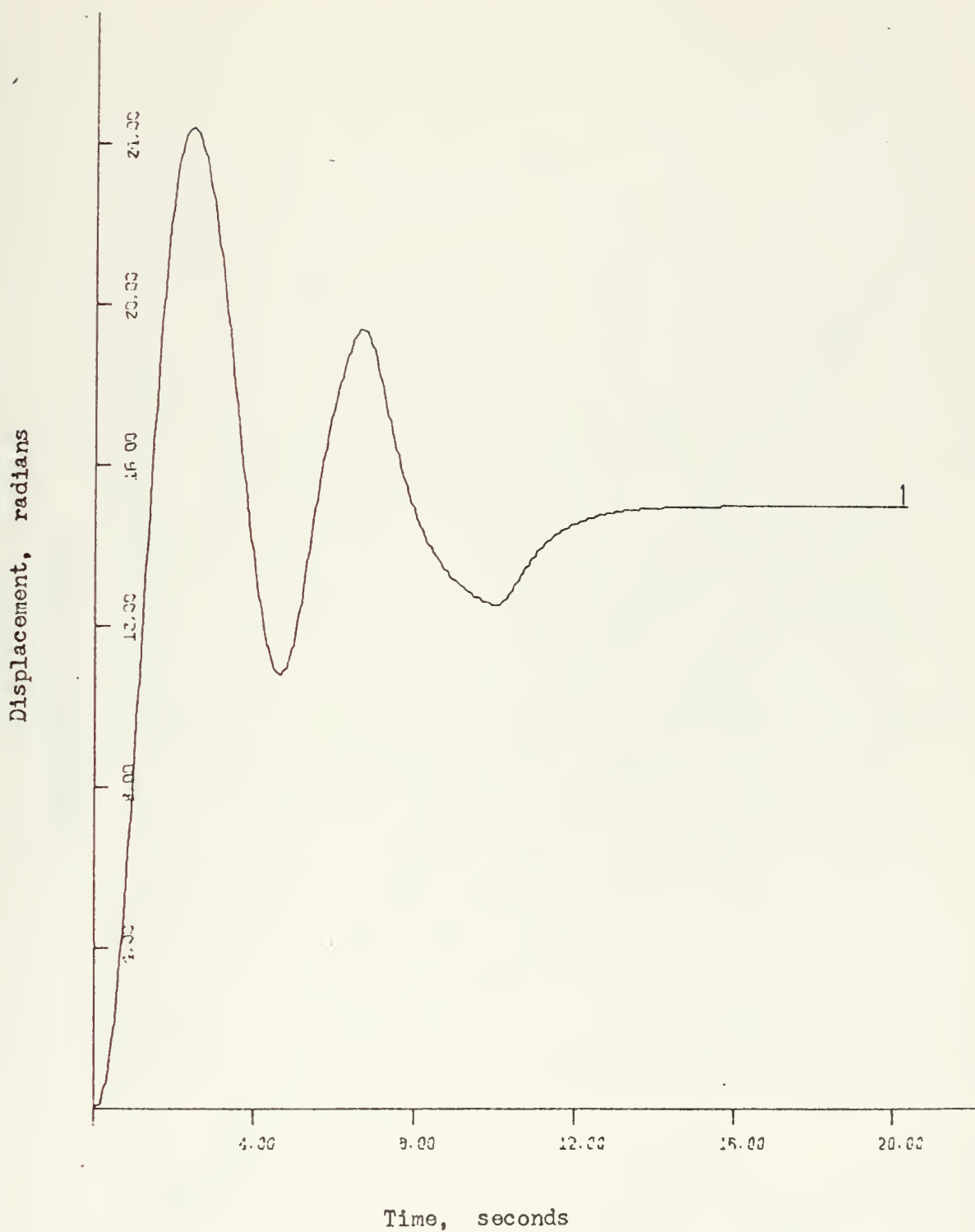


Figure 44. Third order digital servo, $K_v=2.5$, $R_n=2$, $OP=1$
displacement versus time



Figure 45. Third order digital servo, displacement vs time ramp input, $B=0.5, 1.0, 1.5, \text{ and } 2.0$, $OP=10$, $K_V=2.5$

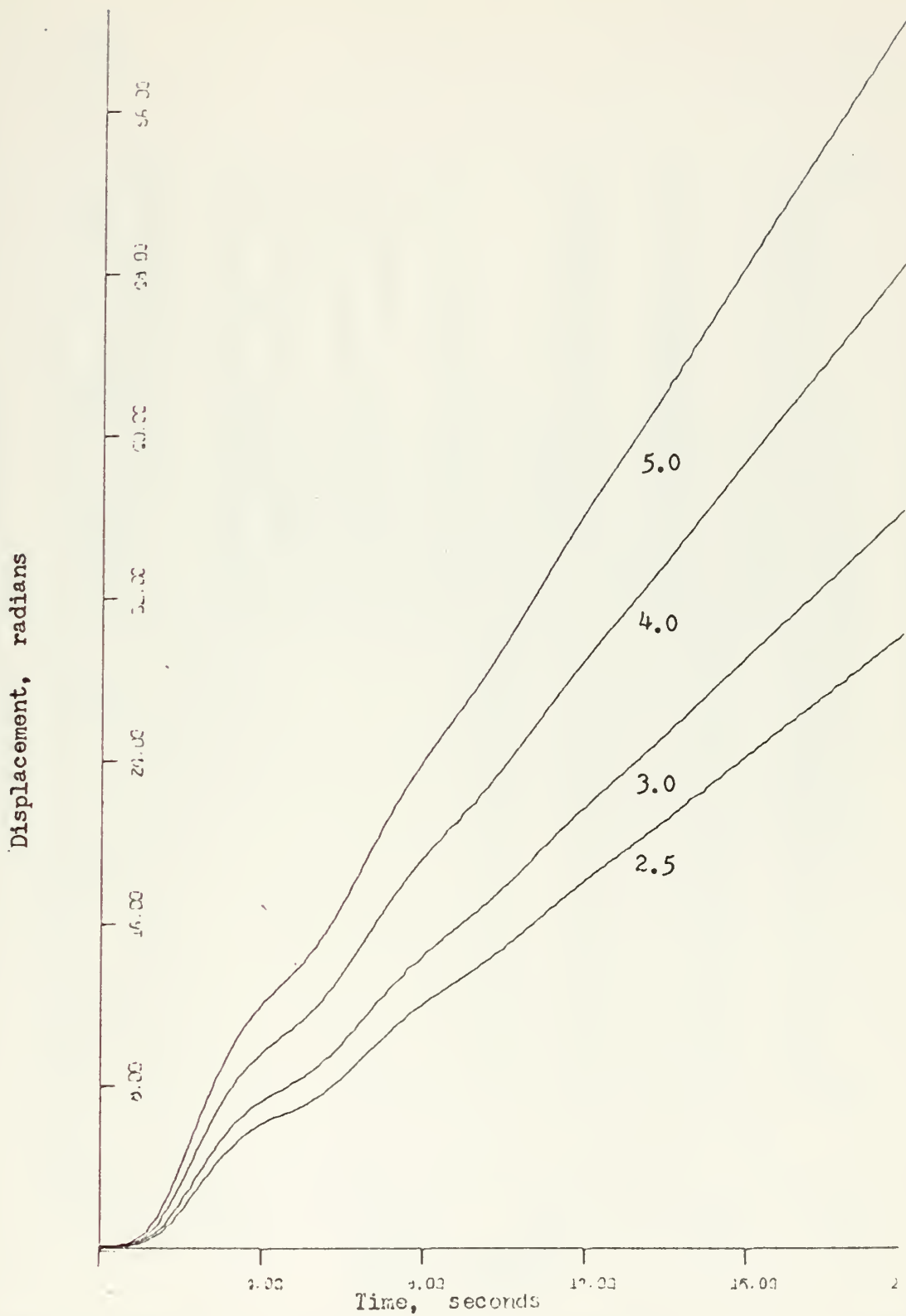


Figure 46. Third order digital servo, displacement vs time ramp input, $B=2.5, 3.0, 4.0,$ and $5.0, OP=10, K_v=2.5$

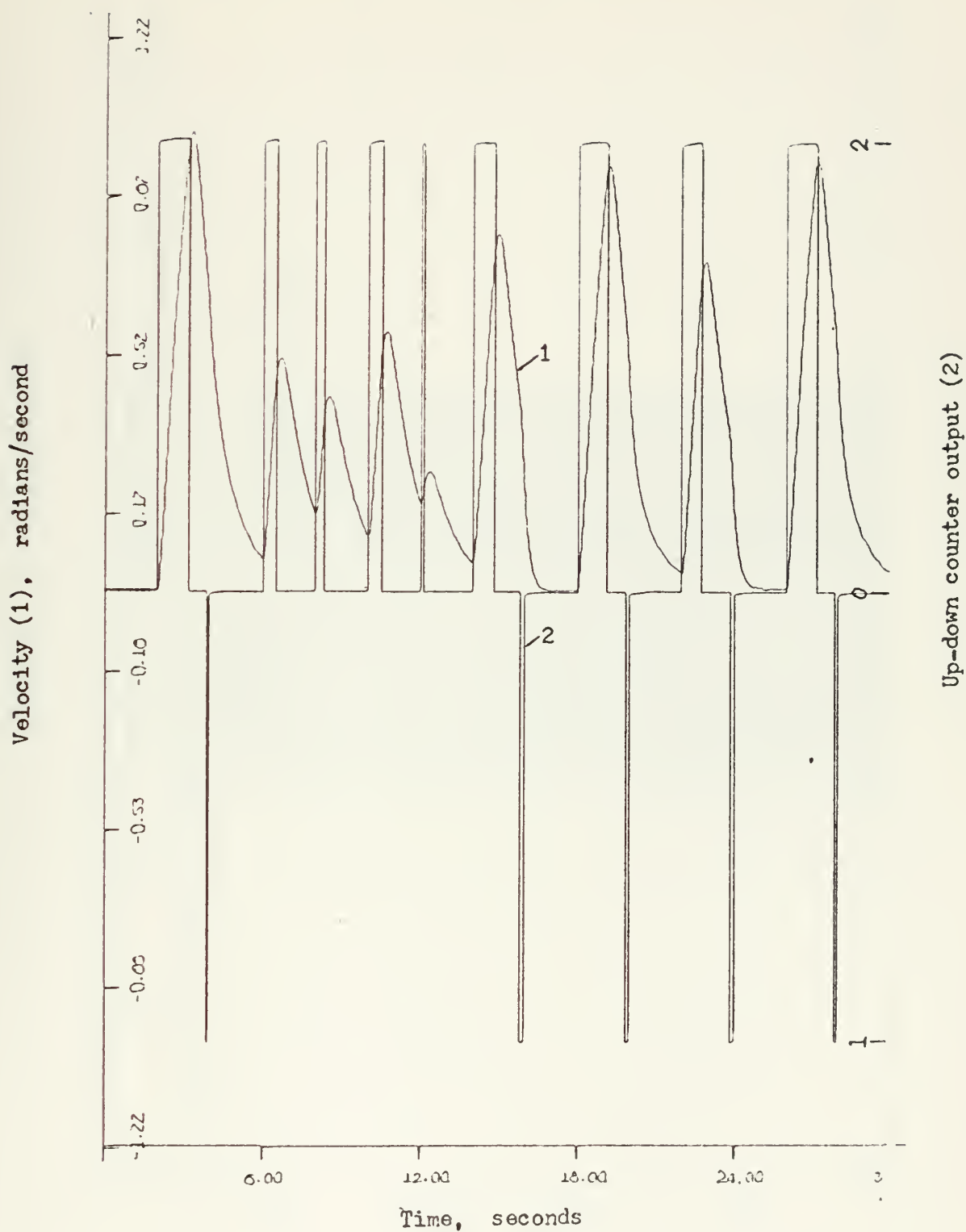


Figure 47. Third order digital servo, ramp input, $B=0.5$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

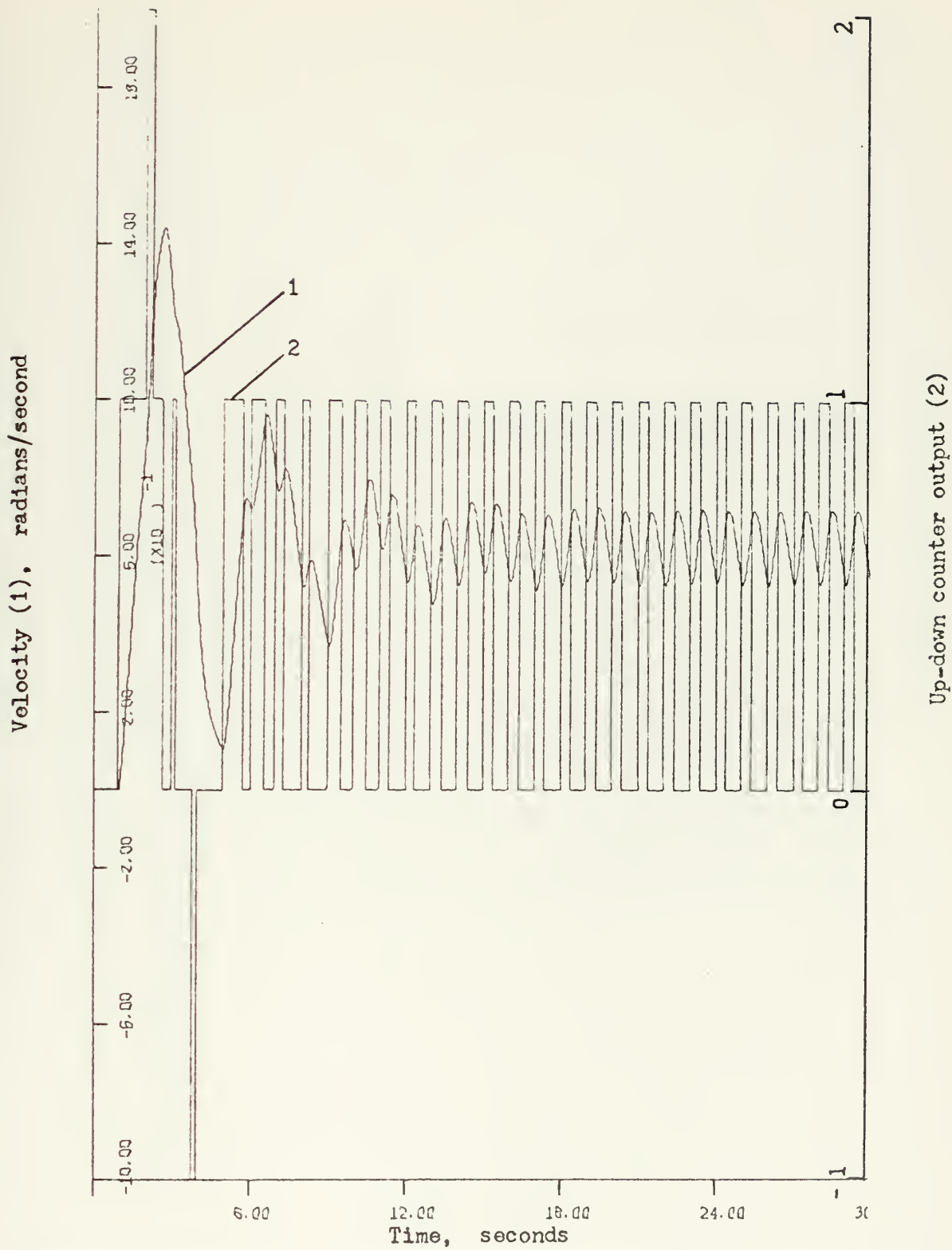


Figure 48. Third order digital servo, ramp input, $B=1.0$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

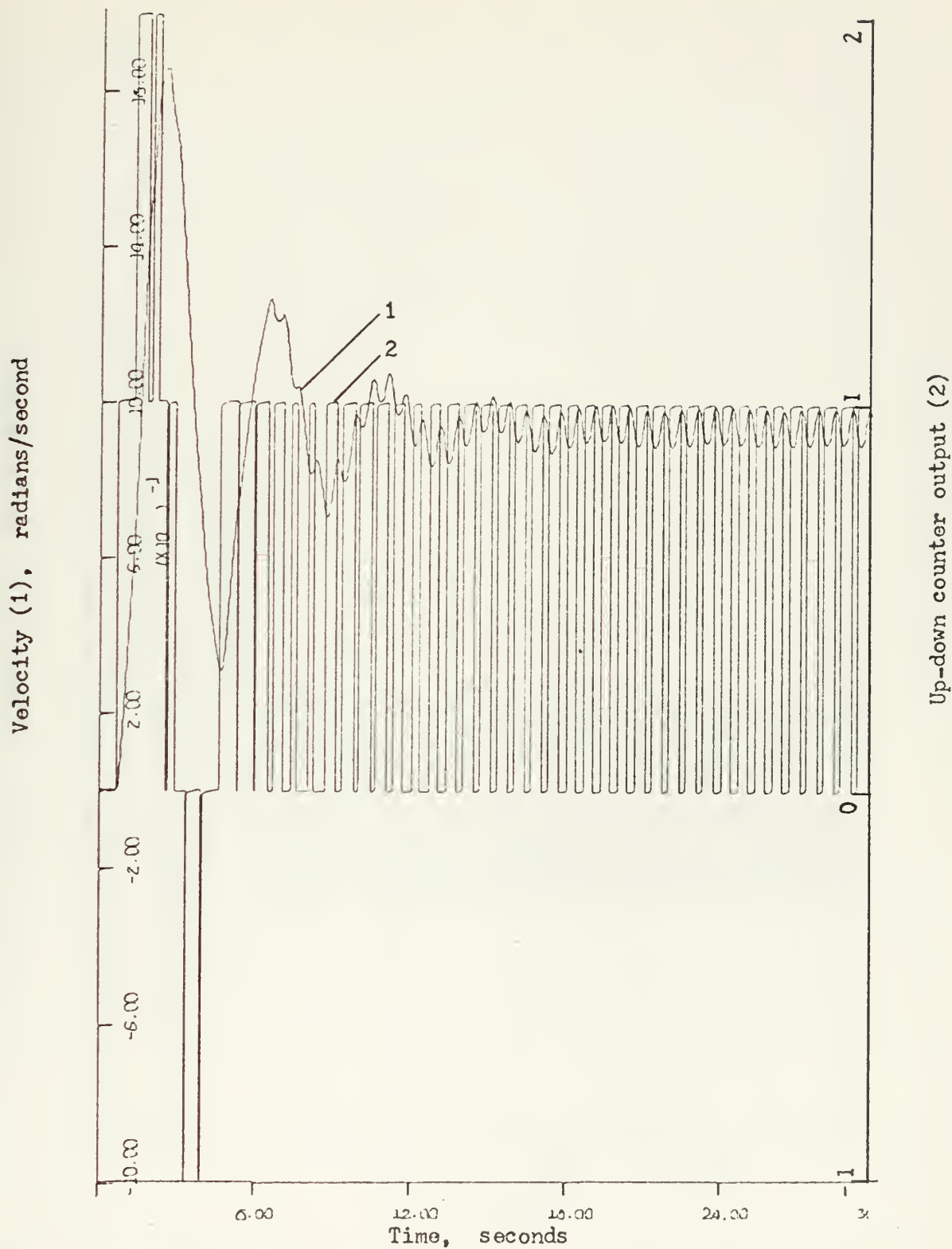


Figure 49. Third order digital servo, ramp input, $B=1.5$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

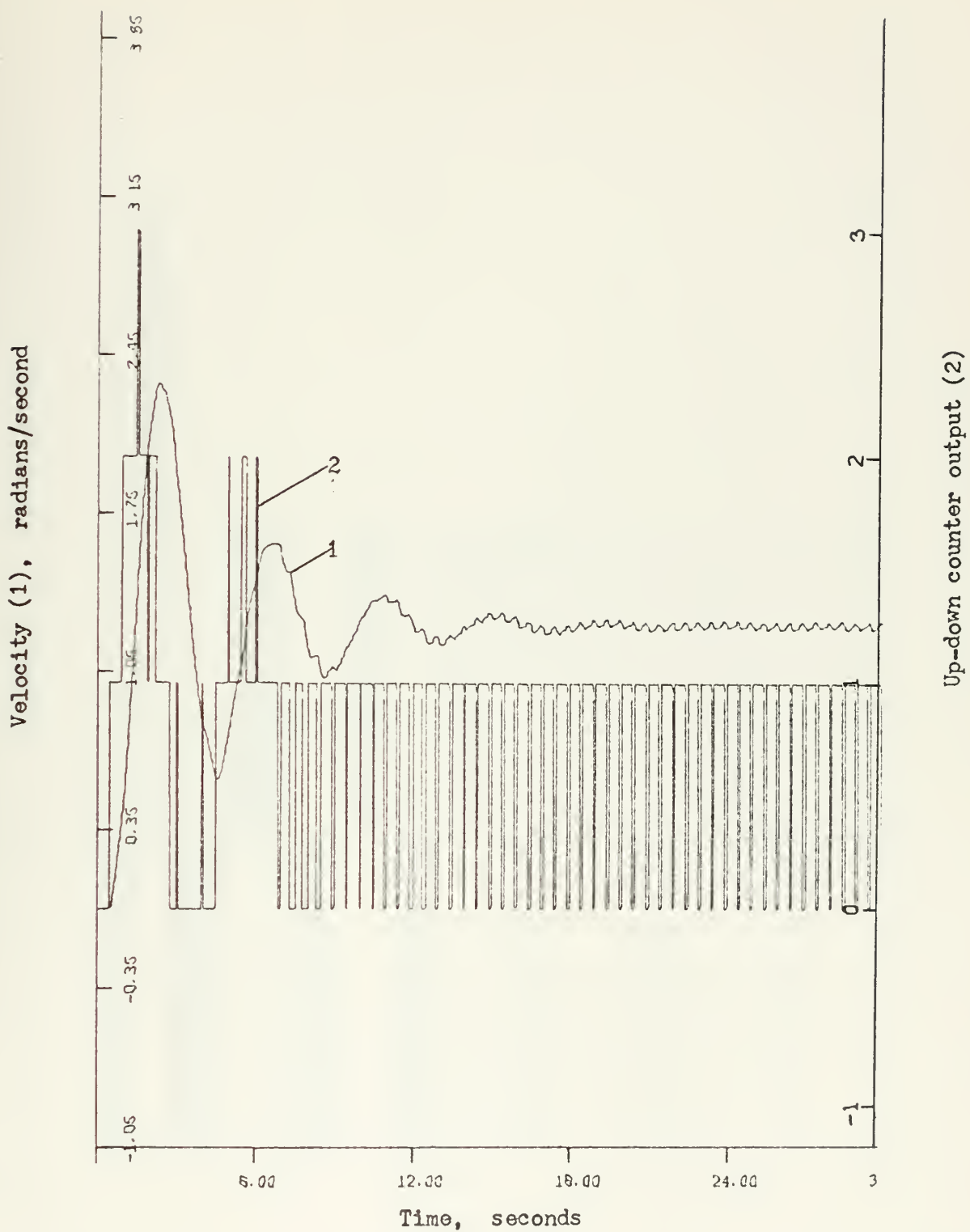


Figure 50. Third order digital servo, ramp input, $B=2.0$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

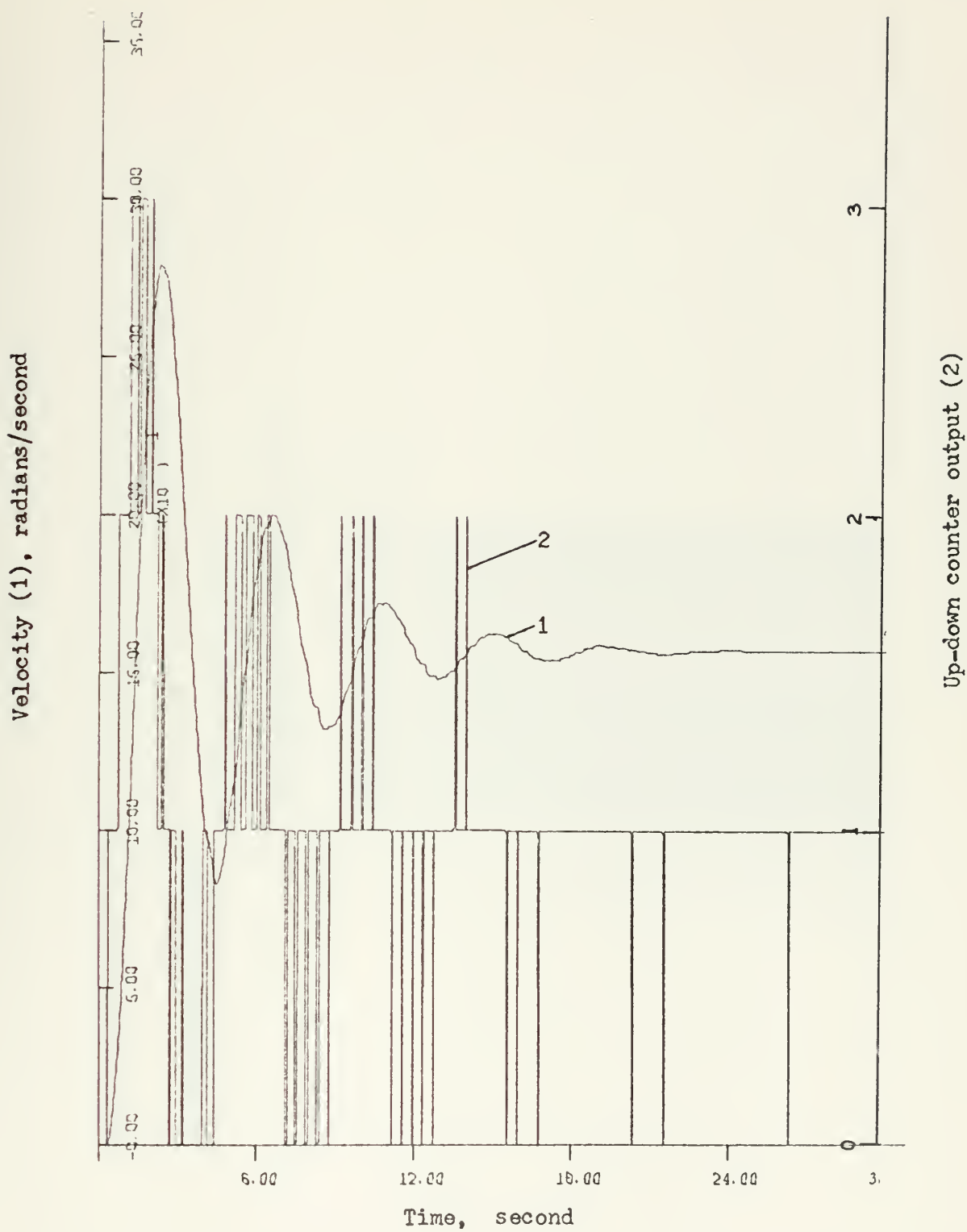


Figure 51. Third order digital servo, ramp input, $B=2.5$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

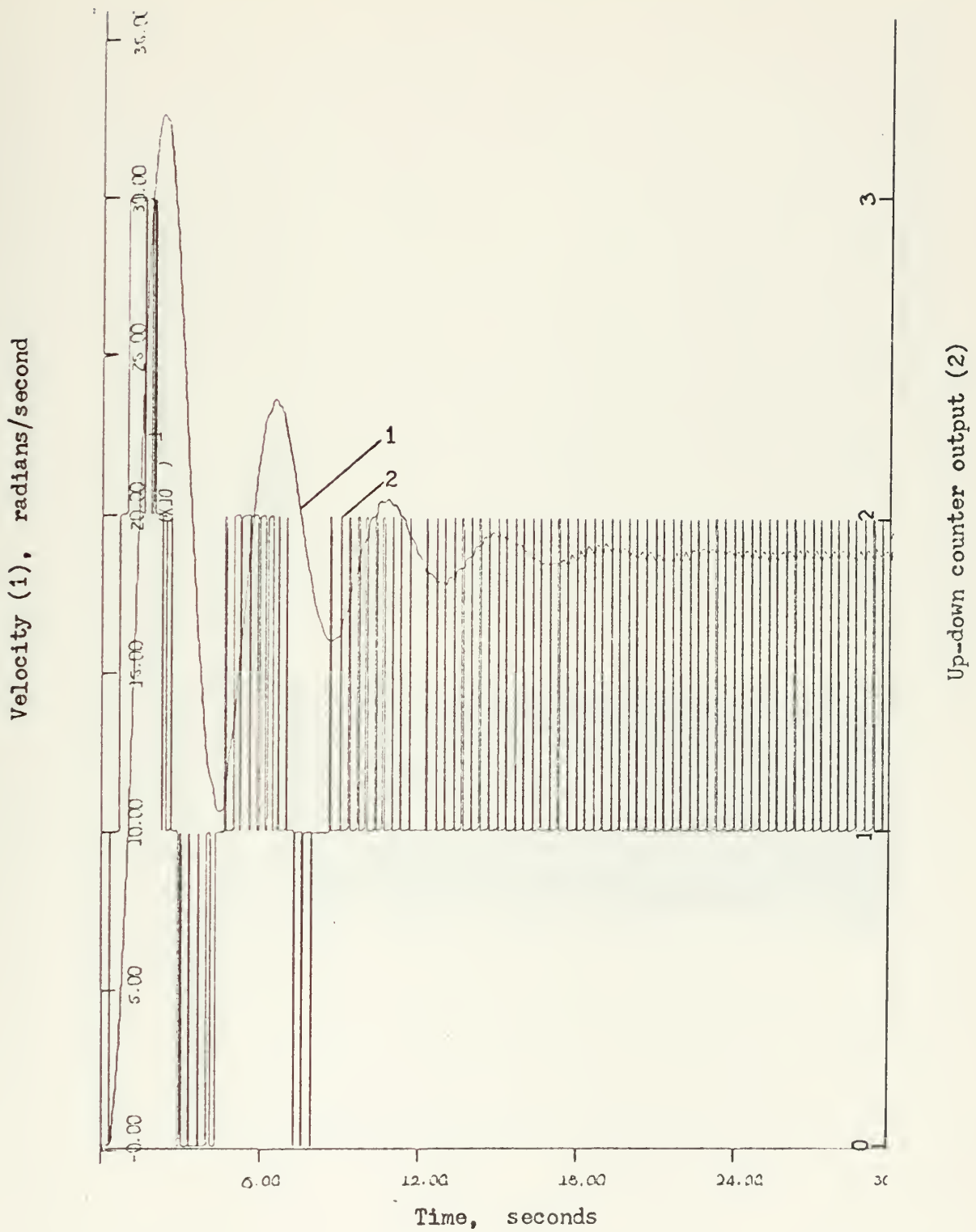


Figure 52. Third order digital servo, ramp input, $B=3.0$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

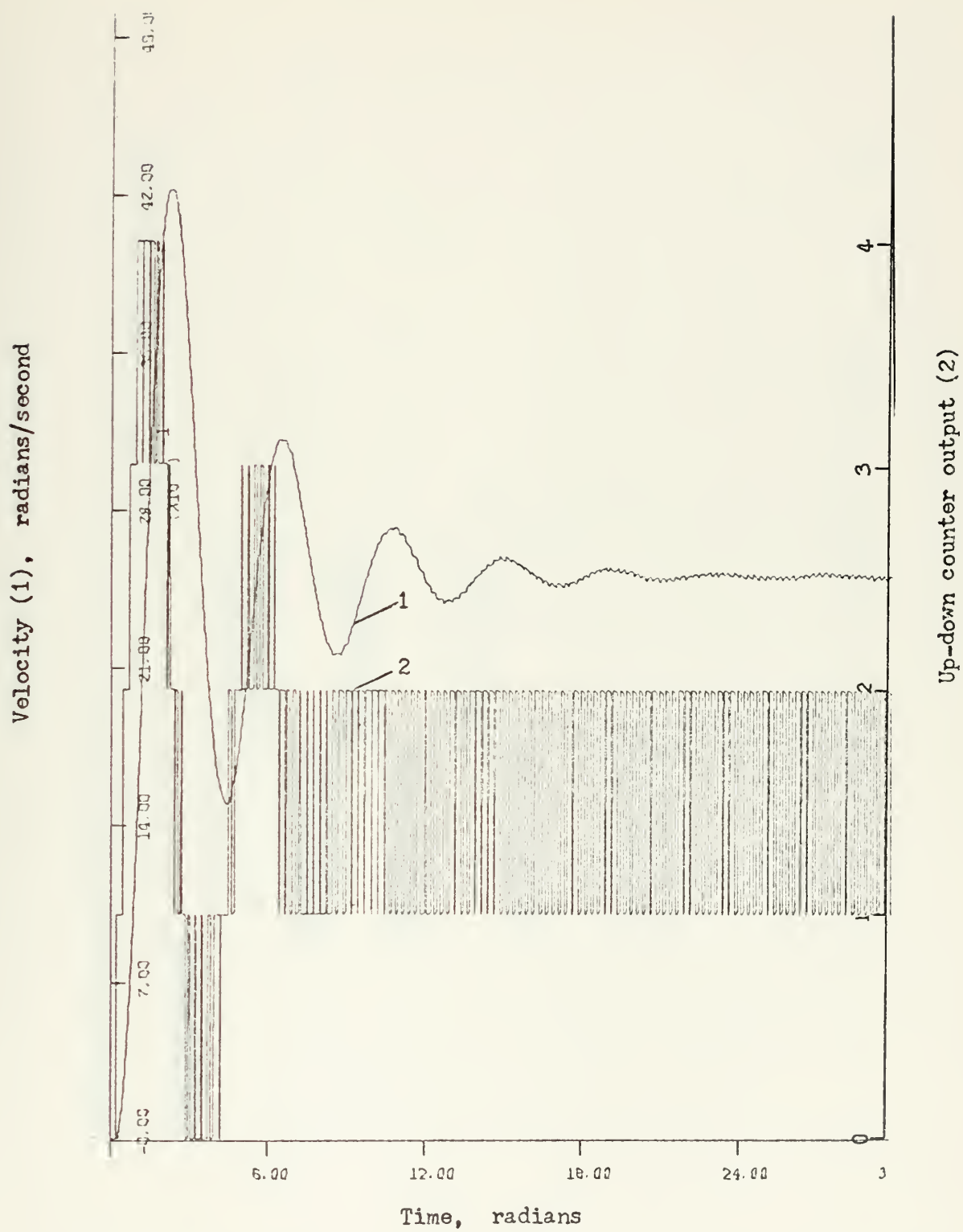


Figure 53. Third order digital servo, ramp input, $B=4.0$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

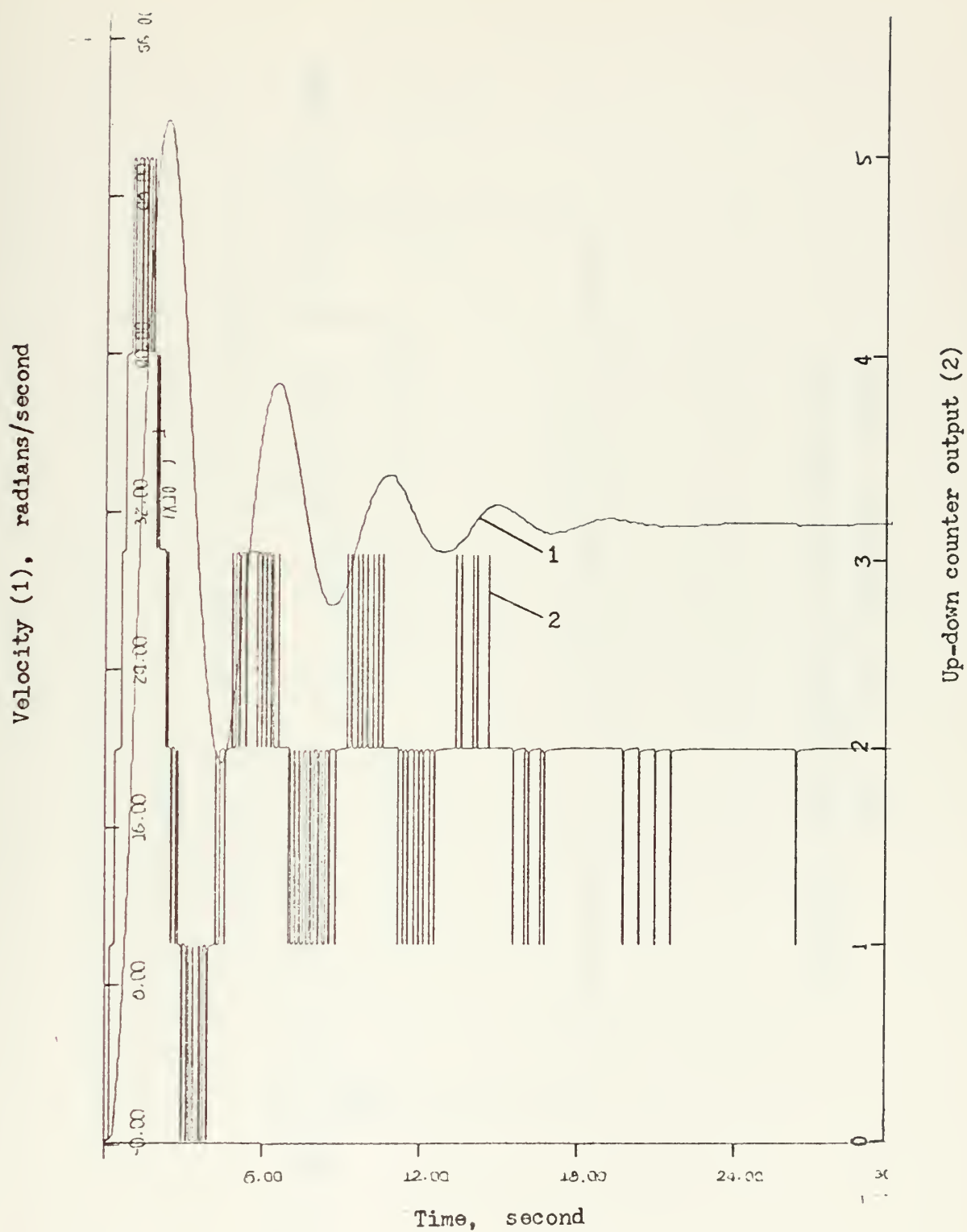


Figure 54. Third order digital servo, ramp input, $B=5.0$, $K_v=2.5$, $OP=10$
velocity and up-down counter output versus time

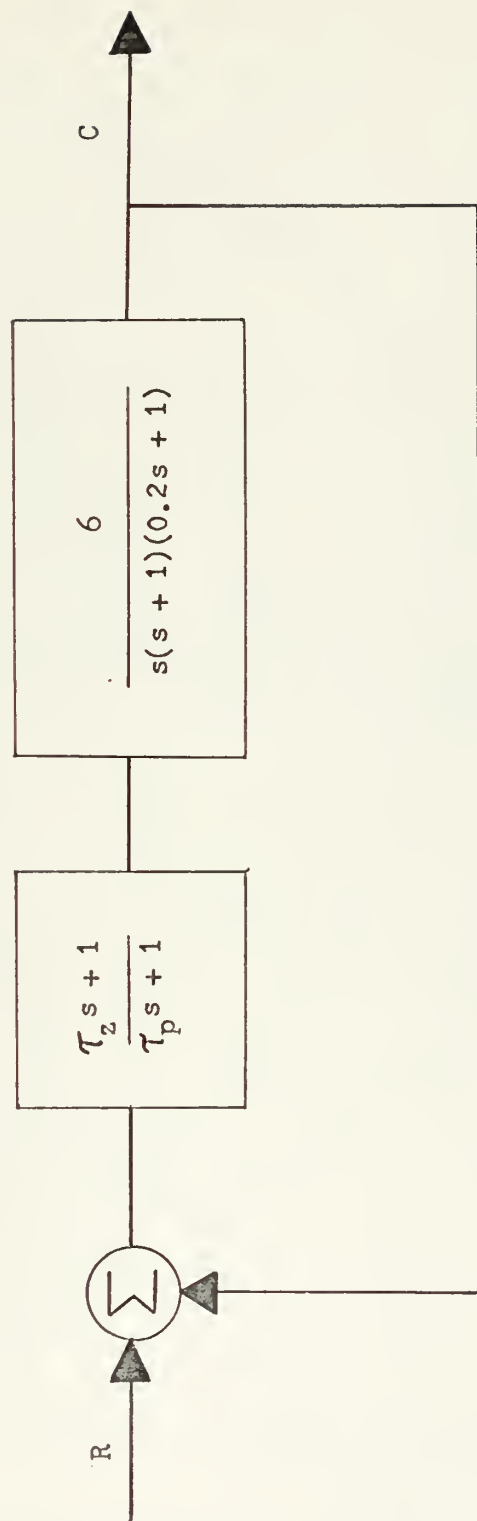


Figure 55. Block diagram of a third order servo with a lag compensation section

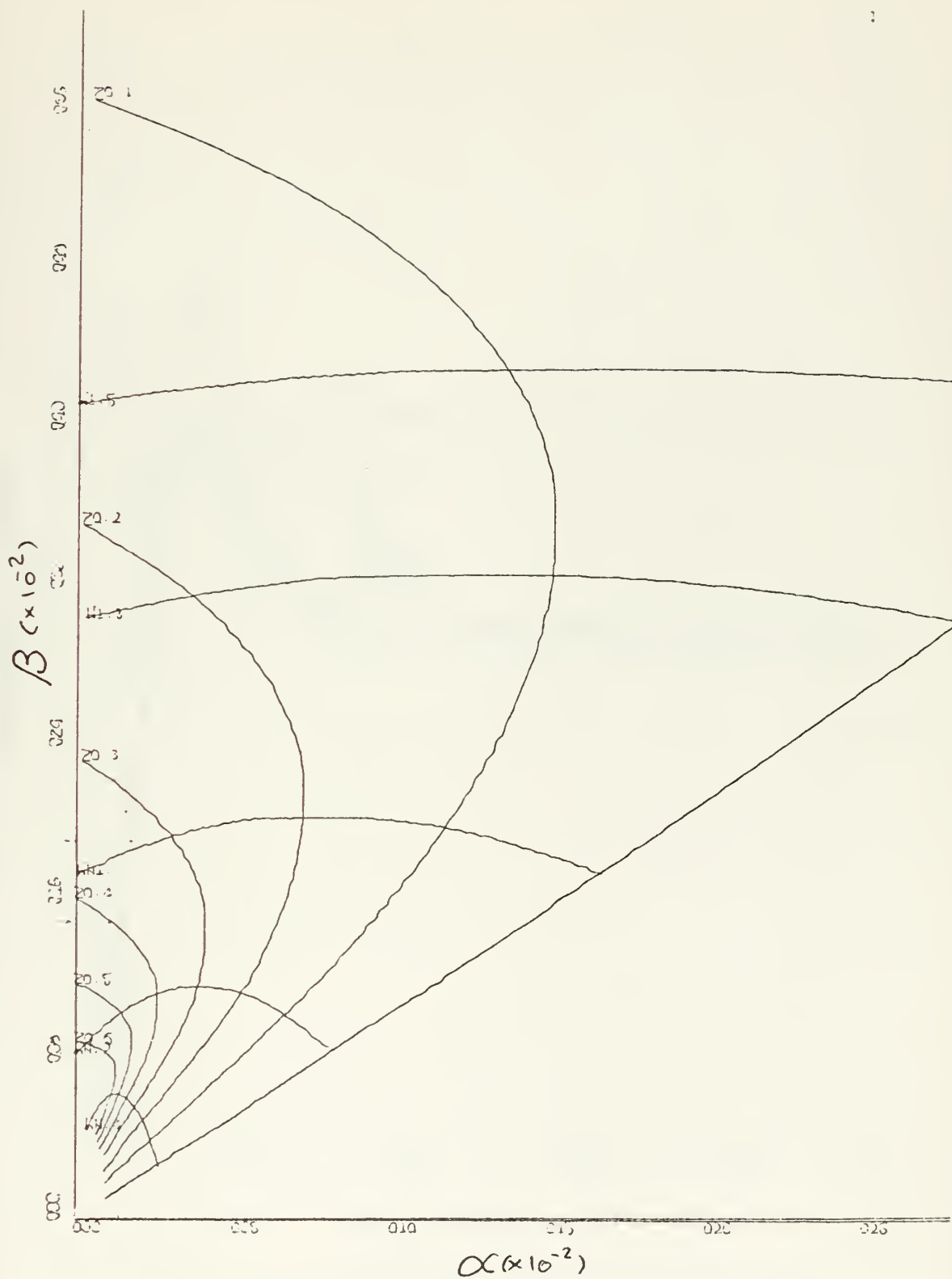


Figure 56. Parameter plane plot for lag compensation of the third order positioning servo

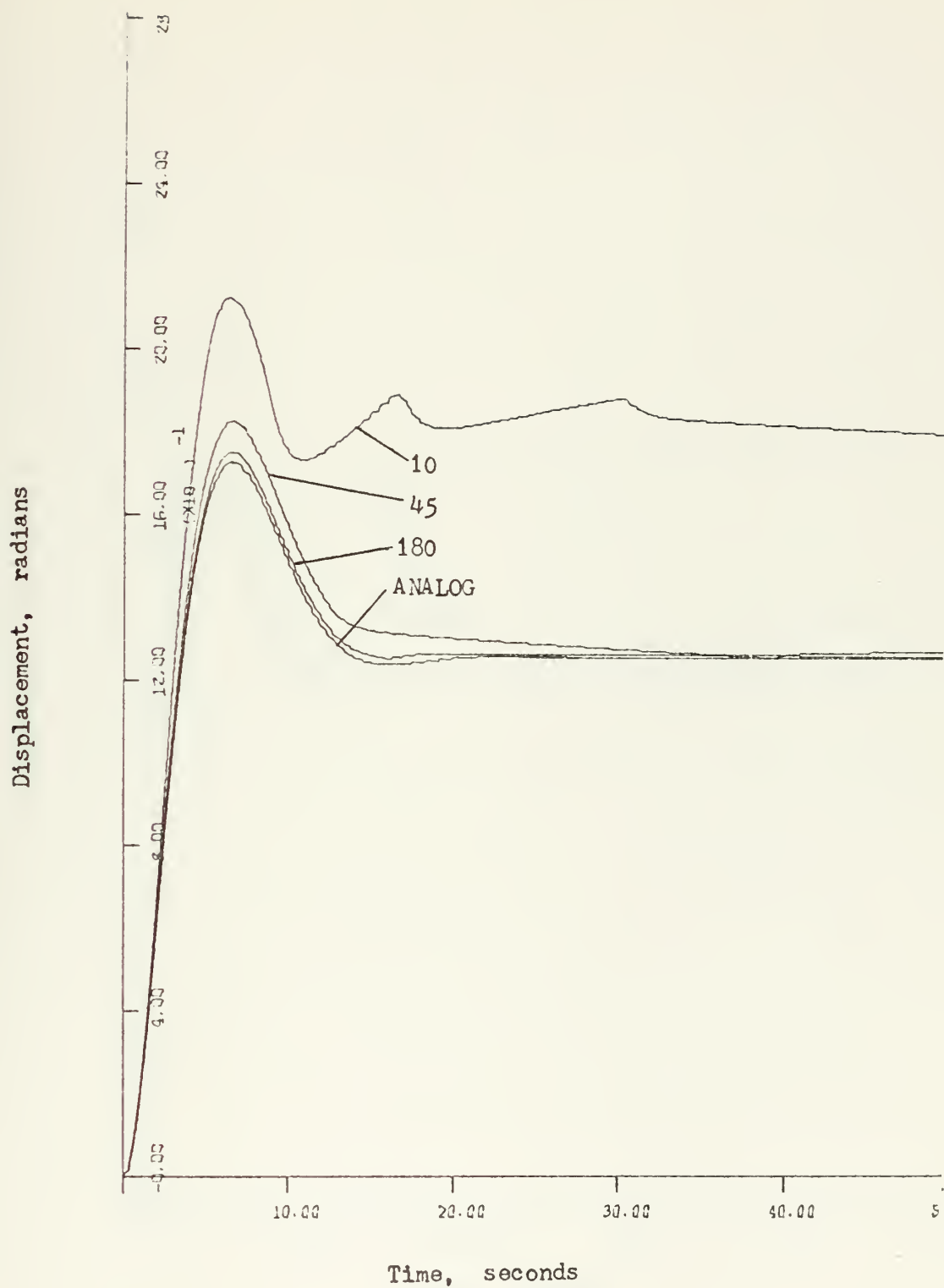


Figure 57. Lag compensated third order positioning servo
 $p=0.013$, $z=0.18$, $OP=10, 45, 180$, and analog

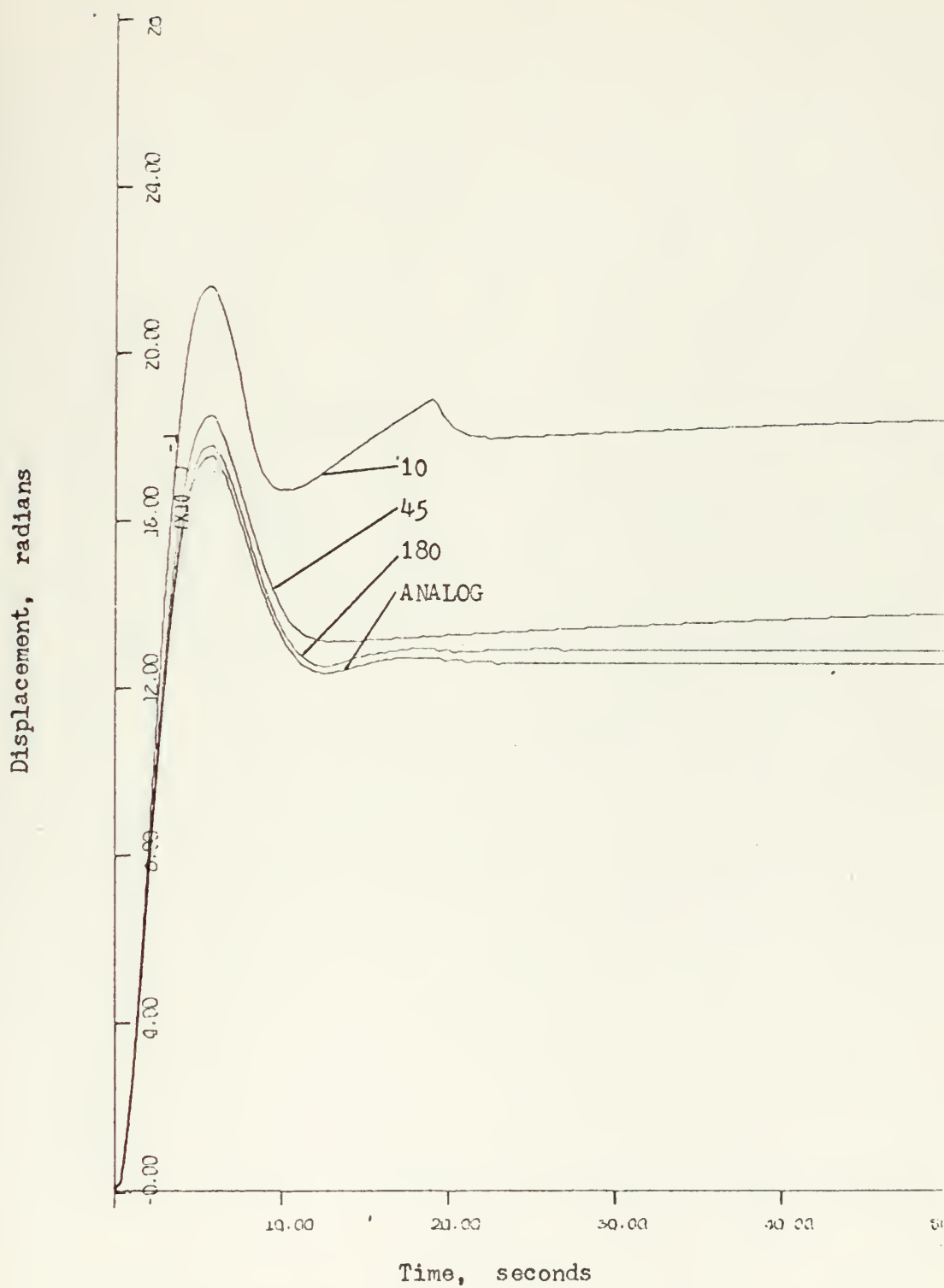


Figure 58. Lag compensated third order positioning servo
 $p=0.017$, $z=0.19$, $OP=10$, 45 , 180 , and analog

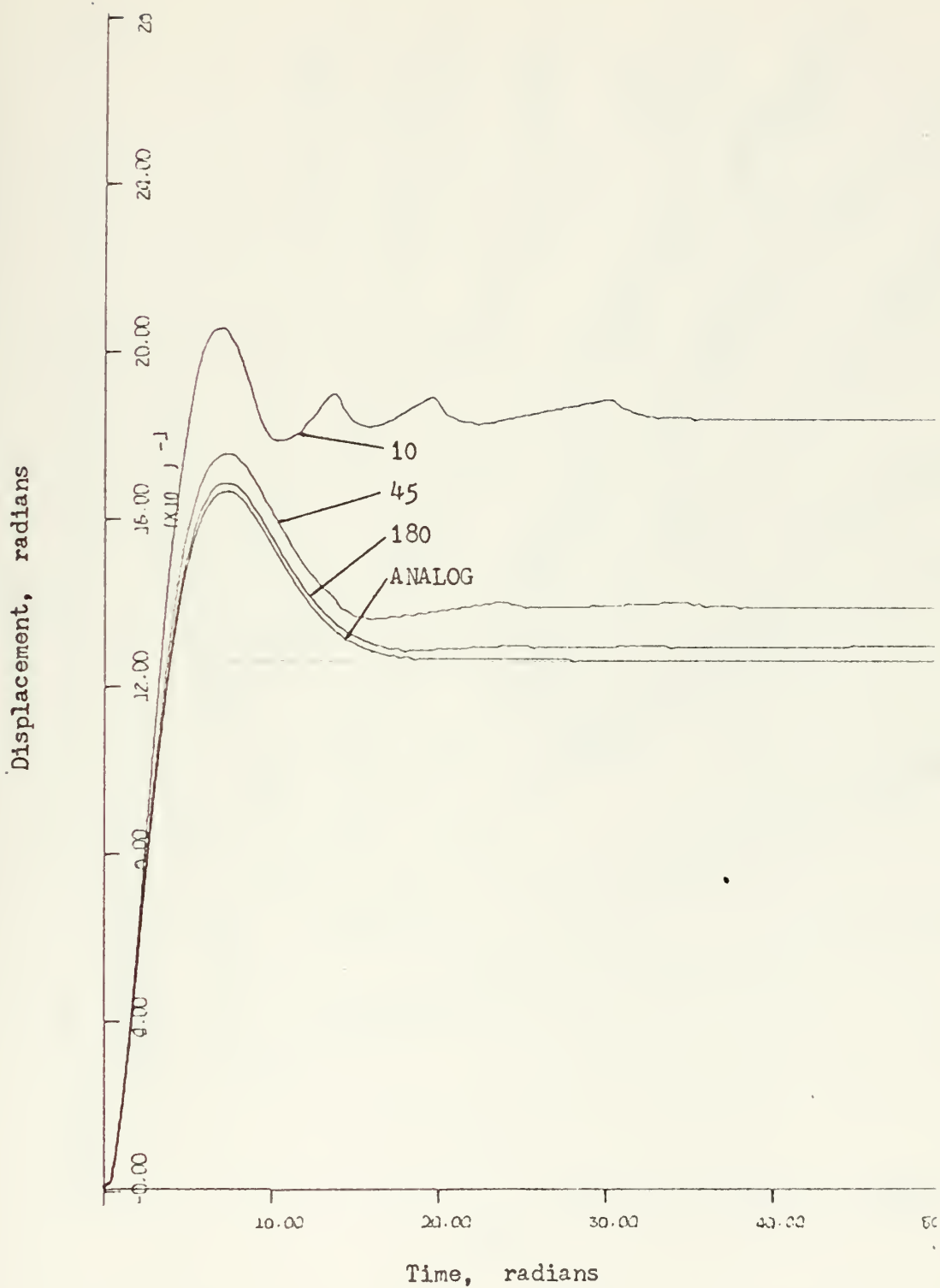


Figure 59. Lag compensated third order positioning servo
 $p=0.01$, $z=0.15$, $OP=10, 45, 180$, and analog

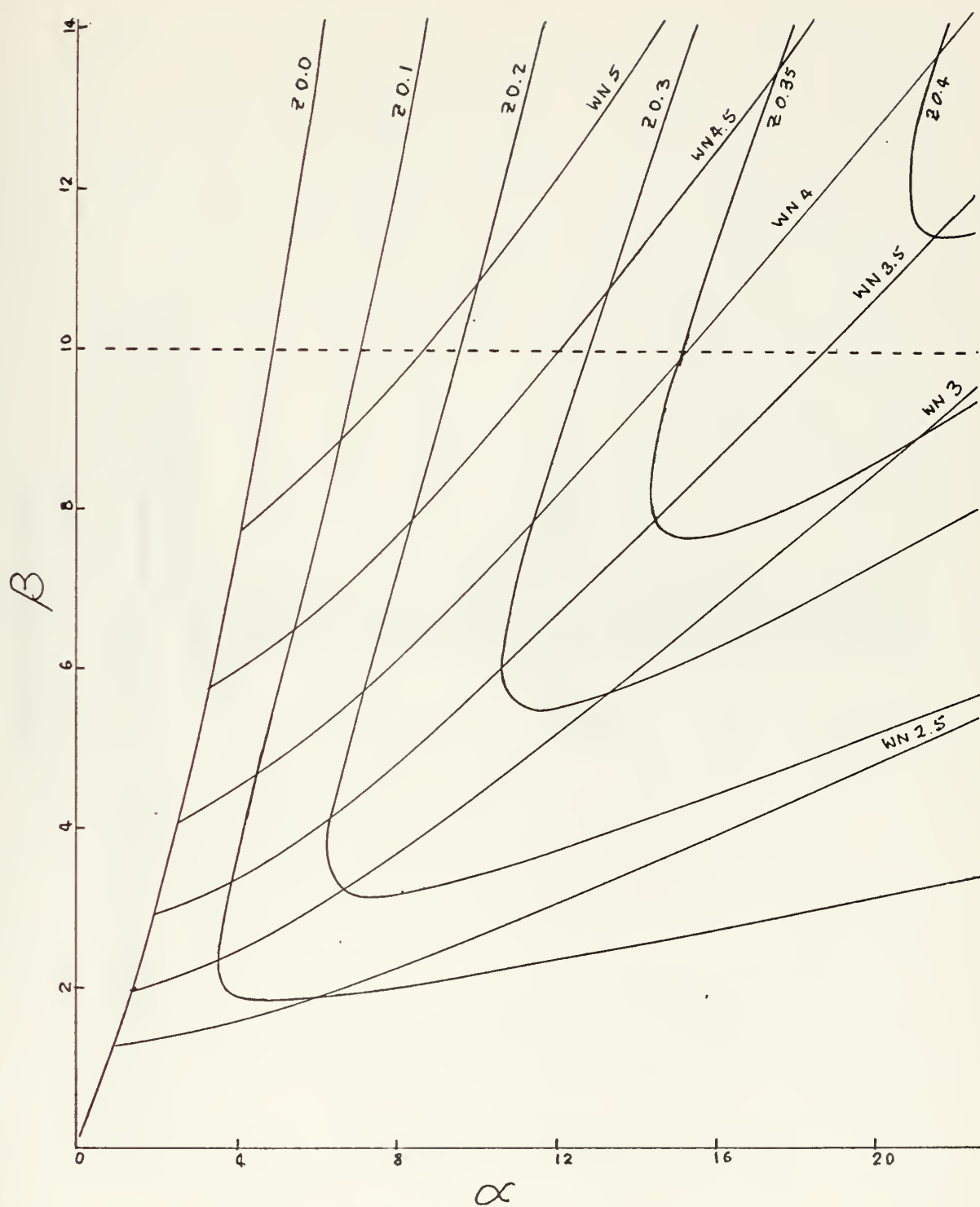


Figure 60. Parameter plane plot for lead compensation of the third order positioning servo

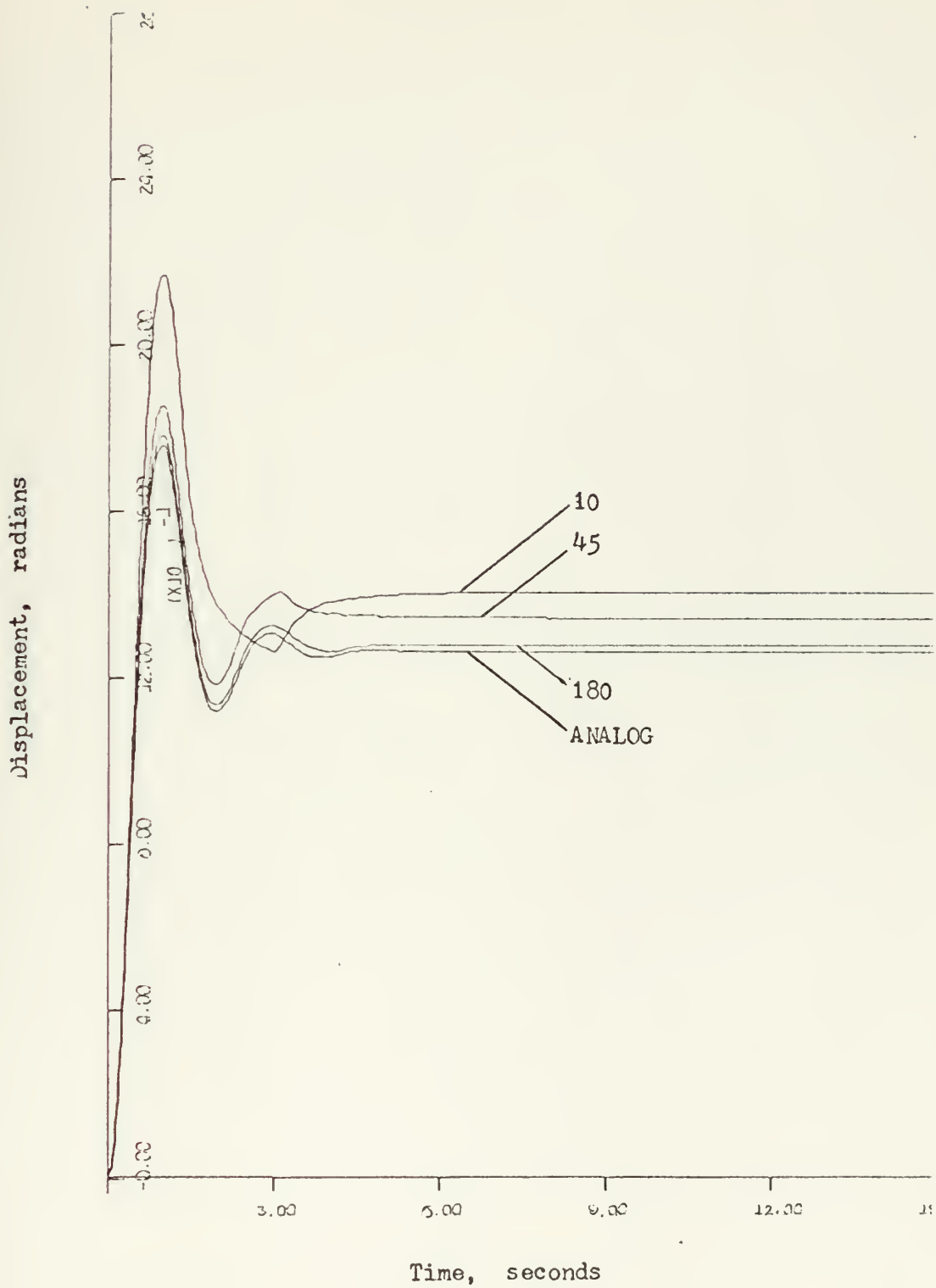


Figure 61. Lead compensated third order positioning servo
 $p=14.5$, $z=1.85$, $OP=10, 45, 180$, and analog

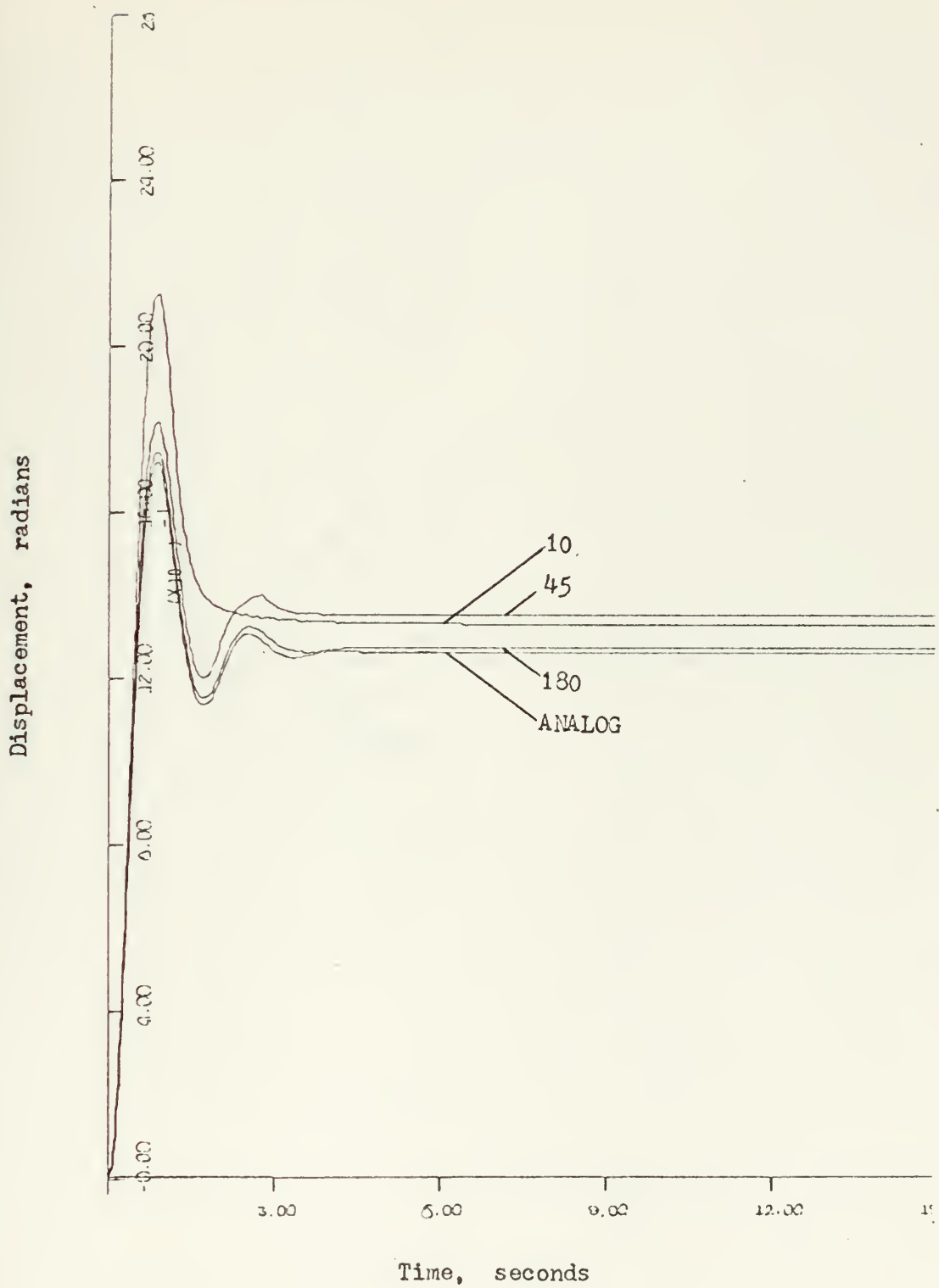


Figure 62. Lead compensated third order positioning servo
 $p=15.0$, $z=1.50$, $OP=10, 45, 180$, and analog

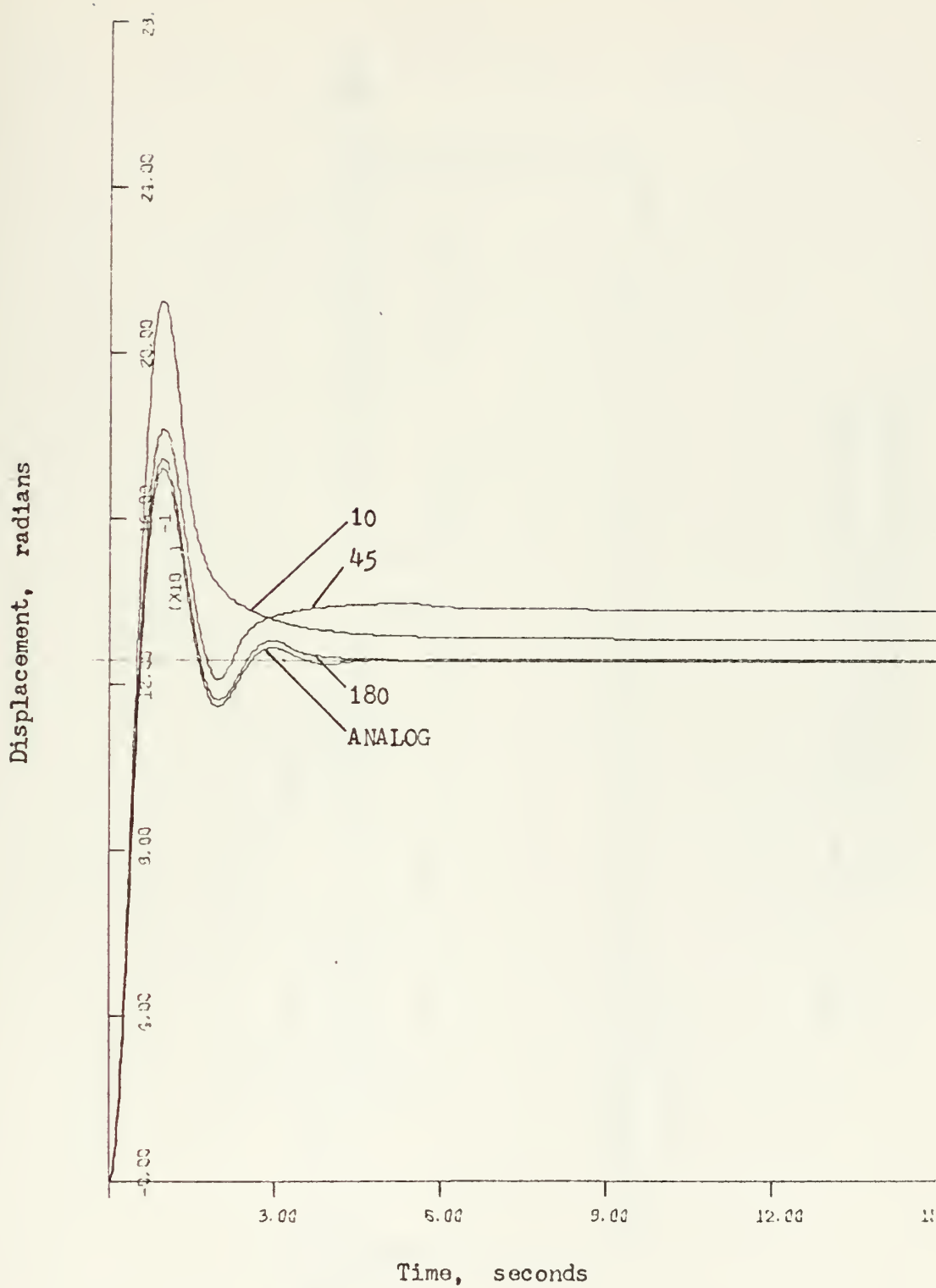


Figure 63. Lead compensated third order positioning servo
 $p=19.0$, $z=1.90$, $OP=10, 45, 180$, and analog

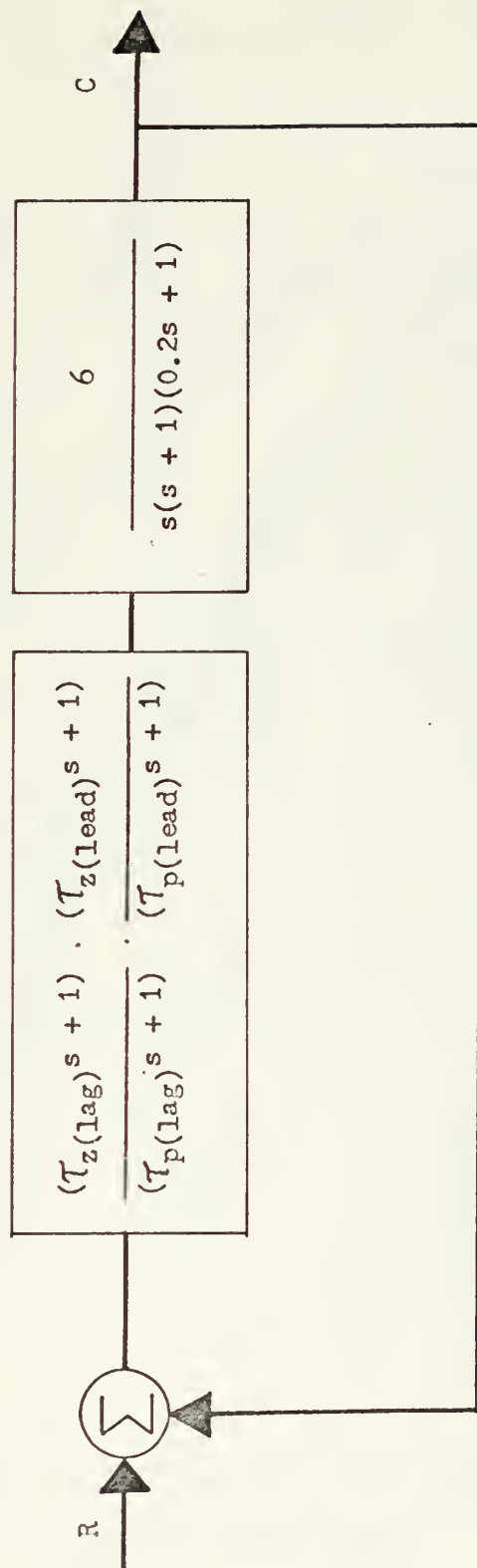


Figure 64. Block diagram of a third order servo with a lag-lead compensation section

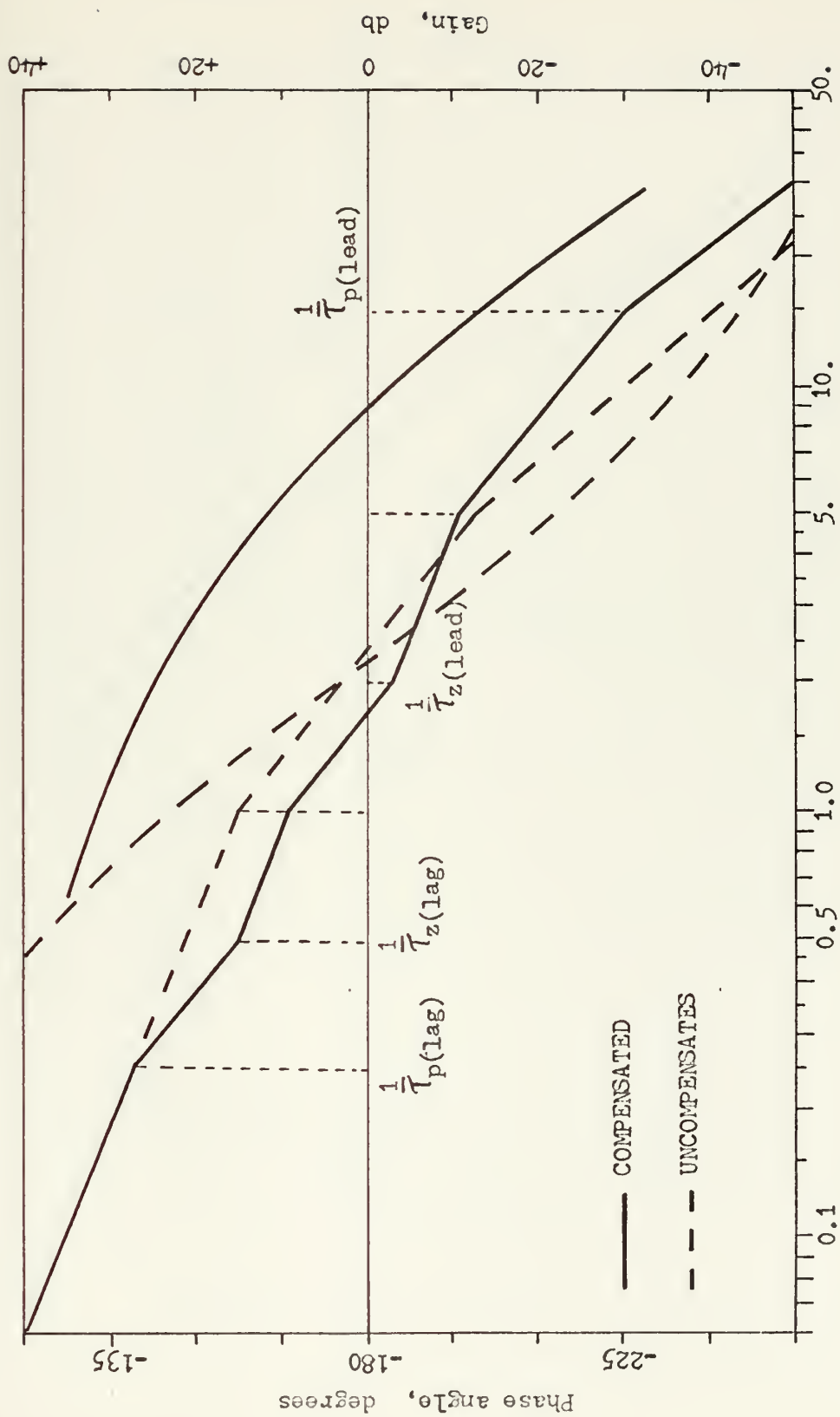


Figure 65. Lag-lead compensated third order servo

$p_{\text{lag}}=0.25$, $z_{\text{lag}}=0.5$, $p_{\text{lead}}=20$, $z_{\text{lead}}=2$

Bode plot

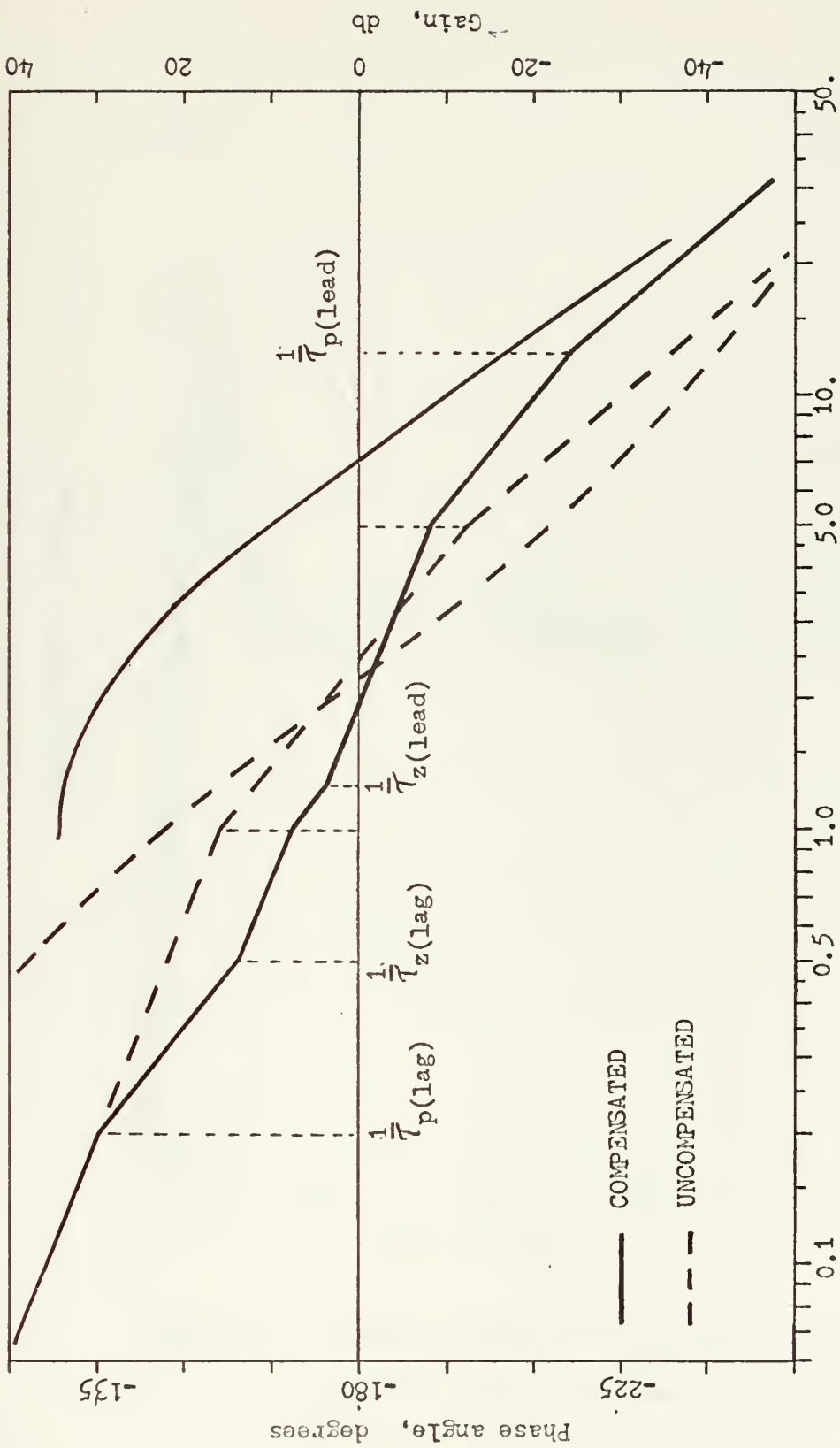


Figure 66. Lag-lead compensated third order servo

$p_{\text{lag}}=0.2$, $z_{\text{lag}}=0.5$, $p_{\text{lead}}=12.5$, $z_{\text{lead}}=1.25$

Bode plot

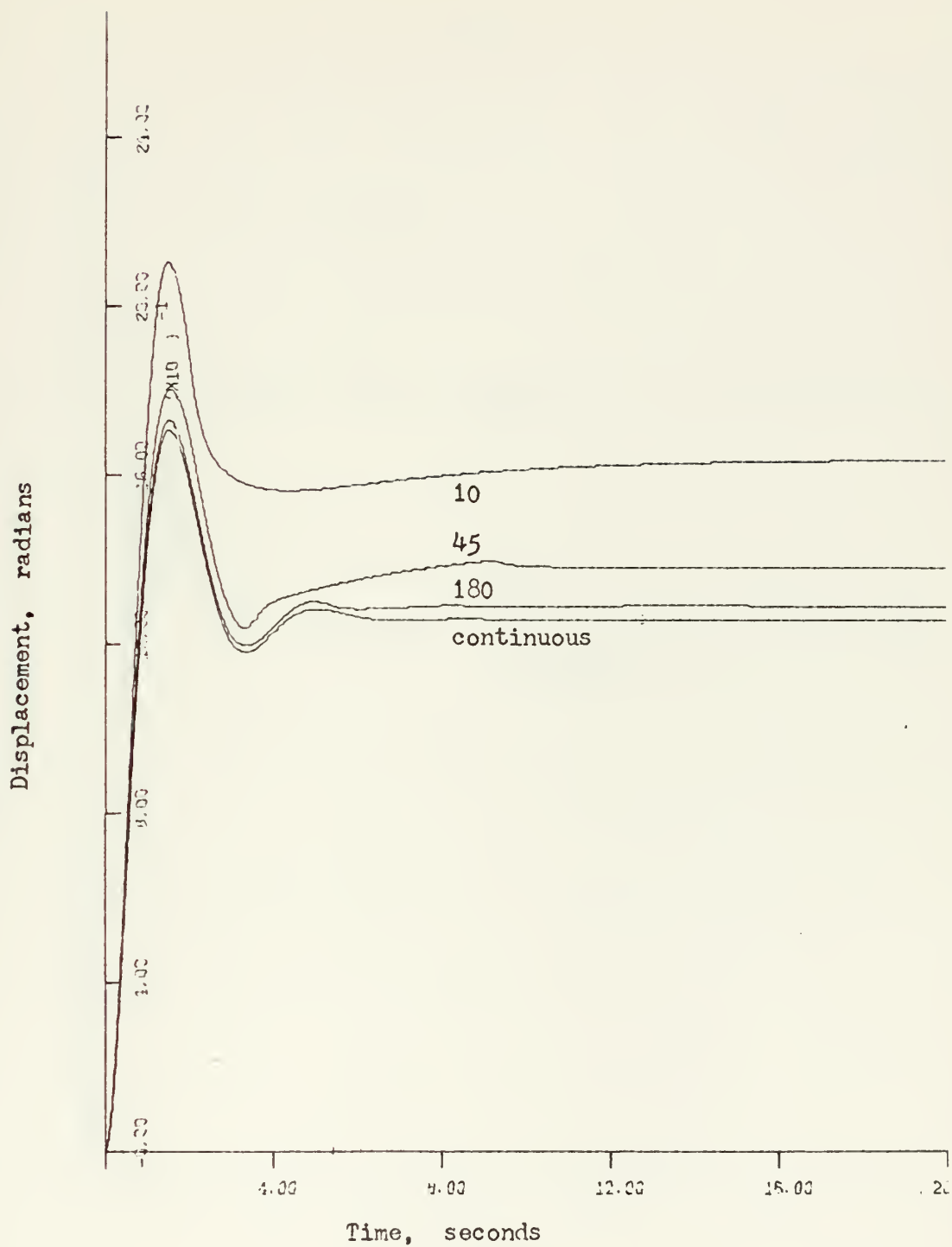


Figure 67. Lag-lead compensated third order servo
 $p_{lag}=0.25$, $z_{lag}=0.5$, $p_{lead}=20$, $z_{lead}=2$
 OP = 10, 45, 180, ,and continuous

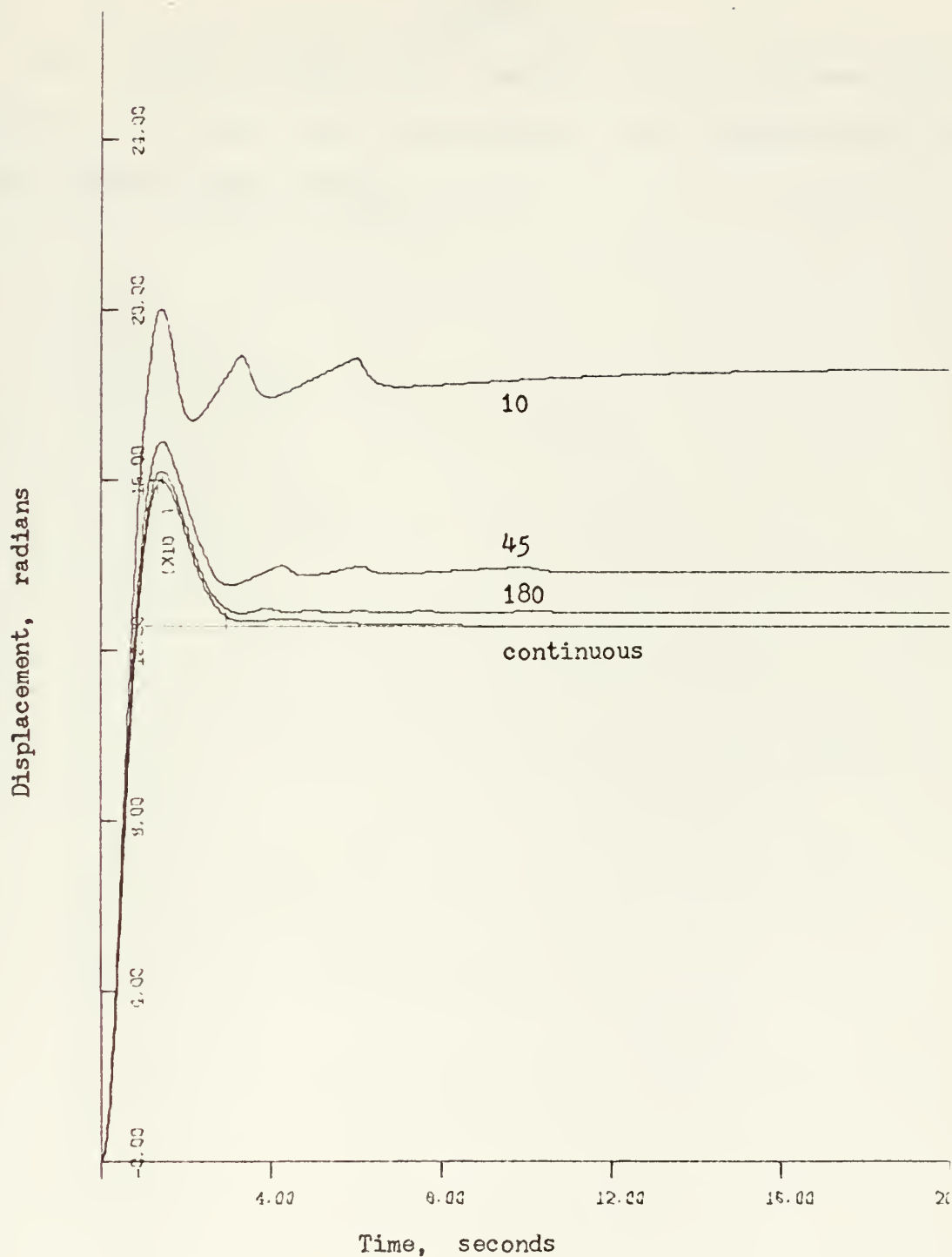


Figure 68. Lag-lead compensated third order servo
 $p_{lag}=0.2$, $z_{lag}=0.5$, $p_{lead}=12.5$, $z_{lead}=1.25$
 OP = 10, 45, 180, and continuous

APPENDIX

This appendix presents four examples of the programs used to simulate the system under investigation and a program used to plot the parameter plane curves.


```

TITLE  SECOND ORDER ANALOG POSITIONING SERVO
*      STEP RESPONSE AND PHASE PLANS PLOT
*
*
*
INTEG RKSFY
INTGER NPLOT,NCUR
CONST NPLOT=2, NCUR=2,KV=1.0E7,R=1.25664
INITIAL
DERIVATIVE
    VT=R-C
    CDD=VT*KC
    CDOT=REALPL(0.0,1.0,CDD)
    C=INTGRL(0.0,CDOT)
CONTRL FINTIM=0.01,DELT=0.000001,DELS=0.000002
PRINT 0.0001,VT,CDOT,C
SAMPLE
    CALL DRWG(1,1TIME,C)
    CALL DRWG(2,1,C,CDOT)
TERMINAL
    CALL ENDRW(NPLOT)
END
STOP

```



```

TITLE   SECOND ORDER DIGITAL POSITIONING SERVO
*       STEP RESPONSE AND OUTPUT OF THE UP-DOWN COUNTER
*
*       A IS A FACTOR USED TO ADJUST THE SIZE OF THE CURVE
*
*       MULTIPLE RUNS
*
INTEG RKSFX
INTGER NPLOT, NCUR
CONST NPLOT=1, NCUR=5, OP=1, RN=1, KV=1.0E7, A=20.0
INITIAL
    KC=OP/6.2831853
DERIVATIVE
    BIT=C*KC
    IGBIT=AIN(T(BIT)
    NT=RN-IGBIT
    VT=NT/KC
    CDD=VT*KV
    CDOT=REALPL(0.0,1.0,CDD)
    C=INTGRL(0.0,CDOT)
    NO=NT*A
CONTRL FINTIM=0.01, DELT=0.000001, DELS=0.00002
PRINT 0.0001, VT, CDOT, C, NT
SAMPLE
    CALL DRWG(NPLOT,1,TIME,NO)
    CALL DRWG(NPLOT,2,TIME,C)
TERMINAL
    IF(NCUR.EQ.1) GO TO 6
    NPLOT=NPLOT+1
    NCUR=NCUR-1
    IF(NCUR.EQ.4) GO TO 1
    IF(NCUR.EQ.3) GO TO 2
    IF(NCUR.EQ.2) GO TO 3
    IF(NCUR.EQ.1) GO TO 4
1  OP=10.0
   RN=2.0
   A=1.5
   GO TO 5
2  OP= 45.0
   RN=9.0
   A=0.3
   GO TO 5
3  OP=90.0
   RN=18.0
   A=0.15
   GO TO 5
4  OP=180.0
   RN=36.0
   A=0.075
5  CALL RERUN
   RETURN

```



```
6 CALL ENDRW(NPLOT)  
END  
STOP
```



```

TITLE   THIRD ORDER DIGITAL SERVO
*       VELOCITY AND OUTPUT OF UP-DOWN COUNTER
*       VARIATION OF SLOPE OF RAMP FUNCTION
*
*       MULTIPLE RUNS
*
INTEG SKSFX
INTGER NPLOT, NCUR
CONST NPLOT=1, NCUR=4, KV=2.5, OP=10.0, B=5.0
INITIAL
    KC=OP/6.2831853
DERIVATIVE
    RAM=B*RAMP(0.0)
    RN=AINT(RAM)
    BIT=C*KC
    IGBIT=AINT(BIT)
    NT=RN-IGBIT
    VT=NT/KC
    CD=VT*KV
    CDD=REALPL(0.0,0.2,CD)
    CDOT=REALPL(0.0,1.0,CDD)
    C=INTGRL(0.0,CDOT)
    NO=NT
CONTRL FINTIM=30.0, DELT=0.004, DELS=0.03
PRINT 0.2, VT, CDOT, C, NT
SAMPLE
    CALL DRWG(NPLOT,1,TIME,NO)
    CALL DRWG(NPLOT,2,TIME,CDOT)
TERMINAL
    IF(NCUR.EQ.1) GO TO 6
    NCUR=NCUR-1
    NPLOT=NPLOT+1
    IF(NCUR.EQ.3) GO TO 1
    IF(NCUR.EQ.2) GO TO 2
    IF(NCUR.EQ.1) GO TO 3
1  B=4.0
   GO TO 5
2  B=3.0
   GO TO 5
3  B=2.5
5  CALL RERUN
   RETURN
6  CALL ENDRW(NPLOT)
END
STOP

```



```

TITLE.  THIRD ORDER POSITIONING SERVO
*      STEP RESPONSE
*
*      MULTIPLE RUNS
*
*      ANALOG AND DIGITAL SYSTEMS
*
INTEG RKSFY
INTGER NPLOT, NCUR
CONST NPLOT=4, NCUR=1, C=0.0, D=1.0, KV=6.0, RN=2.0, OP=10.0, P1=0.2, ...
      Z1=0.5, P2=12.5, Z2=1.25
INITIAL
      KC=OP/6.2831853
      TZ1=1.0/Z1
      TP1=1.0/P1
      TZ2=1.0/Z2
      TP2=1.0/P2
DERIVATIVE
      BIT=KC*C*D
      IGBIT=AINTEG(BIT)
      NT=RN-IGBIT-C*C
      VT=NT*(D/KC+C)
      VIN=VT*KV
      CD=LEDLAG(0.0, TZ1, TP1, VIN)
      COD=LEDLAG(0.0, TZ2, TP2, CD)
      CDD=REALPL(0.0, 0.2, COD)
      CDOT=REALPL(0.0, 1.0, CDD)
      C=INTGRL(0.0, CDOT)
CONTRL FINTIM=20.0, DELT=0.0025, DELS=0.015
PRINT 0.2, VT, CDOT, C, NT
SAMPLE
      CALL DRWG(1, NCUR, TIME, C)
TERMINAL
      IF(NPLOT.EQ.1) GO TO 6
      NPLOT=NPLOT+1
      NCUR=NCUR+1
      IF(NPLOT.EQ.3) GO TO 2
      IF(NPLOT.EQ.2) GO TO 3
      IF(NPLOT.EQ.1) GO TO 4
2 RN=9.0
  OP=45.0
  GO TO 5
3 RN=36.0
  OP=180.0
  GO TO 5
4 RN=1.25664
  C=1.0
  D=0.0
5 CALL RERUN
  RETURN
6 CALL ENDRW(NPLOT)
END

```



```

C***** PARAMETER PLANE USING MATRIX METHODS ***** C01
C***** PARAM M ***** C02
C***** C03
C***** C04
C***** C05
C***** C06
C***** C07
C***** C08
C***** C09
C***** C10
C***** C11
C***** C12
C***** C13
C***** C14
C***** C15
C***** C16
C***** C17

PROGRAM PARAM M CALCULATES AND PLOTS CURVES ON THE TWO DIMENSIONAL
PARAMETER PLANE OF EITHER:
1) CONSTANT SIGMA(FNC OMEGA) AND/OR CONSTANT OMEGA(FNC SIGMA);
2) CONSTANT ZETA(FNC OMEGA(N)) AND/OR CONSTANT OMEGA(N)(FNC ZETA);
3) SIGMA (REAL ROOT) LINES;
4) A COMBINATION OF 1 AND 3 OR 2 AND 3 ABOVE;
FOR CHARACTERISTIC EQUATIONS OF THE TYPE
 $A(0) + A(1)*S + \dots + A(N-2)*S^{N-2} + A(N-1)*S^{N-1} + S^N$ 
WHERE THE A COEFFICIENTS ARE OF THE LINEAR FORM
 $B*ALPHA + C*BETA + D$  WITH B, C, AND D CONSTANTS.
IN ADDITION, PROVISIONS ARE INCLUDED IN THE PROGRAM TO COMPUTE THE
ROOTS OF THE REDUCED CHARACTERISTIC EQUATION FOR THE GIVEN SIGMA
AND OMEGA OR ZETA AND OMEGA(N) TO ALLOW FOR SHADING (STABILITY) OF
THE PARAMETER PLANE.

C***** DEFINITION OF SYMBOLS USED FOR INPUT DATA ***** C18
C***** C19
C***** C20
C***** C21
C***** C22
C***** C23
C***** C24
C***** C25
C***** C26
C***** C27
C***** C28
C***** C29
C***** C30
C***** C31
C***** C32
C***** C33
C***** C34
C***** C35
C***** C36
C***** C37
C***** C38
C***** C39
C***** C40
C***** C41
C***** C42
C***** C43
C***** C44
C***** C45
C***** C46
C***** C47

NT= TYPE OF OUTPUT CURVES DESIRED
1=CONSTANT SIGMA(FNC OMEGA) AND/OR CONSTANT OMEGA(FNC SIGMA)
2=CONSTANT ZETA(FNC OMEGA(N)) AND/OR CONSTANT OMEGA(N)(FNC ZETA)
3=SIGMA(REAL ROOT) LINES
4=COMBINATION OF 1 AND 3 ABOVE
5=COMBINATION OF 2 AND 3 ABOVE
NOTE: ALL CURVES ARE PLOTTED ON PLAIN PAPER. IF A 1 INCH GRID
IS DESIRED REPLACE ABOVE NT VALUES WITH 11,12,13,14,15
ORDER OF DECADES SPANNED BY OMEGA OR OMEGA(N) IF NT=1,2,4,5
NO= NO. OF SIGMA/ZETA FOR CONSTANT OMEGA/OMEGA(N) CURVES NT=1,2,4,5
NL= LARGEST SIGMA/ZETA FOR CONSTANT OMEGA/OMEGA(N) CURVES IF NT=2,5
NZ= NO. OF CONSTANT: SIGMA CURVES IF NT=1,4; ZETA CURVES IF NT=2,5
NS= NO. OF SIGMA(REAL ROOT) LINES IF NT=3,4,5
IP= PRINTED OUTPUT DESIRED
1=FIRST PLOT PT EACH CURVE PLUS SUB PLOT PTS IF STABILITY CHANGES
2=OUTPUT EVERY TENTH PLOT PLUS 1 ABOVE
3=OUTPUT EVERY TENTH PLOT (MAX OF 300+100*(NO-2) LINES PER CURVE)
4=OUTPUT EVERY ITERATION STEP (300+100*(NO-2) LINES PER CURVE)
5=OUTPUT EVERY ITERATION WITHOUT ROOTS (300 LINES PER CURVE)
6=OUTPUT EVERY TENTH ITERATION WITHOUT ROOTS (30 LINES PER CURVE)
7=NO PRINTED OUTPUT
IX= DISTANCE IN INCHES OF THE X-AXIS FROM THE BOTTOM OF THE GRAPH
IY= DISTANCE IN INCHES OF THE Y-AXIS FROM LEFT SIDE OF THE GRAPH
WN= START VALUE OF OMEGA/OMEGA(N) FOR CONSTANT SIGMA/ZETA CURVES
XS= X-SCALE IN UNITS PER INCH (CANNOT BE ZERO)
YS= Y-SCALE IN UNITS PER INCH (CANNOT BE ZERO)

```



```

C48  LZ= LABELS FOR CONSTANT: SIGMA(NI=1,4) OR ZETA (NI=2,5) CURVES
C49  LW= LABELS FOR CONSTANT: OMEGA(NI=1,4) OR
C50  LS= LABELS FOR SIGMA (REAL ROOT) LINES
C51
C52  ***** DATA CARDS REQUIRED *****
C53  CARD 1 FIRST LINE OF GRAPH TITLE (COLUMNS 1-48)
C54  CARD 2 SECOND LINE OF GRAPH TITLE (COLUMNS 1-48)
C55  CARD 3 NI,NO,ND,NL,NZ,NW,NS,IP,IX,IY,WN,XS,YS (10I5,3E10.5 FORMAT)
C56  CARD 4 LZ (20A4 FORMAT), USE BLANK CARD IF NI=3
C57  CARD 5 LW (20A4 FORMAT), USE BLANK CARD IF NI=3
C58  CARD 6 LS (20A4 FORMAT), USE BLANK CARD IF NI=1,2
C59  CARD 7 CORRESPONDING VALUES OF CARD 4 (8E10.5 FORMAT)
C60  CARD 8 CORRESPONDING VALUES OF CARD 5 (8E10.5 FORMAT)
C61  CARD 9 CORRESPONDING VALUES OF CARD 6 (8E10.5 FORMAT)
C62  CARD 10 CONSTANT COEFFICIENTS IN ASCENDING ORDER (8E10.5 FORMAT)
C63  CARD 11 ALPHA COEFFICIENTS IN ASCENDING ORDER (8E10.5 FORMAT)
C64  CARD 12 BETA COEFFICIENTS IN ASCENDING ORDER (8E10.5 FORMAT)
C65  CARD 13 ALPHA-BETA PROD COEFF IN ASCENDING ORDER (8E10.5 FORMAT)
C66
C67  ***** SAMPLE DATA DECK *****
C68  ***** (SCALE COMPRESSED) *****
C69
C70  LINE 1 1 5 10 20 30 40 50 60 70 80
C71
C72  DUBAC PARAMETER PLANE CURVES
C73  S4+(20+A)S3+(1700+20A)S2+(1700A+B)S+25B 0 1 0 0 1.0 3.0 .3 E+04
C74  Z0.0Z0.2Z0.4Z0.6Z0.8Z1.0
C75  WN 5WN1OWN2OWN3OWN4O
C76  (BLANK CARD)
C77  0.0 0.2 0.4 0.6 0.8 1.0
C78  5.0 10.0 20.0 30.0 40.0
C79  0.0 0.0 0.0 0.0 0.0 0.0
C80  0.0 0.0 0.0 0.0 0.0 0.0
C81  25.0 0.0 0.0 0.0 0.0 0.0
C82  0.0 0.0 0.0 0.0 0.0 0.0
C83  0.0 0.0 0.0 0.0 0.0 0.0
C84  0.0 0.0 0.0 0.0 0.0 0.0
C85
C86  ***** LIMITATIONS AND ERROR READOUTS *****
C87  *****
C88  LIMITATIONS:
C89  1. ORDER OF CHARACTERISTIC EQUATION LIMITED TO 10. CAN BE
C90  INCREASED TO N BY CHANGING DIMENSIONS OF AK TO N,N; CK,BK,DK,

```



```

C          SIGP TO N; COEF,COF TO N-1; ROOTR,ROOTI TO N-2; AND AA TO NXN
C          NUMBER OF CURVES LIMITED TO 20 PER TYPE (MAXIMUM OF SIXTY).
C          CAN BE INCREASED TO M BY CHANGING DIMENSIONS OF LZ,LW,LS,SZ,WWN,
C          SIG TO M.
C          CAUTION** IF ALL ALPHA COEF. AND OR ALL BETA COEF EQUAL ZERO -
C          YOU DO NOT HAVE A VALID NONLINEAR TWO PARAMETER PROBLEM.
C          CHECK TO SEE IF YOU CAN REFORMULATE THE PROBLEM (I.E. SET
C          BETA COEF = ALPHA-BETA COEF)
C
C          ERROR READOUTS:
C          1. POSSIBLE SINGULAR POINT
C             MEANING: MATRIX BEING INVERTED EITHER SINGULAR OR NEARLY SO.
C          2. POLRT ERROR. COEF OF REDUCED CHAR. EQN.:
C             MEANING: SUBROUTINE POLRT UNABLE TO DETERMINE ROOTS WITH 500
C             ITERATIONS ON 5 STARTING VALUES. COEFFICIENTS ARE
C             PRINTED OUT FOR CONVENIENCE.
C
C          ***** TEMPORARY RESTRICTION *****
C          DUE TO SOME AS YET UNDETERMINED QUIRK, AN ERROR IN THE POLRT SUB-
C          ROUTINE PERIODICALLY CAUSES AN ERROR INTERRUPT WHICH IN THE MVT MODE
C          OF OPERATION ON THE IBM 360 SELF CORRECTS ITSELF. UNTIL SUCH TIME
C          AS THIS DISCREPANCY CAN BE ELIMINATED, THIS PROGRAM MUST BE RUN ON MVT
C          ONLY. IF ANY SUCH INTERRUPTS OCCUR, THE FOLLOWING MESSAGE WILL
C          APPEAR AT THE END OF THE PRINTOUT:
C          SUMMARY OF ERRORS FOR THIS JOB  ERROR NUMBER  NUMBER OF ERRORS
C          *****
C          REAL*8 ITITLE(12),AK(10,12),AA(10,12),X,Y,Z
C          REAL LABEL/4H /,GG(10)/1.0076,1.016,1.0245,1.0312,1.0394,
C          11.0483,1.0568,1.0633,1.071,1.078/,LZ(20),
C          2LW(20),LS(20),SZ(20),WWN(20),SIG(20),CK(20),BK(10),DK(10),
C          *COEF(9),COF(9),ROOTR(8),ROOTI(8),ALFA(300),BETA(300),SIGP(10)
C          CALL ERRSET (207,256,-1,1,0,209)
C          IPROD = 1
C          WRITE(6,500)
C          READ(5,400)(ITITLE(I),I=1,12)
C          WRITE(6,401)(ITITLE(I),I=1,12)
C          READ(5,402) NT,NO,ND,NL,NZ,NW,NS,IP,IX,IY,WN,XS,YS
C          WRITE(6,501) NT,NO,ND,NL,NZ,NW,NS,IP,IX,IY,WN,XS,YS
C          WRITE(6,411) NT,NO,ND,NL,NZ,NW,NS,IP,IX,IY,WN,XS,YS
C          DETERMINE IF 1 INCH GRID IS DESIRED IF SO IG = 1
C          IG=0
C          IF(NT.LE.5) GO TO 200
C          IG=1
C          NT=NT-10
C          MI=NO+1
C          200 MI=NO+1
C
C          0013
C          0014
C          0015
C          0016
C          0017

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	M2=NO-2	0018
	M3=NO-1	0019
	M4 = NO + 2	
C	READ AND WRITE CONSTANT SIGMA(NT=1,4) OR ZETA(NT=2,5) LABELS	
C	READ(5,403)(LZ(I),I=1,NZ)	0020
	WRITE(6,502)	0021
	WRITE(6,404)(LZ(I),I=1,NZ)	0022
C	READ AND WRITE CONSTANT OMEGA(NT=1,4) OR OMEGA(N)(NT=2,5) LABELS	
	READ(5,403)(LW(I),I=1,NW)	0023
	WRITE(6,503)	0024
	WRITE(6,404)(LW(I),I=1,NW)	0025
C	READ AND WRITE CONSTANT SIGMA(NT=3) LABELS (FOR REAL ROOTS)	
	READ(5,403)(LS(I),I=1,NS)	0026
	WRITE(6,504)	0027
	WRITE(6,404)(LS(I),I=1,NS)	0028
C	READ AND WRITE CONSTANT SIGMA(NT=1,4) OR ZETA(NT=2,5) VALUES	
	READ(5,405)(SZ(I),I=1,NZ)	0029
	WRITE(6,505)	0030
	WRITE(6,406)(SZ(I),I=1,NZ)	0031
C	READ AND WRITE CONSTANT OMEGA(NT=1,4) OR OMEGA(N)(NT=2,5) VALUES	
	READ(5,405)(WWN(I),I=1,NW)	0032
	WRITE(6,506)	0033
	WRITE(6,406)(WWN(I),I=1,NW)	0034
C	READ AND WRITE CONSTANT SIGMA(NT=3) VALUES (FOR REAL ROOTS)	
	READ(5,405)(SIG(I),I=1,NS)	0035
	WRITE(6,507)	0036
	WRITE(6,406)(SIG(I),I=1,NS)	0037
C	READ AND WRITE COEFFICIENT CONSTANTS	
	READ(5,405)(CK(M1-I),I=1,NO)	0038
	WRITE(6,508)	0039
	WRITE(6,406)(CK(M1-I),I=1,NO)	0040
C	READ AND WRITE ALPHA COEFFICIENTS	
	READ(5,405)(AK(M1-I,1),I=1,NO)	0041
	WRITE(6,509)	0042
	WRITE(6,406)(AK(M1-I,1),I=1,NO)	0043
C	READ AND WRITE BETA COEFFICIENTS	
	READ(5,405)(AK(M1-I,2),I=1,NO)	0044
	WRITE(6,510)	0045
	WRITE(6,406)(AK(M1-I,2),I=1,NO)	0046


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READ(5,405)(AK(M1-I,M4),I=1,NO)
  DETERMINE IF ALPHA-BETA PROD COEFF ARE NON-ZERO
  DO 600 I=1,NO
    IF(AK(I,M4).NE.0.) GO TO 601
  CONTINUE
  WRITE(6,610)
  FORMAT(//,I3,'ALPHA-BETA COEFFICIENTS ARE ZERO - LINEAR CASE')
  GO TO 602
  IPROD = 2
  WRITE(6,527)
  FORMAT(//,I3,'CONSTANT ALPHA-BETA PRODUCT COEFFICIENTS IN ASCEN',
1,DING ORDER',/)
  WRITE(6,406)(AK(M1-I,M4),I=1,NO)
  MCD=1
  SET GRAPH INDICES
  XLIMP=(9.2-IX)*XS
  YLIMP=(15.2-IX)*YS
  XLIMN=-IX*XS
  YLIMN=-IX*YS
  IF(NO.EQ.2) GO TO 202
  INITIALIZE NON-COEFFICIENT PORTION OF AK MATRIX
  DO 101 I=1,NO
    DO 100 J=1,M3
      AK(I,J+2)=0.0
    BK(I)=0.0
  SET SECOND SUPER-DIAGONAL OF AK MATRIX TO -1.
  DO 102 I=1,M2
    AK(I,I+2)=-1.0
  DO 103 GO TO(103,103,147,103,103),NT
  DO 146 JJ=1,2
    JJ=1 DETERMINE CONSTANT SIGMA(NT=1,4),ZETA(NT=2,5) CURVES
    JJ=2 DETERMINE CONSTANT OMEGA(NT=1,4),OMEGAN(NT=2,5) CURVES
    GO TO(204,205),JJ
  IF(NZ.EQ.0) GO TO 146
  SET NI=NUMBER CONSTANT SIGMA(NT=1,4),ZETA(NT=2,5) CURVES
  NI=NZ
  G = INCREMENT FOR OMEGA(OMEGAN) TO SPAN REQUIRED NUMBER OF DECADES
  G=GG(ND)
  WRITE(6,526)
  GO TO 206
  IF(NW.EQ.0) GO TO 146

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C      SET NI=NUMBER CONSTANT OMEGA(NT=1,4),OMEGAN(NT=2,5) CURVES      0068
C      NI=NW
C      DEL= INCREMENT FOR SIGMA(ZETA) TO SPAN DESIRED RANGE      0069
C      DEL=NL/300.0
C      WRITE(6,526)      0070
C      DO 145 K=1,NI      0071
C      IQUAD = 1      0A71
C      DO 145 IDL=1,IPROD      0B71
C      IF(IQUAD.EQ.0) GO TO 145      0C71
C      SN=1.      0D71
C      IF(IQUAD.EQ.2) SN = -1.      0E71
C      GO TO (104,207),JJ      0072

C      SET INITIAL VALUE OF OMEGA(OMEGAN) FOR CONSTANT SIGMA(ZETA) CURVE      0073
C      104 W=WN
C      SIGZ = PRESENT CONSTANT SIGMA(ZETA) VALUE
C      SIGZ=SZ(K)      0074
C      GC TO 105      0075

C      SET INITIAL VALUE OF SIGMA(ZETA) FOR CONSTANT OMEGA(OMEGAN) CURVE      0076
C      207 SIGZ=0.0
C      WVN = PRESENT CONSTANT OMEGA(OMEGAN) VALUE
C      W=WVN(K)      0077

C      LL = FLAG WHICH COUNTS THE NUMBER OF POINTS ON THE PRESENT CURVE
C      105 LL=0
C      LLL=0
C      LLLL=0
C      LLLL=0
C      IPSET=0
C      IQUAD = 0
C      DO 242 L=1,300
C      IPP=0
C      GO TO(106,109,146,106,109),NT
C      106 IF(L.GT.1) GO TO 607
C      GO TO (306,307),JJ
C      306 WRITE(6,511)
C      WRITE(6,513)
C      GO TO 607
C      307 WRITE(6,512)
C      WRITE(6,513)
C      607 IF(ND.EQ.2) GO TO 208

C      SET SUPER DIAGONAL OF AK MATRIX = -2*SIGMA (NT=1,4N
C      DO 107 I=2,M3
C      107 AK(I,I+1)=-2.0*SIGZ
C      SET DIAGONAL OF AK MATRIX = -(SIGMA**2 + OMEGA**2) (NT=1,4)      0094

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0101
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108 DO 108 I=3,NO
208 AK(I,I)=- (SIGZ**2 + W**2)
208 BK(I,I)=2.0*SIGZ
208 BK(2)=SIGZ**2+W**2
109 GO TO 112
109 IF(L.GT.1) GO TO 310
209 GO TO (209,210),JJ
209 WRITE(6,522)
209 WRITE(6,524)
210 GO TO 310
210 WRITE(6,523)
210 WRITE(6,524)
310 IF(NO.EQ.2) GO TO 211

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      SET SUPER DIAGONAL OF AK MATRIX = -2*ZETA*OMEGA(N) (NT=2,5)

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110 DO 110 I=2,M3
110 AK(I,I+1)=-2.0*SIGZ*W

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      SET DIAGONAL OF AK MATRIX = -OMEGA(N)**2 (NT=2,5)

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119-20
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123--4
0125
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A126
B126
C126
D126
E126
F126
G126
H126
I126
J126
K126
L126
M126
N126

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111 DO 111 I=3,NO
211 AK(I,I)=-W**2
211 BK(2)=W**2
112 DO 113 I=1,NO
113 AK(I,M1)=CK(I) - BK(I)
DO 115 I=1,NO
DO 114 J=1,M4
AA(I,J)=AK(I,J)
114 CONTINUE
115 CALL SOLVE(AA,NO,NO+IPROD,KS)
GO TO(603,116),KS
116 WRITE(6,407)SIGZ,W
603 GO TO(604,605),IPROD
604 DO 620 I=1,NO
620 DK(I)=-AA(I,M1)
GO TO 117
605 IF(AA(1,M4))606,637,606
637 DK(1)=-AA(1,M1)
GO TO 615
606 IF(AA(2,M4))608,609,608
609 DK(1)=-AA(1,M1)/(1.-AA(1,M4)*AA(2,M1))
609 DK(2)=-AA(2,M1)
GO TO 615
608 X = (-1. + AA(1,M4)*AA(2,M1) - AA(1,M1)*AA(2,M4))/AA(2,M4)
Y = AA(1,M1)/AA(2,M4)

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P126
Q126
R126
S126
T126
U126
V126
W126
X126
Y126
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Z = X**2 - 4.*Y
IF(Z) 240,611,612
DK(1) = .5*X
GO TO 613
612 IQUAD = 2
Z = SN*DSQRT(Z)
DK(1) = (X + Z)/2.
DK(2) = -AA(2,M1)/(1. + AA(2,M4)*DK(1))
IF(NO.EQ.2) GO TO 117
DO 614 I=3,NO
614 DK(I) = -AA(I,M1)-AA(I,M1)*DK(1)*DK(2)
117 ATEMP=DK(1)
ATEMP=DK(2)
IF(L.GT.1) GO TO 217
AMAX=ATEMP
AMIN=ATEMP
BMAX=BTEMP
BMIN=BTEMP
GO TO 717

```

C C DETERMINE RUNNING MAXIMUM AND MINIMUM OF ALPHA AND BETA

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217 IF(ATEMP.GE.AMIN) GO TO 317
AMIN=ATEMP
317 IF(ATEMP.LE.AMAX) GO TO 417
AMAX=ATEMP
417 IF(BTEMP.GE.BMIN) GO TO 617
BMIN=BTEMP
617 IF(BTEMP.LE.BMAX) GO TO 717
BMAX=BTEMP
717 IF(NO.EQ.2) GO TO 218
DO 118 I=1,M2
118 COEF(I)=DK(M1-I)
COEF(M3)=1.0

```

C C DETERMINE IF PRESENT ALPHA OR BETA EXCEEDS GRAPH LIMITS

```

218 IF(XLIMN-ATEMP)119,119,123
119 IF(ATEMP-XLIMP)120,120,123
120 IF(YLIMN-BTEMP)121,121,123
121 IF(BTEMP-YLIMP) 122,122,123
122 LL=LL+1
LL=LL+1
GO TO (125,125,125,125,138,234,140),IP
123 GO TO (240,240,124,124,124,240),IP
124 IPP=1
125 GO TO (125,125,125,125,138,234,142),IP
IF(NO.GT.3) GO TO 225
IF(NO.EQ.2) GO TO 127
RCCTR(1)=-DK(3)

```


C	ROOTI(1)=0.0	0159
	GO TO 127	0160
C	225 OBTAIN ROOTS OF REMAINING POLYNOMIAL	
	CALL POLRT(COEF,COF,M2,ROOTR,ROOTI,IER)	0161
	IERROR=IER+1	0162
	GO TO (127,126,126,126,126),IERROR	0163
	126 WRITE(6,408)ATEMP,BTEMP,SIGZ,W	0164
	IF(ALL.GT.1) (COEF(M3+1-I),I=1,M3)	0165
	IPSET=1	0166
	GO TO 139	0167
	127 GO TO (128,128,138,138,138,138,142),IP	0168
	128 ISTAR=0	0169
	IF(NO.EQ.2) GO TO 130	0170
	0171	
C	CHECK FOR CHANGE IN STABILITY IN REMAINING POLYNOMIAL	
	DO 130 J=1,M2	0172
	IF(ROOTR(I)) 130,130,129	0173
	129 ISTAR=1	0174
	130 CONTINUE	0175
	IF(ALL.EQ.1.OR.IPSET.EQ.1) GO TO 231	0176
	GO TO 131	0177
	231 ISTAR=ISTAB	0178
	131 IF(ISTABL-ISTAB)335,132,335	0179
	132 IF(ILL.EQ.1.OR.IPSET.EQ.1) GO TO 138	0180
	GO TO (140,133,138,138,138,138,142),IP	0181
	133 IF(LLL-10)140,134,134	0182
	134 LLL=0	0183
	GO TO 138	0184
	234 IF(LEQ.1.OR.LLLL.EQ.10) GO TO 235	0185
	GO TO 139	0186
	235 LLLL=0	0187
	GO TO 138	0188
	335 ISTAR=ISTAB	0189
	135 GO TO (138,136,138,138,138,138,240),IP	0190
	136 IF(LLL-10)138,137,137	0191
	137 LLL=0	0192
	138 WRITE(6,409)ATEMP,BTEMP,SIGZ,W	0193
	IPSET=0	0194
	GO TO (238,238,238,139,139,240),IP	0195
	238 IF(NO.EQ.2) GO TO 139	0196
	139 WRITE(6,410)(ROOTR(I),ROOTI(I),I=1,M2)	0197
	140 IF(IPP.EQ.1)GO TO 240	0198
	ALFA(LLL)=ATEMP	0199
	BETA(LLL)=BTEMP	0200
	240 IF(JJ.EQ.1)GO TO 141	0201
	SIGZ=SIGZ+DEL	0202


```

141 GO TO 142
142 W=W*G
143 LLLL=LLLL+1
144 CONTINUE
145 IF(LL.LT.2)GO TO 144
146 IF(JJ.EQ.1)GO TO 143

```

C

```

PLOT CONSTANT OMEGA(OMEGAN) ARRAYS
CALL DRAW(LL,ALFA,BETA,MOD,O,LW(K),ITITLE,XS,YS,IX,IY,2,2,
*9,15,IG,LAST)
WRITE(6,519) W,LL
WRITE(6,525) AMAX,BMAX,AMIN,BMIN
MOD=2
GO TO 145

```

C

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143 PLOT CONSTANT SIGMA(ZETA ) ARRAYS
144 CALL DRAW(LL,ALFA,BETA,MOD,O,LZ(K),ITITLE,XS,YS,IX,IY,2,2,
*9,15,IG,LAST)
145 WRITE(6,520) SIGZ,LL
146 WRITE(6,525) AMAX,BMAX,AMIN,BMIN
147 MOD=2
148 GO TO 145
149 GO TO (244,344),JJ
150 WRITE(6,514) SIGZ
151 WRITE(6,525) AMAX,BMAX,AMIN,BMIN
152 GO TO 145
153 WRITE(6,521) W
154 WRITE(6,525) AMAX,BMAX,AMIN,BMIN
155 CONTINUE
156 GO TO (165,165,148,148),NT
157 GO TO (248,248,248,248,248,249),IP
158 WRITE(6,515)

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C

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THIS SECTION CALCULATES REAL ROOT LINES
249 WRITE(6,680)
DEL=(YLIMP - YLIMN)/300.
DO 164 K=1,NS
LL=1
LLL=0

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C

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OBTAIN POWERS OF SIGMA
DO 149 I=1,NO
149 SIGP(I)=SIG(K)**I

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C

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OBTAIN COEFFICIENTS OF REAL ROOT MONOMIAL
ACOEFAK(NO,I)

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BCOEF=AK(NO,2)
CCOEF=SIGP(NO)+CK(NO)
ABCOEF = AK(NO,M4)
DO 150 I=1,M3
NOMI = NO - I
ACOEf = ACOEF + AK(I,1)*SIGP(NOMI)
BCOEf = BCOEF + AK(I,2)*SIGP(NOMI)
ABCOEF = ABCOEF + AK(I,M4)*SIGP(NOMI)
ACOEf = CCOEF + CK(I)*SIGP(NOMI)
TRIAL = YLIMN
DO 160 JJ=1,300
DENOM = ACOEF + ABCOEF*TRIAL
IF(ABS(DENOM).LE.1.E-14) GO TO 153
ALFA(LL) = -(CCOEF + BCOEF*TRIAL)/DENOM
IF(XLIMN - ALFA(LL)) 151,151,153
IF(ALFA(LL) - XLIMP) 154,154,153
LLL = LLL + 1
BETA(LL) = TRIAL
GO TO (155,155,155,155,155,152),IP
IF(LLL - 10) 152,250,250
LLLL = 0
SLOPE = -BCOEF/DENOM
AINTER = -CCOEF/DENOM
IF(IPROD.EQ.2) SLOPE = -(CCOEF+BCOEF)/DENOM
WRITE(6,409) SIG(K),ALFA(LL),BETA(LL),SLOPE,AINTER
LLL = LLL + 1
TRIAL = TRIAL + DEL
CONTINUE
LL = LL - 1
IF(LL.LT.2) GO TO 163

PLOT REAL ROOT CURVE
CALL DRAW(LL,ALFA,BETA,MOD,0,LS(K),ITITLE,XS,YS,IX,IY,2,2,9,15,0,
1LAST)
MOD=2
GO TO 164

IF HAVE LESS THAN TWO POINTS - PRESENT SIGMA LIES OUTSIDE RANGE
WRITE(6,517) SIG(K)
CONTINUE

IF MOD=1 NO GRAPHS HAVE BEEN PLOTTED
IF(MOD.EQ.1) GO TO 166

IF MOD=2 PLOT REAL AXIS--FINISH GRAPH
ALFA(1)=0.0
ALFA(2)=1.0
BETA(1)=0.0

```



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0327 *T3,'OF THE POINTS GENERATED BY THE PROGRAM LIE',/,VALUES OF',/,
0328 *T3,'WITHIN THE SPECIFIED GRAPH REGION. CHECK THE VALUES OF',/,
0329 *T3,'XS AND YS AS WELL AS IX AND IY ON DATA CARD 3',/,
0330 519 FORMAT(T8,'FOR THE CURVE OF CONSTANT OMEGA/OMEGA(N) =',E13.5,
0331 */,I10,T12,
0332 *POINTS OUT OF A POSSIBLE 300 LIE WITHIN SPECIFIED GRAPH RANGE',/,
0333 520 FORMAT(T8,'FOR THE CURVE OF CONSTANT SIGMA/ZETA =',E13.5,
0334 */,I10,T12,
0335 *POINTS OUT OF A POSSIBLE 300 LIE WITHIN SPECIFIED GRAPH RANGE',/,
0336 521 FORMAT(T8,'CURVE FOR CONSTANT OMEGA/OMEGA(N) =',E13.5,T57,'WAS NOT
0337 *PLOTTED',/,T8,'AS LESS THAN TWO POINTS WERE GENERATED WITHIN SPEC
0338 *IFIED GRAPH RANGE',/,
0339 522 FORMAT(//,T19,'CONSTANT ZETA CURVE ',T81,'CORRESPONDING REMAINING
0340 *ROOTS',/,
0341 523 FORMAT(//,T17,'CONSTANT OMEGA(N) CURVE ',T81,'CORRESPONDING REMAI
0342 *NING ROOTS',/,
0343 524 FORMAT(T7,'ALPHA',T21,'BETA',T35,'ZETA',T48,'OMEGA(N)',T64,'REAL',
0344 *T76,'IMAG',T88,'REAL',T100,'IMAG',T112,'REAL',T124,'IMAG',/,
0345 525 FORMAT(T8,'MAXIMUM AND MINIMUM GENERATED ALPHA & BETA VALUES WERE:
0346 */,T8,'AMAX=',E10.3,T24,'BMAX=',E10.3,T40,'AMIN=',E10.3,T56,
0347 *BMIN=',E10.3,/,
0348 526 FORMAT(//,T7,'SIGMA',T21,'ALPHA',T35,'BETA',T48,'SLOPE',T62,
0349 680 FORMAT(//,T7,'AINTER',)
0350
0351 END
0352
S12 SUBROUTINE SOLVE(A,M,N,KER)
S13 REAL*8 A(10,12),TEMPA,BIG,G,F
S14 MATRIX OF ORDER MXM - AUGMENTED TO N COLUMNS -- IS PUT INTO
S15 ECHELON FORM BY ELEMENTARY TRANSFORMATIONS
S16 IC = 1
S17 SEARCH IC COLUMN ON OR BELOW MAIN DIAGONAL FOR LARGEST ELEMENT
S18 DO 19 IR = 1,M
S19 BIG = DABS(A(IR,IC))
11 I = IR
S20 DO 12 K = IR,M
S21 IF(BIG.GE.DABS(A(K,IC))) GO TO 12
S22 BIG = DABS(A(K,IC))
S23 I = K
S24 I CONTINUE
S25 IF(BIG.EQ.1,E-10)13,13,14
S26 IF(1C.EQ.M) GO TO 20
S27 1C = IC + 1
S28 GO TO 11
S29 INTERCHANGE ROW IR WITH ROW CONTAINING LARGEST ELEMENT IN COL. IC
S30 IF(1.EQ.1R) GO TO 16
S31 DO 15 L = IC,N
S32 TEMPA = A(I,L)
S33 A(I,L) = A(IR,L)
S34 A(IR,L) = TEMPA
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S100

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C      C
15  A(IR,L) = TEMPA
    PIVOT IS NOW A(IR,IC)
    DIVIDE ROW IR BY PIVOT
16  F = A(IR,IC)
    DO 17 L=IC,N
17  A(IR,L) = A(IR,L)/F
    REDUCE ELEMENTS ABOVE AND BELOW PIVOT TO ZERO
    DO 18 K=1,M
    IF(K.EQ. IR) GO TO 18
    IF(A(K,IC).EQ.0.) GO TO 18
    G = A(K,IC)
    DO 18 L=IC,N
    A(K,L) = A(K,L) - G*A(IR,L)
    IF(DABS(A(K,L)).LE.1.E-14) A(K,L) = 0.
18  CONTINUE
    IF(IC.EQ.M) GO TO 21
    IC = IC + 1
19  CONTINUE
21  KER = 1
20  RETURN
    END

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S245
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